U3A Walks (Winter) Groups List of Walks (as at 27/01//2023)

This document contains descriptions of walks done (or planned) by the groups. Some of the descriptions may be incomplete or, with the passage of time, inaccurate so anyone planning to use a description for a group walk should check its completeness and accuracy before leading the walk.

The **Summary of Walks** lists all the walks in numerical order. The walks at the end of the list are likely to be more recent than those at the start but there are exceptions.

To go direct to a particular description without scrolling through the document, click the appropriate entry in the **Table of Contents**.

Contents

Summary of Walks	8
Walk No. 1 (North Esk River at Penicuik)	12
Walk No. 2 (Gladhouse Reservoir/Moorfoot hills)	13
Walk No. 3 (Aberlady Bay to North Berwick)	16
Walk No. 4 (Water of Leith Walkway)	17
Walk No. 4a (Water of Leith Walkway, Union Canal)	18
Walk No. 4b (Balerno, Lymphoy, Water of Leith, Canal, Roseburn)	19
Walk No. 5 (Dolphinton (Garvald House) round North Muir Hill)	20
Walk No. 6 (Silverknowes, Cramond & Cammo Estate)	21
Walk No. 6a (Silverknowes, Cramond, River Almond & Cammo Estate)	22
Walk No. 6b (Cammo, Cramond, West Granton)	23
Walk No. 7 (Balerno, Harlaw, Blackhill, Thriepmuir)	24
Walk No. 7a (Harlaw/Black Hill Circuit)	25
Walk No. 8 (Eddleston, Greenside, Cloich, Eddleston)	26
Walk No. 8a (Eddleston, Shiplaw, Cloich, Hattonknowe)	27
Walk No. 9 (Fauldhouse to West Calder, West Lothian)	29
Walk No. 10 (West Lothian - Muiravonside Country Park and surrounding area)	30
Walk No. 11 (Coastal - West Lothian: South Queensferry to Blackness Castle and retur	n)31
Walk No. 12 (Penicuik House Estate)	32
Walk No.13 (Union Canal and Falkirk Wheel)	33
Walk No.14 (Almondale Country Park & Calderwood Country Park)	34
Walk No.14a Reverse of Walk No. 14 (Almondale Country Park & Calderwood Country	-
Walk No. 14b Alternative Section	
Walk 14c (Additional Information re Almondale Country Park & Calderwood Country Pa	rk) 37
From the high point of the old shale bing above Calderwood Country Park: BRIDGES	
Walk No.15 (Riccarton, Dalmahoy, Ratho & Union Canal)	
Walk No. 15 a (Riccarton, Union Canal, Ratho & Dalmahoy)	39
Walk No.16 (Muirieston Country Park)	40
Walk No. 16a (Almondell & Calder Wood Country Park)	44
Walk No.17 (Blackford, Braids & Mortonhall)	46
Walk No. 17a (Blackford, Braids & Mortonhall)	

Walk No. 18 (Near Penicuik, old railway, Roslin glen, Wadingburn, Polton)	48
Walk No.19 (Wadingburn, Polton, Roslin Glen, Penicuik)	49
Walk No. 20 (Fife Coastal Path - Burntisland to North Queensferry)	50
Walk No. 21 (Carlops, Habbies Howe, Nine Mile Burn, North Esk reservoir)	51
Walk No. 21a (Nine Mile Burn, Habbies Howe, Carlops, North Esk reservoir)	52
Walk No. 22 (Vogrie Country Park, Crichton Castle)	53
Walk No. 22a (Crichton Castle, Vogrie Country Park)	54
Walk No. 23 (Edinburgh - Old railway and riverside walk)	55
Walk No. 23a (Tanfield, railway paths, Water of Leith)	56
Walk No. 23b (Tanfield, railway paths, Water of Leith, Stockbridge Church)	58
Walk No. 24 (Peebles, Tweed Walk, Cademuir, Kingsmuir)	59
Walk No. 25 (Broughton area)	60
Walk No. 26 (Romanno House to Noble Farm)	62
Walk No. 27 (Carfaemill, Kelphope, Carfraemill)	63
Walk No. 28 (Dean Village, Bruntsfield, Water of Leith & Parks)	64
Walk No. 29 (Cramond Brig to S. Queensferry & return)	65
Walk No. 30 (Peebles area, Glen Sax)	66
Walk No. 31 (Fountainhall, Clints, Hartside, Middletoun)	67
Walk No. 32 (Gifford, Eaglecairnie Walk, Bolton & Pedlars Way)	68
Walk No. 32a (Gifford to Bolton & Pedlars Way)	69
Walk No. 33a (Colinton, railway line, Currie, Hermiston, Canal, Colinton Glen)	72
Walk No. 34 (Ormiston, Easter Pencaitland, Saltoun)	73
Walk No. 34a (Pencaitland and Saltoun Forest)	76
Walk No. 35 Haddington, Tyne side, Barney Mains, Hopetoun Monument, Alderston Mai (or Coates, Railway walk)	
Walk No. 36 (Bo'ness railway, Birkhill, Kinneil walk, coastal walk)	79
Walk No. 37 (Almond Valley Heritage Centre, Cousland Wood, Seafield, River Almond).	80
Walk No. 38 (Polmont. canal walk, tunnel and Callendar Wood)	81
Walk No. 38a (Callendar Park, Union Canal, Falkirk Wheel)	82
Walk No. 39 (Corstorphine Hill, Davidson's Mains Railway walk, Roseburn, Saughton)	83
Walk No. 40 (West Linton, North Slipperfield, Medwynhouse, Garvald, Rumbling Well, W. Linton)	
Walk No. 41 (Coastal Walk - John Muir Way, Port Seton, Longniddry, Gosford Estate, Kilspindie, Aberlady, coastal to Gullane)	85
Walk No. 42 (Linlithgow Loch, Union Canal, Parkley Craigs)	86

Walk No. 43 (Soutra Aisle, Dere Street, Kirkton Hall, King's Road, DunLaw Wind Farr	n)87
Walk No. 44 (Eddleston, Black Barony, Darnhall Mains, Boreland Portmore reservoir, Harcus)	
Walk No. 44a (Eddleston, Portmore Loch, Northshield Rings)	
Walk No. 45 (Yair Forest, Three Brethren)	
Walk No. 46 (Harthill Service Station to Bathgate via old railway line)	
Walk No. 47 (Mid Calder, Calderwood, Murieston, Bellsquarry, River Almond)	
Walk No. 48 (Carlops, Deepsyke forest, old railway, W. Linton, Roman Road)	95
Walk No. 49 (Pencaitland, The Winton Walks)	96
Walk No. 50 (River Avon - Heritage Trail - Section Muiravonside Country Park to Wal Cave)	
Walk No. 51 (Pentland hills)	99
Walk No. 52 (East Linton to North Berwick - via Smeaton and part of John Muir Way)	100
Walk No. 52a (East Linton to North Berwick on John Muir Way)	101
Walk No. 53 (Portobello to Silverknowes – Edinburgh/Leith coastal walk)	102
Walk No. 54 (Muiravonside Country Park)	103
Walk No. 55 (Kirknewton, Ravelrig, Balerno)	104
Walk No. 56 (Ormiston to Musselburgh)	105
Walk No. 57 (Roslin to Dalkeith)	106
Walk No. 58 (Loch Ore & Benarty Hill)	107
Walk No. 59 (Bo'ness - Kinglass - Airngath - Kinneil Woods, shore walk)	108
Walk No. 60 (Holl Reservoir)	109
Walk No. 61 (Innocent Railway, Brunstane, Portobello, Queen's Park)	110
Walk No. 61 (Innocent Railway, Brunstane, Portobello, Queen's Park)	111
Walk No. 62 (Gifford, Yester Estate, Danskine Loch)	112
Walk No. 63 (Beecraigs Wood, Lochcote Reservoir, Gormyre & Witch Craig wood)	113
Walk No. 64 (Culross & Devilla Forest)	114
Walk No. 65 (Hopetoun House, coastal low walk to Blackness, return by high walk)	116
Walk No. 66 (Ormiston, Elphinstone, Fa'side Castle & Falside Hill)	117
Walk No. 67 (Haddington, Colstoun, Lennoxlove)	118
Walk No. 69 (Larbert to Torwood)	119
Walk No. 70 (Pentland hills - Threipmuir Res. South around Black Hill, North side of E	
Walk No. 71 (Linlithgow, Union canal, Parkley Craigs, Loch)	121
Walk No. (72) (Hillend, Ski slope, Allermuir, Smithy Cleugh & Swanston Village)	122

Walk No. 73 (Winchburgh, Ecclesmachan, Broxburn, Winchburgh)	. 123
Walk No. 73a (Winchburgh, Ecclesmachan, Broxburn, Winchburgh) (Walk 73 in reverse)	.124
Walk No. 74 (Dalkeith Country Park and N. Esk waterway)	.126
Walk No. 74a (Newbattle Abbey, Dalkeith Country Park)	.129
Walk No. 75 (Arniston, Dalhousie, Lothianbridge, Lawfield, Camp Wood)	.131
Walk No. 76 (Hermitage of Braid, Braid Burn, Dreghorn, Swanston, Fairmilehead)	.133
Walk No. 76a (Hermitage of Braid, Braid Burn, Mortonhall)	.135
Walk No. 77 (Gosford, old railway, Cottyburn, Estate and John Muir coastal path)	.136
Walk No. 78 (Fife – Kinross Area Walks)	. 138
Walk No. 79 (Ratho, Bonnington, West Clifton, River Almond Visitor Centre, return via Ucanal)	
Walk No. 80 (River Avon Heritage Trail)	. 140
Walk No. 81 (Portobello – Duddingston)	. 141
Walk No. 81a (Commonwealth Pool – Portobello)	. 142
Walk No. 82 WB Version (South Queensferry, old railway, Dundas estate)	. 144
Walk No. 82 (South Queensferry, Dundas Estate)	. 145
Walk No. 83 (Peebles to Shieldgreen over Venlaw)	. 147
Walk No. 84 (Burntisland & the Binn)	. 148
Walk No. 85 (Forth Road Bridge from Dalmeny to Inverkeithing)	. 149
Walk No. 86	.151
(East Linton to Dunbar along the John Muir Way)	.151
Walk No. 87 (Burntisland to Dalgety Bay)	. 152
Walk No. 88 (Queensferry, Dalmeny Estate, Cramond Brig, Cramond, Silverknowes)	. 153
Walk No. 89 (Peebles to Lyne Station Circular)	. 154
Walk No. 89a (Peebles to Lyne Station avoiding railway tunnel)	. 155
Walk No. 90 (Longyester, circuit of Hopes Reservoir)	. 156
Walk No. 90a (Hopes, Lammer Law, Harestone Hill)	. 157
Walk No. 91 (West Craigie Farm, Mons Hill, Dalmeny)	. 158
Walk No. 92 (Newlands Kirk, Flemington Burn, Romannobridge Circular)	. 159
Walk No. 93 (Dunsyre, Medwynhead, Covenanter's Grave)	. 161
Walk No. 94 (Pentland Hills: Currie, Maiden's Cleugh, Bonaly, Torduff)	. 163
Walk No. 95 (Lothianburn Golf Club, Reservoirs, Poet's Glen)	. 165
Walk No. 96 (Penicuik to Bonnyrigg cycle way	. 167
(or vice versa))	. 167

Walk No. 98 (Flotterstone, Bonaly Reservoir circular)
Circular 17
United at 17
Walk No. 100 (Peebles to Innerleithen walkway)17
Walk No. 101 (Balerno, Harlaw Reservoir circuit)17
Walk No. 102 (Gladhouse Reservoir, Toxside Moss)17
Walk No. 103 (Vogrie, Newlandrig, Edgehead)17
Walk No. 104 (Eddleston to Peebles)
Walk No. 105 (Nine Mile Burn to Balerno
Walk No. 106 (Haddington Figure of Eight)
Walk No. 107 (Tyninghame Links to Seacliff)
Walk No. 108 (Ormiston Yew Tree) * Incomplete *
Walk No. 109 (Loch Leven Heritage Trail, Kinross to Vane Farm)
Walk No. 110 (East Linton to Haddington along Tyne Footpath)18
Walk No. 110a (Haddington to East Linton along Tyne Footpath)19
Walk No. 111 (Little Sparta, Horse Law Circuit)19
Walk No. 112 (John Buchan Way: Stobo to Broughton)19
Walk No. 113 (Pressmennan Wood, Deuchrie, Halls)19
Walk No. 114 (Balerno to Juniper Green via Bell's Hill (optional))19
Walk No. 115 (East Linton to Traprain Law)19
Walk No. 116 (Romanno Bridge to Eddleston)19
Walk No. 117 (West Linton, Roman Road, Garvald)20
Walk No. 118 (Stobo Castle, Hopehead, Stobo Kirk)20
Walk No. 119 (Gorebridge, Temple, Arniston)
Walk No. 120 (Heriot Watt, Canal, Fountainbridge)20
Walk No. 120a (Heriot Watt, Baberton, Canal)20
Walk No. 121 (Sheriffhall to Beeslack)
Walk No. 122 (Roseburn, Old railway line, Ravelston Woods, Corstorphine Hill, Davidson's
Mains)
Walk No. 123 (Penicuik Circular)21
Walk No. 124 (Mortonhall, Braids Circuit)21
Walk No. 125 (Straiton, Loanhead Railway Path, Bilston Circuit)21
Walk No. 126 (North Edinburgh Green Spaces)

Walk No. 127 (Straiton, Polton circuit)21	18
Walk No. 128 (Pencaitland to Haddington)22	20

Summary of Walks

Walk	Area	Distance	Circular/ Linear	Grade
1	North Esk River at Penicuik	6	C	Easy
2	Gladhouse Resvr/Moorfoot Hills	9	C	Hard
3	Aberlady Bay - North Berwick	8	L	Medium
4	Water of Leith Walkway	6 or 9	L	Medium
4a	Water of Leith Walkway/Union Canal	7.5	L	Easy
4b	Balerno, Lymphoy, Water of Leith, Canal, Roseburn	13km	L	Easy
5	Dolphinton, round North Muir Hill	7	С	Medium
6	Silverknowes – Cammo Estate	8	С	Medium
6a	Variation on Walk 6	8		Medium
6b	Cammo, Cramond, West Granton	7	L	Medium
7	Balerno/Black Hill circuit	7	С	Medium
7a	Harlaw/Black Hill Circuit	8-9	С	Medium/ Hard
8	Eddleston, Greenside, Cloich	8	С	Medium
8a	Eddleston, Shiplaw, Cloich, Hattonknowe	8.5	С	Medium
9	Fauldhouse to West Calder	7/8	L	Medium
10	Muiravonside Country Park	7	С	Medium
11	So. Queensferry, Blackness	7	С	Medium
12	Penicuik House estate	8	С	Medium
13	Union Canal and Falkirk wheel	8/9	L	Hard
14	Almondale and Calderwood Parks	7/8	С	Medium
14a	As 14 but in reverse	7/8	С	Medium
14b	Alternative section			
14c	Notes on walk 14			
15	Riccarton, Union Canal, Ratho	8/9	С	Hard
15a	Riccarton, Ratho, Dalmahoy	8	С	Medium
16	Muirieston Country Park	7	С	Medium
16a	Almondell & Calder Wood Country Park	8	С	Medium
	Notes on Walk 16a			
17	Blackford, Braids, Mortonhall	6/7	С	Easy
17a	Blackford, Braids, Mortonhall	6/7	С	Easy
18	Penicuik, Roslin, Polton	8	L	Medium
19	Waddenburn, Polton, Penicuik	8	L	Medium
20	Fife – Burntisland to N. Queensferry	9	L	Medium
21	Carlops, Nine Mile Burn, N. Esk Reservoir	8		Medium
21a	Variation on Walk 21	8		Medium
21b	Variation on Walk 21	6/7		Medium
22	Vogrie Park, Crichton Castle	8		Medium
22a	Variation on Walk 22	8		Medium
23	Edinburgh, old railways and riverside	8		Medium
23a	Tanfield, railway paths, Water of Leith	6.5		Easy
23b	Tanfield, railway paths, Water of Leith, Stockbridge Church	Max 7.5		Easy

24	Peebles, River Tweed and	8	Medium
	Cadesmuir	_	
25	Broughton Area	8	Hard
26	Romanno House to Noble Farm	8/9	Hard
27	Carfraemill, Kelphope	9	Hard
28	Dean Village, riverside, Bruntsfield	8	Medium
29	Cramond Brig to S. Queensferry	8	Medium
30	Peebles area – Glen Sax	8	Hard
31	Fountainhall, Clints, Middletoun	8.5	Hard
32	Gifford, Bolton, Pedlars Way	8	Medium
32a	Gifford to Bolton & Pedlars Way	6	Medium
33	Missing		
33a	Variation on Walk 33 (Currie, Hermiston, Canal)	7	Easy
34	Ormiston, Pencaitland, Saltoun	8.5	Medium
34a	Pencaitland and Saltoun Forest	13.5km	Medium
35	Haddington, Hopetoun Mont.	9	Hard
36	Bo'ness, Birkhill, Kinneil	8	Medium
37	Almond Valley, Cousland, Seafield	6.5	Easy
37a	Reverse of Walk 37	6/7	Easy
38	Polmont, Canal, Callendar Wood	7.5	Medium
38a	Variation on Walk 38	9	Medium
39	Corstorphine Hill	7	Easy
40	West Linton, Medwynhouse	7/8	Medium
41	Port Seton to Gullane	8 or 10	Medium
42	Linlithgow Loch and canal	7.5	Easy
43	Soutra Aisle, Kirkton Hall	8	Hard
44	Eddleston, Portmore Reservoir	8	Medium
44a	Eddleston, Portmore Loch,	7	Medium
u	Northshield Rings	,	Wediam
45	Yair Forest, Three Brethern	8	Hard
46	Harthill to Bathgate	7	Medium
47	Mid Calder, Murieston, River Almond	8	Hard
48	Carlops – Deepsyke Forest, W.	8	Medium
	Linton		
49	Pencaitland – The Winton Walks	7.5	Easy
50	River Avon Heritage Trail	7	Medium
51	Pentland Hills	6.5	Easy
52	East Linton to North Berwick	8.5	Hard
52a	East Linton to North Berwick on John Muir Way	12km	Easy
53	Portobello to Silverknowes	7/8.5	Medium
54	Muiravonside Country Park	6	Easy
55	Kirknewton, Ravelrig, Balerno	7	Hard
56	Ormiston to Musselburgh	8	Easy
57	Roslin to Dalkeith	8.5	Medium
58	Fife – Loch Ore & Benarty Hill	7	Medium
59	Bo'ness, Kinglass, Airngarth, Kinneil	8	Medium
60	Fife – Holl Reservoir – Lochgelly	6.5	Medium
61	Innocent Railway, Queen's Park	8	Medium
62	Gifford, Yester Estate, Danskine	7.5	Easy
	Loch		
63	Beecraigs, Lochcote Reservoir	8	Medium
64	Fife - Culross, Devilla Forest	7	Easy
65	Hopetoun House, Blackness	7	Easy
66	Ormiston, Elphinstone, Fa'side	8	Medium
	Castle, Falside Hill		

67 68	Haddington, Coulstoun Lennoxlove Missing	6.5		Easy
69	Larbert to Torwood	5/6		Medium
70	Pentland Hills - Threipmuir Res., Bell's Hill area	8.5		Hard
71	Linlithgow, Canal, Parkley Craigs	7.5		Medium
72	Hillend, Allermuir Swanston	6		Medium
73	Winchburgh, Ecclesmachan	7/8		Medium
73a	Winchburgh, Ecclesmachan (in	8.5		Medium
	reverse)			
74	Dalkeith Country Park	7/8		Medium
74a	Newbattle Abbey, Dalkeith Country Park	9		Medium
75	Arniston, Dalhousie, Lawfield,	8		Medium
76	Hermitage of Braid, Braid Burn, Dreghorn, Swanston	7/8		Easy
76a	Hermitage of Braid, Braid Burn, Mortonhall	7-7.5		Easy
77	Gosford, Cottyburn, coast	8		Medium
78	Fife – Kinross area walks	2 to 7		Easy
79	Ratho, Almond Vis. Centre, Canal	7.5		Medium
80	Avonbridge to Wallace's cave	7.5		Medium
	· ·	7		
81	Portobello Duddingston			Easy
81a	Commonwealth Pool – Portobello	12-13 km		Easy
82	S. Queensferry, Dundas Estate	7.5		Medium
83	Peebles to Shieldgreen Centre	6		Medium
84	Burntisland & The Binn	5	С	Medium
85	Forth Road Bridge from Dalmeny to Inverkeithing	7		Medium
86	East Linton to Dunbar along the John Muir Way	8		Medium
87	Burntisland to Dalgety Bay	6/7		Medium
88	Queensferry, Dalmeny Estate, Cramond Brig, Cramond,	8		Medium
	Silverknowes			
89	Peebles to Lyne Station Circular	7	С	Medium
89a	Peebles to Lyne Station avoiding	12.5-	С	Medium
	railway tunnel	14km		
90	Longyester, circuit of Hopes Reservoir	6-9	С	Medium
90a	Hopes, Lammer Law, Harestone Hill	11		Hard
91	West Craigie Farm, Mons Hill, Dalmeny	6	С	Medium
92	Newlands Kirk, Flemington Burn, Romannobridge Circular	8.5	С	Hard
93	Dunsyre, Medwynhead, Covenanter's Grave	7.5 – 8.5	С	Medium/ Hard
94	Pentland Hills: Currie, Maiden's Cleugh, Bonaly, Torduff. Circular.	8	С	Hard
95	Lothianburn Golf Club, Reservoirs, Poet's Glen	8		Medium/ Hard
96	Penicuik to Bonnyrigg cycle way	8.5		Easy
97	(or vice versa) Carlops, Baddinsgill Reservoir, West Linton	9		Medium
97a		7		Medium
97a 98	West Linton to Baddinsgill Reservoir Flotterstone, Bonaly Reservoir	7.5	С	Hard
99	circular Devilla Forest and Peppermill Dam	7	С	Medium

100	Peebles to Innerleithen walkway	7.5		Easy	
101	Balerno, Harlaw Reservoir circuit	8.5	С	Easy	
102	Gladhouse Reservoir, Toxside Moss	8	С	Easy	
103	Vogrie, Newlandrig, Edgehead	8.5		Medium/	
	3, 13, 14, 16, 17			Hard	
104	Eddleston to Peebles	8		Medium/	
				Hard	
105	Nine Mile Burn to Balerno	6-8		Medium	
106	Haddington Figure of Eight	8.5	С	Easy	
107	Tyninghame Links to Seacliff	8-10	С	Easy	
108	Ormiston Yew Tree (incomplete)	?		Easy	
109	Loch Leven Heritage Trail (Kinross to	8	С	Easy	
	Vane Farm circular)	_			
110	East Linton to Haddington along Tyne Footpath	8		Medium	
110a	Haddington to East Linton along Tyne Footpath	12 km/7.5	L	Medium	
111	Little Sparta, Horse Law Circuit	7	С	Medium/ Hard	
112	John Buchan Way: Stobo to	7.5		Medium/	
	Broughton			Hard	
113	Pressmennan Wood, Deuchrie, Halls	7	С	Hard	
114	Balerno to Juniper Green via Bell's	8		Medium/	
	Hill (optional)			Hard	
115	East Linton to Traprain Law	6	С	Easy/	
		_		Medium	
115a	East Linton to Traprain Law	7		Medium	
116	Romanno Bridge to Eddleston	7		Medium/	
447	West Listen Demon Dead Convold	401	0	Hard	
117	West Linton, Roman Road, Garvald	13km	С	Medium	
118	Stobo Castle, Hopehead, Stobo Kirk	12.5km	C C	Medium	
119	Gorebridge, Temple, Arniston	40.5	C	-	
120	Heriot Watt, Canal, Fountainbridge	10.5 –		Easy	
120a	Heriot Watt, Baberton, Canal	14km 11km	С	Medium	
120a 121	Sheriffhall to Beeslack	13km	C	Medium	
121		13.5km	1		
122	Roseburn, Old railway line, Ravelston woods, Corstorphine Hill,	13.38111	L	Medium	
	Davidson's Mains				
123	Penicuik Circular	13km	С	Medium	
124	Mortonhall, Braids Circuit	11km		Medium	
125	Straiton, Loanhead Railway Path, Bilston Circuit	12km	С	Medium/ Hard	
126	North Edinburgh Green Spaces	12km	L	Easy	
127	Straiton, Polton circuit	13km	С	Medium/ Hard	
128	Pencaitland to Haddington	12.3km	L	Medium	
	_				

Walk No. 1 (North Esk River at Penicuik)

Distance: Approx. 6 miles

Terrain: Paths all the way - some parts muddy

Start: Bus terminus in Penicuik (Car parking in side streets)

Follow the road at the back of the car park leading north-east, uphill then down to the bridge over the river

Just over the bridge is an old railway line. Turn <u>right</u> and follow the line to the new Valleyfield housing complex. Eventually reaching the main road (A701).

Turn <u>left</u> over the bridge and then <u>right</u> along the side of a church (Alderbank). Follow the path through two gates and a playing field on the left.

The path now enters the woods and ascends gradually until a definite ridge path is reached. Follow this path which passes a ruined house on the right and then descends to a farther wooded area. The path opens out to a space with cut down pieces of timber then follows onto a wider track running alongside a burn on the left (Hare Burn).

The track continues down to the stone bridge over the North Esk and a duck pond is now visible.

Turn <u>right</u> onto the track and follow the river for about one and a bit miles. When reaching the part of the river which is dammed to form an old mill lade take the worn path up to the <u>left</u> through the trees then along by the houses to a gate.

Turn **right** and follow the road to the centre of Penicuik and the car park.

Points of Interest:

- a. The remains of Cowans Valleyfield Mills and the new landscaped area.
- b. Millers new housing at Valleyfield, built in the style of a French village.
- c. Seen from the ridge to the left Monument to Allan Ramsay.
- d. Looking down from the ruined house is Penicuik House (It may be that what is seen is actually the ornamental stable block as the original house was burned down many years ago.
- e. Wonderful panorama of the Pentland Hills.

Walk No. 2 (Gladhouse Reservoir/Moorfoot hills)

Circular

Distance: Approx. 9 miles

Terrain: Paths most of the way - some parts muddy and boggy heather moor.

Start: Car park (WPPARK) at reservoir half way along road to Moorfoot Farm.

WALK

From the car park take the road toward Moorfoot Farm. On arrival at the farm (WPROAD), take the track at the back of the house on the right. There is a sign 'Private Road – No Cars'.

Follow this track which leads to Gladhouse Cottage. Just before arriving at the cottage (WPTL1) take the track down to the left and over the burn. The track then winds its way up the valley, passing the ruins of Hirendean Castle on the left.

A good mile up the valley there is a brick building and sheepfold and, just before it, a track going up left between the hills (WPTL2). Follow this track to the third Z-bend (WPZZ) at the top where a wire fence becomes visible. At this point there is a white marker post. Do not go beyond the marker post but head towards the fence on an indistinct track. Look for a white marker post at a corner in the fence (WPFENCE), climb over the fence, turn left and follow the fence for about two miles. There is a path of sorts all the way but it is likely to be very boggy underfoot.

On the way, pass a dip (WPCOL1), a bump (WPPT529), another dip (WPCOL2), Mauldslie Hill (WPMHILL), another dip (WPCOL3) and a final bump (WPPT491).

The path eventually drops down to a point where there is a gate in the fence (WPTL3) and a sheepfold about 200 yards off to the right. This sheepfold might be a suitable stopping place for a picnic.

From here on, down to more level ground, care is required:

- 1. In summer, the whole area is covered in waist-high grass and ferns which obscure the path.
- 2. The path shown on the OS 1:50,000 map may not exist. The path described below is always downhill of the path shown.
- 3. The 2 squarish areas of woods at GR NT 323 529 and NT 317 525 are not visible from a distance (presumably because the trees have been cut down) although, close up, there are still visible enclosures containing bushes and tree stumps.

Before continuing, it might be wise to take a compass bearing from the gate to the "corner" at WPCORNER. This will at least indicate the general direction if the path can't be found.

From the gate in the fence (WPTL3), follow the track with a fence on the right downhill for about 150 yd until the track splits.

Take the left hand leg and follow the broad grassy path all the way to the "corner" at WPCORNER.

From here, bear right and follow an exiguous path heading to a stile. Cross the stile and continue on the poor path to a marker pole (WPMP) which is not immediately visible from the stile.

From the marker post, continue roughly NW heading for 2 metal gates. Go through the left hand gate and follow the track down to the tarred road

On reaching the road turn left and look for the sign 'FOOTPATH' to the left of Mauldslie Farm (WPMAULD). Follow this path to the left of the farmhouse through fields, keeping to the left

of the fence, passing a gate (WPGATE) and a gap in a wall (WPGAP) leading on to the track that leads to Huntly Cottage. Turn right at the gap. The track then carries on to Moorfoot Farm to re-join the outward route (WPROAD) where the road back to the car park is located.

Original description by Wilson Black. Further editing by DD after recce 5/8/16 & 13/3/17.

Waypoint	Grid Reference
PARK	NT 29184 52813
ROAD	NT 29653 52298
TL1	NT 29600 51500
TL2	NT 29700 49900
ZZ	NT 30600 49900
FENCE	NT 30808 49899
COL1	NT 31199 50499
PT529	NT 31400 50800
COL2	NT 31999 51499
MHILL	NT 32199 51799
COL3	NT 32499 52200
PT491	NT 32600 52299
TL3	NT 33200 52700
CORNER	NT 31700 52400
MAULD	NT 30913 53005
GATE	NT 30712 52630
GAP	NT 30614 52426
MP	NT 31481 52490

Walk No. 3 (Aberlady Bay to North Berwick)

Distance: Approx. 8 miles

Terrain: Generally good paths with some beach walking. **Start:** Car park at Aberlady Bay beside footbridge.

Take the footbridge across the estuary and follow the track until it takes a **right** turn at a wooded area. At the end of the wooded area a pond is seen on the **left.** Follow the path along the side of the golf courses until it starts to narrow. Take any of the sandy paths bearing slightly right until a coastal path is met. At this point, Gullane Bay is visible.

The coastal path leads to the west car park for Gullane. Either take the path along the ridge of the bay or go down to the beach and walk along the sand.

At the end of the Bay a track continues along the shore and past a ruined chapel where soon a second beach is reached. Again, either take the ridge path or the beach.

Continue along the shore path, which at this section is a bit stony, and as it turns eastward the lighthouse on Fidra comes into view.

The path becomes more obvious just above the shore line and winds its way along to the Yellowcraigs picnic area. Follow the path along the shore until reaching the edge of the golf course and take the grassy path between the golf course and the beach. This path continues alongside the golf course and into the centre of North Berwick.

Alternatively take the path across the golf course to the **right** of the large Marine Hotel and follow the side road up to the main road with a bus stop to the right.

Note: It is practical to go by car to Aberlady Bay car park then return from North Berwick by bus.

Walk No. 4 (Water of Leith Walkway)

Start: At bus stop outside Balerno school (before going down into Balerno village).

Distance: Approx. 6 miles to Saughton Park plus 3 more miles to Stockbridge.

Terrain: Paths all the way.

General:

The route is well used and follows the line of the Water of Leith most of the way.

The entrance to the walk is by a path to the **left** of Balerno School. The path leads to the old railway line which runs between the river and main road past Currie and Juniper Green, under the City Bypass road and onto the opening in the wall to Spylaw Park.

At the bridge take the stone steps leading up to the old railway line and follow the line to the curved tunnel. At the end of the tunnel the track continues for about 300 yds. where a stepped path leads down to the bridge in Colinton Dell.

Cross the bridge and follow the path until a farther bridge is seen on the **left**. Cross bridge and follow the path to the next bridge, again cross the bridge and turn **left** along the river to Slateford. Across the main road is an old school which is now the Heritage Centre for the Water of Leith Conservation Trust. One is welcome to visit this establishment. It has toilets and will allow one to eat their picnic if given permission. Interesting displays.

The route continues along the road and under the canal bridge. At the bend in the road with metal protection rails there is a narrow passage between the buildings, this leads to a bridge over a burn then along the right side of Saughton Prison. The path stops at the main Gorgie Road.

Take the path on the far side of the road adjacent to the bridge and follow it through to a **left** hand entrance into Saughton Park. Enter the park and bear **right** to the formal gardens. At the end of the gardens is a complex of hothouses, toilets, and place to eat picnics. The walk can end at this point if necessary.

Across the main road outside the park the walkway continues to Roseburn Park. Cross the main road and follow the opening to the **right** of the pedestrian crossing to find the steps leading down to the riverside walk which leads to Belford, Dean Village and Stockbridge.

Walk No. 4a (Water of Leith Walkway, Union Canal)

Linear

Distance: Approx. 7.5 miles

Terrain: Paths all the way, some steep steps.

Start: At bus stop outside Balerno school (before going down into Balerno village).

WALK

The route is mostly obvious and follows the line of the Water of Leith and then the Union Canal.

The entrance to the walk is by a path to the left of Balerno School. The path leads to the old railway line which runs between the river and main road past Currie and Juniper Green and under the City Bypass road.

Just beyond the bypass, an alternative route is possible:

Steps down to the left lead to a footbridge that, in turn, leads across the river to West Mill. Follow the road then turn left to re-join the main path just before Spylaw Park on the right (WP004).

Beyond Spylaw Park, go under the road bridge and through the railway tunnel. Again, alternative routes are possible:

- 1. At a wooden sign "Woodland Walk through the Dells" (or words to that effect) (WP005), descend steep steps to cross the river and follow the path on the far side to re-join the alternative just beyond a bridge (WP002).
- 2. Go past the wooden sign and, about 800 yds beyond the tunnel, at a wooden post (WP003), turn right and cross a bridge (WP002).

Thereafter, follow the path with the river on the left, to emerge on Lanark Road opposite the Water of Leith Visitor Centre (café, toilets). Cross Lanark Road and ascend the steep flight of steps just beyond the Visitor Centre (WP001) that leads up to the Union Canal.

At the top of the steps, turn left (NE) and follow the canal towpath to Fountainbridge. Partially recce'd DD, MD 3/7/16 & 18/8/16.

Waypoint	Grid Reference
001	NT 22054 70790
002	NT 21692 70196
003	NT 21665 70010
004	NT 21069 68825
005	NT 21322 69479

Walk No. 4b (Balerno, Lymphoy, Water of Leith, Canal, Roseburn)

Linear

Distance: 13 km/8 miles but with options to drop out earlier.

Terrain: Mostly good paths, some rough paths, some steep steps.

Start: At bus stop outside Balerno High School.

WALK

Walk towards Balerno village, turn L into Malleny Green then L again at sign for Malleny Garden. Pass Currie Rugby Club on the L and continue uphill to a T-junction beyond Malleny House & Garden. Turn L and follow the track past Lymphoy House to a T-junction, turn L towards Old Currie Kirk. Go under the old railway bridge and ascend steep steps on the R to reach the Water of Leith Walkway. Turn L and follow the Walkway for about 3.5 km to the road bridge at Colinton Village. Go under the bridge and continue through Colinton Railway tunnel for another 1.5 km to reach the footbridge over Lanark Road.

Cross the footbridge, then the bridge over the canal to descend steps to the canal towpath. Turn L heading for the city centre and follow the towpath to Slateford Aqueduct. Just after crossing the viaduct, descend steep steps to re-join the Water of Leith Walkway. Turn R and follow the Walkway to Gorgie Road. Cross Gorgie Road, turn L then R to join the path leading to Saughton Park.

Go through the park to the exit beside Balgreen Road Car Park. Cross Balgreen Road and continue along the Water of Leith Walkway past Edinburgh Rugby's stadium and Roseburn Park to emerge on Roseburn Place. Turn L then L again into Roseburn Gardens. Continue to the junction with Roseburn Terrace to catch a bus back to the city centre. Reccied DD various dates.

Walk No. 5 (Dolphinton (Garvald House) round North Muir Hill)

Start: Park car/s at front of Garvald House (check with any of the staff for approval).

Distance: Approx. 7 miles

Terrain: Paths most of the way. Some parts muddy.

General:

Take the road at the back of Garvald House up to the Home Farm.

Follow the road to the **right** around the back of the farm. Continue on this road until it divides.

Take the road between the stone posts and follow it until a pond is seen on the right. Just past the pond is a gate up to the **right.** Go through the gate and take the track alongside the trees passing through another gate on the way. Keep on this track with the valley on the right until it drops down near a pond on the right. Ahead is a lonely tree and just before it a broken sign (To Bo.. Cotta...?). 100 yards up the hill behind this sign are posts showing the line of a road.

Make for the road (no path) and on reaching it turn **left.** Follow this road for a good mile or so when it now bends down into a small valley. The road then crosses the river and rises up the hill to the **left.** Continue further on this road until a signpost is found (about 500 yds.) with an arrow pointing to Dolphinton. Continue for another 150 yds. until a track comes into view on the **left.** Move over onto this track and follow it until the burn runs over it. Leave the track and follow the burn as it winds its way down.

Follow any of the many sheep tracks. On reaching a stile, climb over and keep to the higher path then alongside a fence on the left. At the end of the fence is a gate.

Go left through the gate and continue for about 50 yds. until a footbridge is seen on the right. Go down over the footbridge and across the field towards the gate at the left side of the home farm.

Cross the mill lade and follow the right-hand fence to a gate. Here the road is retraced along to Garvald House.

Checked 2nd April 1998

N.B. This walk should be checked regularly.

Walk No. 6 (Silverknowes, Cramond & Cammo Estate)

Start: Car park at Silverknowes golf course.

Distance: Approx. 8 miles

Terrain: Paths all the way - some parts muddy.

General:

Out and return with loop around Cammo Estate.

Follow the road at the side of the car park down to the Esplanade and turn left along to Cramond village.

Going inland, take the River Almond walkway until the **old** Cramond Brig is reached. Do not cross the bridge but locate, just short of the bridge, a path with a post (Almond Walkway/Cammo). Take this path which rises gradually up towards the main road and just before the opening into the roadway a stepped path should be followed down under the bridge.

Continue on this along the wooded embankment of the river until there is a sharp **left** turn with a narrow path between adjacent gardens. On reaching the road turn **right** make for the wooded area 250yds. on the left and a gate into the Cammo Estate. Pass through this gate and a second gate then follow the path with the wire fence on the right. This path takes a line, anti-clockwise, around the perimeter of the Estate. On reaching a ruin (old stable) make a **left** turn and follow the track until it opens out into a grassy area where there is a pond and the remains of the old Cammo House.

Behind the house and to the **right** is a wide track leading **east.** Follow this track to the Lodge House and main gate to the estate. The Lodge is generally open and information on the Estate's history, the wild life, etc. is on display. Use of the toilet may be permitted.

On leaving the Lodge take the main road to the **left** and where this road makes a definite left turn. The narrow path between the gardens to the river is found.

The remainder of the walk is retracing the way back to Cramond and along the shore to Silverknowes.

Notes

- a. The Cammo Estate is open all year round.
- b. If the tide is right a diversion to Cramond Island can be made.

Walk No. 6a (Silverknowes, Cramond, River Almond & Cammo Estate)

Start: Car park at Silverknowes golf course.

Distance: Approx. 8 miles

Terrain: Paths all the way - some parts muddy.

General:

From the car park take the path through the clubhouse and follow it northwards down to the tarred road.

Cross the road and take the path to the right of the old Commodore Hotel. The path leads down to the esplanade. Turn left and continue to Cramond.

Follow the track/paths along the left of the river until you reach the old Cramond Brig. Cross the bridge and immediately turn left across the car park and take the path bearing off left (not up the steps).

Follow this path with the river on the left until reaching an old stone bridge. Cross the bridge and take the path off to the right. Continue on this path always keeping the river on the left until it reaches the railway bridge.

Bear off left here with the railway embankment on the right. On reaching the tarred road turn left. Follow the road until reaching the old stone walls of Cammo estate.

After about 400 yds. the entry gate to the estate appears. Go through the gate and follow the path among the trees until it reaches an open field straight ahead. Turn left here and follow the path until it reaches the ruined stable building with stone dome on top. Turn left here and continue until reaching the old ruins of Cammo house.

Take the track at the back of the house bearing off right and continue to the lodge house/Park Rangers office.

On reaching the main road turn left and continue until there is a bend to the left and look for a narrow path leading off right between the houses. Take this path which leads down to the Almond river then turns right and continues under the motorway and then onto the road near the old Cramond Brig.

From this point follow the same paths as taken on the outward journey. On reaching the esplanade and at the end of the trees on the right there is a path leading up to a tarred road.

Take this path and follow the road to the roundabout then up right toward the Golf Club car park.

Recce WB & AB 09/08/06

Notes

- a. The Cammo Estate is open all year round.
- b. If the tide is right a diversion to Cramond Island can be made.

Walk No. 6b (Cammo, Cramond, West Granton)

Linear

Distance: Approx. 7 miles

Terrain: Mixture of good paths and tracks, with some rough sections. Steep flight of 80 steps

up and down beside the R Almond.

Start: Braehead Avenue Bus Stop (Lothian Country Bus 43).

WALK

From the bus stop, head SE along Queensferry road and turn right into Cammo Road . Walk along Cammo Road to the entrance to Cammo Estate.

Just inside the gate, turn left & follow the perimeter path.

Pass Cammo Stables and go left past the Walled Garden (which is overgrown and probably not worth visiting) to the SW corner of the estate. Turn sharp right and continue along the western section of the perimeter path then turn right (WP001) to go along the north bank of the canal to the ruins of Cammo House (possible coffee stop). Go round Cammo House ant-clockwise to go through the Pinetum heading NW to rejoin the perimeter path.

Continue along the perimeter path to leave the estate at its NW exit. Cross Cammo Road & follow the path in a NW direction to Grotto Bridge. Cross the bridge, turn right and follow the path along the river downstream, passing under the A90 to reach Cramond Brig.

Cross the bridge, turn left and follow paths downstream to reach Cramond. At Cramond, turn right and follow the promenade until the road splits (WP002) just before Gypsy Brae. Take the left fork and continue to the second path on the right (WP003) that heads towards W Shore Rd. Go along W Shore Rd and turn left into Forthquarter Park. Go through the park to exit close to West Granton Bus Terminus for buses back to the city centre.

Waypoint	Grid Reference
001	NT 17260 74547
002	NT 21494 77066
003	NT 21926 77355

Walk No. 7 (Balerno, Harlaw, Blackhill, Thriepmuir)

Start: Bus stop outside new school before entering Balerno.

Distance: Approx. 7 miles.

Terrain: Roads & paths all the way - some parts muddy.

General:

Walk up through Balerno village to the road end leading the Malleny Mills and Harlaw. Turn **left** and follow road for nearly one mile when the road takes a sharp **left** turn.

At this corner take the path into the woods and follow it until reaching Harlaw reservoir. Follow the path around the **left** side of the reservoir until the dam of Threipmuir reservoir is reached. Continue on the path around the **left** side of Threipmuir until a causeway is reached.

Cross the causeway and follow the path which climbs up and alongside the dyke with the Black Hill on the left. Continue on this path for a little over one mile and gradually descend to a stile in the valley.

Turn **right** over the stile and follow the path to the wooded area around Bavelaw castle.

Cross the stile and take the road downhill to the bridge over the end of the reservoir. Soon after, a path leads off to the **right** through the trees. Take this path (if the ground is very wet continue to the next opening and take the path through the car park). The track then follows the **left** side of both Threipmuir and Harlaw reservoirs.

The circle is complete and the road to Balerno is retraced.

Shorter alternative

Take cars to the car park at Threipmuir and walk round to Harlaw and follow route as above and finishing back at car park.

Walk No. 7a (Harlaw/Black Hill Circuit)

Circular

Distance: Approx. 8-9 miles depending on route taken

Terrain: Mostly good but path round western face of Black Hill is rough and possibly muddy. **Start:** Harlaw Car Park (WPPARK) where there is now a "suggested" parking charge of £2

per car.

WALK

Exit the car park on a track heading SE towards Black Hill (direction "Glencorse"). About 200yd along the track, take the left fork (WPTL1) direction "Glencorse".

Follow the track to the gap between Bell's Hill & Harbour Hill (WPCOL1) then descend to the road at the corner of Glencorse Reservoir (WPTR1).

(En route to the road, a short detour to the left to the old ruined cottage might be a suitable coffee stop).

At the road, turn right and follow the road past Glencorse Reservoir then Loganlea Reservoir to reach a waterfall on the left (WPWFALL) which might be a suitable lunch spot.

Continue along the track until a narrow path branches off to the right (WPTR2). Take this path ascending quite steeply up the side of Black Hill. The path levels out and continues along the west flank of Black Hill before descending steeply to a small red stone building beside a causeway. Cross the Causeway and turn left direction "Thriepmuir Car park" (WPTL2). Follow the path, eventually through trees, to reach the dam at the NE end of Thriepmuir Reservoir. Walk to the far end of the dam and then turn right (WPTR3) to follow the track back to the car park, passing Harlaw Visitor Centre on the way.

The walk can be slightly shortened by turning right after crossing the causeway (WPTL2) direction "Harlaw Reservoir". There is a short steep ascent when the path turns left away from the water. Recce: DD 24/07/2018

Waypoint	Grid Reference
PARK	NT 182 655
TL1	NT 184 653
COL1	NT 204 650
TR1	NT 216 641
WFALL	NT 18389 61935
TR2	NT 180 624
TL2	NT 187 642
TR3	NT 176 644

Walk No. 8 (Eddleston, Greenside, Cloich, Eddleston)

Start: Eddleston Village

Distance: Approx. 8 miles

Terrain: Paths all the way, some of the forest track very muddy.

General:

From Eddleston village take the road leading off to the left of the entrance to Barony Castle.

Follow this road until a distinct track leads off to the **right** beside a modern house called 'Sunnybrae'. The track continues at a slight incline between trees then into open fields. Overhead power lines can be seen ahead. The track changes to a rough path after going through one of the gates.

Walking with the wire fence on left the path comes to a dry stone wall. At this point turn **left** through the gate and about 300 yds. further on there is a gate on the **right.**

Go through this gate, turn **left**, and follow the dry stone wall to the corner of the field. Go through this gate to find a track. Turn **right** and follow the track towards the house and the ruined barn.

Go through the metal gate to the **left** of the barn and cut across the field to the gate leading into the forestry. The forestry path is used for mountain bike racing and can be muddy. At one point in the path the racing track veers off to the right.

At this point carry straight on, then across a wide grassy fire break and then down onto the main forestry track. Turn **right** onto the track and continue all the way to Cloich farm.

At the farm the road continues until it meets a tarred road. Turn **right** and follow the road down to the 'cross-roads'. Turn **right** along the rough track, past a wooded area on the left, through a gate and continue between the trees. The track soon starts to go downwards and at the end of the stone dyke, on the **left**, is a small gate and a tiny burn.

Go through this gate and bear slightly **right** and up to find a tree lined track.

Follow this track/path to the right until it reaches the Barony Castle where there is a large gate and a walkers' space at the side. Turn **left** on the road and continue down to Eddleston village.

Walk No. 8a (Eddleston, Shiplaw, Cloich, Hattonknowe)

Circular

Distance: Approx. 8.5 miles

Terrain: Good paths, a few muddy parts. Some climbing.

Start: Eddleston village

WALK

This is a version of Walk 8 in reverse.

Take the road opposite the Horseshoe Inn leading up to the Barony Castle Hotel (Mercure). There is a fork in the road after about 300yds. Turn right here and continue until seeing an overgrown 'bus shelter' on the left. Take the path on the right signed "Ice House Brae" (WP001) and, after a short climb, bear left and follow the path to a fork with a wooden bench on the left (WP002) (possible coffee stop). Take the right fork and follow the path to a metal gate at a junction (WP003). Take the track on the right signed "Old road to Shiplaw" until reaching the crossroads near Shiplaw (WPXROAD). Turn left and continue gently uphill until reaching the road on the left to Cloich farm (WPTL1). Follow this road, passing Cloich (WPCLOICH).

About 1 mile past Cloich the OS 1:50000 map shows a fork (WPTL2) but this does not appear to exist.

Continue along the road to the junction whose right fork heads off to the boarded up bungalow of Courhope. Take the left fork and, almost immediately (WPTL3) turn off left onto a waymarked path that leads into the trees. This climbs steeply at first then levels off before descending to a metal gate in front of an open field.

From this gate, make directly across the field to the stone building with no roof. Go through/climb the gate at the right of the building then follow the track along the edge of a field to meet the old drove road (WPTL4). Turn left and follow the drove road with a stone wall on the right for about 200 yd to a metal gate in the wall (WPTR). Go through/climb this gate and go through the fields heading roughly north east to meet the track that leads to Hattonknowe. On reaching the public road (WPTL5), turn left and follow it back to Eddleston passing a cemetery on the right.

Recced: 14/7/2016

Waypoint	Grid Reference
PARK	NT 24200 47100
001	NT 23679 47326
002	NT 23197 47920
003	NT 23290 48197
XROAD	NT 23200 49500
TL1	NT 22300 49900
CLOICH	NT 21700 49000
TL2	NT 21100 47500
TL3	NT 20600 46300
TL4	NT 22100 45900

TR	NT 22300 46200
TL5	NT 23700 46600

Walk No. 9 (Fauldhouse to West Calder, West Lothian)

Distance: Approx. 7/8 miles

Terrain: Paths all the way - virtually level - some walking on minor roads.

Start: Fauldhouse station.

Getting to the start

1. Train from Edinburgh 09:26 or 10:26 to Fauldhouse station.

2. Car to West Calder station and train to Fauldhouse station – 10:02 or 11:02.

2.

WALK

At Fauldhouse station cross the line over the footbridge. Go east along road with houses for approx. 300yds - finger post on right to 'Burnhead' - go under railway and continue on for 100 yds. Follow rough track ahead passing gate on right to Knowes Colliery.

Continue, and at golf course turn left along side of fairway. Follow track under viaduct and turn right onto cart track. At green keepers shed turn right onto tarred road then right along greenburn road. Continue on to rise in road with '10 mph' sign and river on the right. Look out for grit box on the right at the top of the hill and take the grassy path opposite and aim approximately for the houses.

After about 300yds there is an abandoned railway line. Turn right along under the stone bridge. Around 3/4 mile along line cross minor road onto narrower path then continue until path makes an obvious turn off to the right and winds down to the road. (Sign post 'to Fauldhouse' at road).

Turn left and follow road up to junction and turn right along the B7015 to Stoneyburn. After approx. 400yds. see finger post and take path on left parallel to the road. This path continues for about 1/2 mile then turns left onto the road. After about 150 yds. there is a finger post and path to the right (Public path).

Continue to river and metal bridges. After crossing keep to the right hand track up to the gate and finger post. Turn left onto minor road and continue through Loganlea and Addiewell. Pass school on left and go under pylons.

At T-junction in road turn right. Continue for about 300 yds. and cross road to Scottish Wildlife Trust sign. Go over stile and follow path leading upwards.

Follow this path for 1/2 mile until sign 'TA-RA' then turn left onto road. About 300 yds. later see 'Tennants March' at houses. Turn right down path to metal foot bridge then over railway bridge and straight on to meet main West Calder Road. Turn left through town to station at east end.

TRAINS to Edinburgh 1310 - 1410 - 1510 - 1610 - 1710 - 1810

N.B. Check walk and train times.

Walk No. 10 (West Lothian - Muiravonside Country Park and surrounding area)

Distance: Approx. 7 miles.

Terrain: Paths all the way – level - woodland, riverside & canal towpath.

WALK:

Car from Edinburgh to Newbridge and onto the M9 motorway. Continue past the Linlithgow area and turn off left at Junction 4 onto the A801. Turn left at roundabout marked 'Bowhouse' on OS map onto the B825. Entrance to Muiravonside Country Park about 1/2 mile on right. Follow road to the main car park beside Newparks Farm.

The walk starts by going up to the farm and taking the path from the courtyard to the right and round by the hen coops. The path leads to a gate into the woods. Continue on left path to overspill car park then to the right along the tarred road to the entrance to the Country Park.

At the main road, and across to the left, is a stile and Right of Way sign. Go along the edge of the field into the woods and then keep going in same direction through the trees until reaching a bridge. The path carries on to an open field. The path here is not distinct but aim slightly left in the same line as the overhead electrical wires. There is a gate onto the road.

Across the road and to the left is a fingerpost. Follow the path keeping the overhead wires on the left side. Go through the gate and onto the canal. Turn left and follow path to new concrete bridge.

Cross the canal by the road bridge and take minor road on left to Muiravonside Church (interesting graveyard). Follow path at right of Church with new cemetery on right. After bridge on left follow path down to canal towpath. Turn left and follow canal for about 1 mile.

When reaching the aqueduct there are alternative ways to get down to the riverside path:

- 1. At the start of the aqueduct take the path down to the left and away from the bridge, it shortly turns back on itself and take a rough path down under the bridge, across two small burns then onto the riverside path.
- 2. Go back along the canal towpath to the first bridge and take the path up to the road, cross the bridge and take the path on the left towards the river.

Follow the riverside path to the old mill buildings then continue across open paddock and making for opening in trees, then bear slightly left and follow path to river. Keep on riverside path until it opens out into grassy area, still keep left until reaching woods. Take the bridle path which goes off to the right and climbs up through the woods.

When reaching the tarred road bear right and soon a path leaves the road to the left. This leads to the farm car park.

Walk No. 11 (Coastal - West Lothian: South Queensferry to Blackness Castle and return)

Circular

Distance: 7 miles

Terrain: Part beach, track in wood, level all the way.

Start: Travel by car to South Queensferry and continue under the **road** bridge, then

immediately turn right towards Hopetoun House. Just past the opening to the

House is a car park among the trees.

General:

It is not possible to walk along the beach section when the tide is fully in. The return walk is mostly the same as the outgoing walk but the path moves inland around the south of Hopetoun House (It may be necessary in the winter time to get permission to go through the estate).

WALK

From the car park go down onto the beach and follow the high water line with the estate wall on the left. This continues for about 1 1/2 miles then turns left at a river, Midhope Burn. The path leads into the woods for a short distance then comes to a wide track.

Turn right across the bridge and follow the track as it winds round to the right and starts to go westward parallel with the beach. This wooded track continues for about 1 1/2 miles then opens out onto open fields. Cross the footbridge and make for the houses keeping the playing fields on the right. The road at the houses continues into Blackness.

A short 'there and back' walk to Blackness Castle is recommended. There is an unusual tea shop in Blackness.

The return walk retraces the paths but at the end of the wooded section, instead of going onto the beach, follow the track keeping the estate wall on the left. Go through the gate and follow the track which leads to a deer park. The track comes to a tarred road, turn left and 400 yds. later turn left again. This road comes to the groundsman's cottage.

Go through the wide gate into the inner Hopetoun House grounds, past the old stable on the left then bear right to the car park. The House is now seen on the left and the driveway is to the right. Follow the driveway down to the main gate and immediately turn left along the stone wall where the car park is found across the minor road.

Walk No. 12 (Penicuik House Estate)

Circular

Distance: Approx. 8 miles (could be shortened).

Terrain: Paths all the way, some muddy, minimum ascent and descent.

Start: St. James' Church, Penicuik.

Getting to start: Car or bus to Penicuik. At the S/W of town take road to Cornbank but

go straight on at bend in road leading to St. James' Church. Car

parking at front of church.

WALK

Follow road past church and cross style. Take the path up to the right side of the mast and then follow ridge under the electrical cables then past a post. Stay on ridge and make for gate into woods.

Turn right onto footpath and on reaching a part tarred track cross this to the left and take the path with the open fields on the right. On reaching a muddy track turn left down to the road which leads to Penicuik House, etc.

Cross the bridge and take the road ahead to the front of the ruined House. Now turn right past the spire with the clock and follow the road until twin gate houses appear. Take the next turn on the left and follow the track, slowly dropping until reaching a timber gate. The lower pond can now be seen in front.

Take the track that bends to the right, through a gate, and on to the bridge. Turn right over the bridge and follow the track by the side of the burn. The track narrows to a single path and bears left into the woods. Continue on this path, often very muddy, pass a ruined building on the left and a monument to Ramsay in a field on the right. The path becomes a little indistinct as it goes into the woods but generally the direction is down left. The path emerges out onto a track beside playing fields and goes left and round to the houses and church by the side of the main road.

Turn left and cross the bridge (at this point the walk can be shortened by walking up the hill and left to St. James' church).

Cross the road and aim for the new houses where a path leads down to the river. Follow the path past a duck pond and along an old disused railway line until it reaches an opening on the left with a main road over the bridge.

Cross the bridge and turn left following the road back to Penicuik and the area at St. James' church where the car is parked.

Recce. 13/06/02

Walk No.13 (Union Canal and Falkirk Wheel)

Circular

Distance: Approx. 8/9 miles.

Terrain: Paths all the way, level, some muddy.

Start: Polmont Railway Station

Finish: Falkirk High, Railway Station

WALK

Take the road outside Polmont station leading north, i.e. turn right. The next right turn leads down to the Union Canal. Turn right along the towpath and continue for about 3 miles. The canal and towpath go into a tunnel for about 600 yds. It is necessary to have a suitable torch for this section and head protection for overhead dripping of water. At the end of the tunnel, follow towpath to Summerford lock then to Tamfordhill Bridge.

At the next set of two new locks, cross over the foot bridge and take the path (under construction) bearing left and up to the road. Cross the road and over boulders onto a wide track. Continue along this track parallel to the railway on the right until reaching derelict working factory site. The path goes left then down right under the railway.

At this point, a path to the left leads up to an old Roman Fort and part of the Antonine Wall. Return to path near railway and follow it with the railway on the right. The path soon bears left and, through a gap in the trees, the Falkirk Wheel can be seen. Keep on this path until it opens up into a meadow and bear right towards the path leading under the higher canal approach. Turn left down to the Falkirk Wheel Centre.

On leaving the Centre take the path up the left hand side of the higher canal and onto the towpath. Go through the tunnel to the open canal basin and up to the lock gates. At this point the walk retraces the same canal towpath back to Falkirk High Station.

Walk No.14 (Almondale Country Park & Calderwood Country Park)

Circular

Distance: Approx. 7/8 miles.

Terrain: Paths all the way, level, some muddy.

Start: Car Park at Almondale Country Park Visitors' Centre.

WALK

From the car park take the path at the back, bearing left and down a few steps to a tarred road. Turn right. Take the path at the left of the visitors' centre and go across the picnic area toward the suspension bridge (Toilets here if required).

Cross the bridge and follow the footpath on the right up steps and then along the woodland track. When reaching the tarred road turn left until reaching the main road. Turn right. Cross the road after 200yds. and take the opening to St. Theresa's. At the point of the road where there are two telegraph poles turn right. There is a sports centre on the left.

Follow the road, which bears slightly left just before reaching a road junction. Turn right at the junction then left at Oakbank Road. Carry on down this road, past the sign 'Oakbank Bowling Club'. Past a football pitch on the right, past the bottle banks then at a grey field gate take the path beside it bearing right onto a grassy field between small trees. After 100 yds. bear left along the track between trees and then out onto an open area which is the surface of an old shale bing. There is a good vantage point on this hill (see over for points of interest). The path continues and there are two stiles to go over. The path goes off to the left and circles round to the right adjacent to the main road, which can be heard but not seen. Go past the tunnel on the left then follow the narrow woodland track where the river (Linhouse Water) runs down on the right side. This is a long path which is muddy in parts. It is joined with a path from the right at one point. Eventually the path comes to a fallen dead tree.

Take the path rightish and just before a small pond on the left there is a diversion along to a waterfall. This point is about 3 hours from the start if a coffee break is allowed for.

Back on the path and past the pond and follow the path to the point where two rivers join. Cross the bridge, if it hasn't been washed away, and bear right over the other bridge and continue under the stone bridge. Immediately to the right is a flight of steps leading upwards. Turn left at the top of the steps and follow the path with the river Calder on the left. When reaching the next set of steps up to a track a view from the bridge will show where the Calder River meets the Almond. Do not cross the bridge but take the track to the right at the top of the steps.

Continue past the sewage works. Cross the Almond at the footbridge then turn right down across the lade (this is the feeder canal for the Union canal) and follow the track with the lade on the left and the Almond on the right. The track goes back over the Almond (together with the lade) on a metal bridge.

Turn left into a meadow and the path leads to the stone Naysmith bridge. Cross the bridge and continue along the tarred road to the Almondale Country Park Centre. Allowing for lunch stop, overall time around 5 hours.

Walk No.14a Reverse of Walk No. 14 (Almondale Country Park & Calderwood Country Park)

Circular

Distance: Distance approx. 7/8 miles

Terrain: Paths all the way, level, some muddy.

Start: Car Park at Almondale Country Park Visitors' Centre.

WALK

From the car park take the path at the back, bearing left and down a few steps to a tarred road.

Turn right. Take the road and pass the Visitors Centre on the left and continue on the tarred road. Turn left over the bridge then right and continue on the path with the river on the right. The path crosses the river again and follows a mill lade on the right. A further bridge is crossed and the path is soon passing a sewage plant on the left.

On leaving the woods the path appears to go across the river on a wider bridge but turn left just before the bridge taking the path along the side of a field on the left. When the path is about to reach the main road take the steps down to the right and then under the road bridge.

Cross over the foot bridge then bear left over the other foot bridge. Follow the path which has sign posts to Oakbank. Eventually, the path starts to bend left with a tunnel under the main road on the right. Follow the path as it goes along the side of the valley.

When reaching the junction on the paths continue ahead passed the grey pole on the left and follow the path until it comes out onto a tarred road.

Turn left and follow this road through the outskirts of East Calder. The road passes a park on the left then a pub on the right (club).

At the road junction turn right then take the first turn on the left and continue straight on across a 'kink' in the road. Continue on toward Raw Holding until reaching an opening to the left into a grassy meadow.

Cross the meadow and make for the school with the green roof. On reaching the road turn left past St. Theresa's and on reaching the main road, cross over and turn right. Continue on this road until reaching a left turn into what looks like a gate house where there is a barrier gate and an information notice board.

Follow the tarred path until reaching the sign for Larchwood walk. Turning right along the walk and continue until reaching steps down to the Mandela footbridge and into the park beside the car parks.

Walk No. 14b Alternative Section

Insert after the 'grey pole' on main walk details ...

Grey pole on the left and follow the path until it comes out to the edge of a football pitch.

Before the wire fence along the left of the pitch take the not-too-distinct path and go over the open ground toward a metal container and a builder's material dump. At the back of the dump there is a path leading to the woods. Take this path and on entering the woods take the path bearing left and winding its way to an obvious T- junction in the paths. Turn right here and follow the path as it runs along high on the right of the river. The path eventually reaches a damaged sign 'No dumping'.

Turn right here and into the houses. Turn left and follow the road until it comes to a junction (Broompark View).

Cross over into Linhouse Drive and on reaching Calderhall Avenue take a left and quick right and past some shops until reaching Oakbank Road.

Turn left and see pub which is referred to on the main walk details. Complete the walk as detailed.

Recce WB & AB 12/08/08

Walk 14c (Additional Information re Almondale Country Park & Calderwood Country Park)

From the high point of the old shale bing above Calderwood Country Park:

- Calder Wood site of Special Scientific Interest Very old original woodland. Some rare species of trees - Calder House - Owner made worldwide collection of plants and helped to start the original Botanical Gardens in Edinburgh.
- 2. The old estate owners allowed the people from the surrounding area to collect firewood as a privilege. In a book about the Calder Woods it quotes in rhyme:

"Calder Wood was fair to see
When it reached Camily,
Calder Wood was fairer still
When it reached Crosswood Hill".

A then 10 mile stretch of woodland.

- 3. There is an earth mound in the woods thought to be a pre-Christian burial ground and alleged to be a meeting place for witches, one of who is well known in a strange way Lizzie Bryce (nearby roundabout leading to Livingston). Legend has it that a 16 year old Warlock from the woods was taken to the firth of Forth were an English raiding party lay off shore. He cast a spell and ships all sank......
- 4. Shale bings out on west side 5 pointed is a National Monument as a reminder of the great industrial era in West Lothian.
- 5. North West: Almondale Centre and St. Johns Hospital with tall chimney and behind the mast on Cairnpapple North the 'bump' is Binnycraig with the Ochil Hills behind and further to the right the Lomond Hills.

BRIDGES

- Suspension Bridge built 1970 by Royal Engineers Was named Nelson Mandella Bridge in 1985.
- 2. Metal Aqueduct 1820 cast iron (Iron Bridge Telford 1795). Burke & Hare were said to work on the construction.
- 3. Viaduct Bridge for single track mineral railway now walking and cycling only.
- 4. Naysmith Bridge built in 1800 and designed by Alexander Naysmith (the painter better known for painting Robert Burns.)

Walk No.15 (Riccarton, Dalmahoy, Ratho & Union Canal)

Circular

Distance: Approx. 8/9 miles

Terrain: Paths all the way, level, some muddy.

Start: Car Park to right of avenue entrance to Heriot-Watt University, Riccarton.

WALK

From the car park, cross the avenue entrance and take the pedestrian path to the right of the track to Estate Yard.

Pass the sawmill on the left and turn left just before the portacabin. This path then leads around the perimeter of the University grounds and finishes at the West Lodge. Turn right onto the road then left at the road along to Warriston. About 100 yds. on this road is a track off to the right. Follow this track to the open fields then beside the straw bales veer right to the far corner of the field where traffic can be seen passing along the A71. When reaching the corner find the path through the woods, passing a pond on the left, and a dovecot on the right and then onto the entrance to the Dalmahoy Country Club.

Cross the main road (A71) turn left and take the pavement along to Hatton Mains. Turn right and go through the farmyard and continue until a track veers off to the left. Follow this track until it gets near the burn and then make for the left hand end of the woods. At this end of the woods there are Ancient Cup & Ring Marks (Pictish). Take the path down right through the woods until it reaches the road, then turn right. Continue on the road until it reaches houses. Turn left and keeping left there is a path down to the side of the local school. A gate leads round the school and the path heads for the Ratho Inn car park.

Cross the bridge over the Union Canal turning RIGHT at the end of the bridge. Turn left onto the canal towpath. Follow the towpath until it reaches the bridge at Hermiston (bridge 12?). Take the path up and over the bridge and along to the main road (A71). Carefully cross the road and enter Hermiston Gate just behind the bus shelter. Continue through the wooded path until reaching the University car park.

Walk in reverse:

Distance: 7/8 miles

Start from same car park but set off north to Hermiston and main Calder Road (A71).

At main road turn left and then right and continue to Union Canal. Turn left onto the towpath and continue to the bridge at Ratho. Cross the bridge and turn right into the large car park. Take the path at the far end at the left of the school and bear left up to the main road. Turn right and at the end of the houses on the left take the track to Ratho Mains. Continue to Ransfield Cottages then right down to the main road (A71). Cross the road and take the drive up to Dalmahoy Country Club. After crossing the bridge go through the gate on the right and go back to the river and under the bridge. Follow the track westward, keeping the woods on the left and passing a pond. Soon after the pond bear right and across the fields toward the road leading to Warriston.

Turn left at the road then right at the T-junction. Continue to the University's West lodge and follow the campus perimeter track back to the car park.

Walk No. 15 a (Riccarton, Union Canal, Ratho & Dalmahoy)

Circular

Distance: Approx. 8 miles

Terrain: Paths all the way some parts muddy, level.

Start: 22 bus terminus in Heriot-Wall University, Riccarton.

WALK

Go down the main tree-lined avenue to the road on the left adjacent to the main car park. Take the path along the right side of this road and follow it northward through the trees until reaching the main road (A71).

Cross the road and turn left and take the next on the right and carry on down to the Union Canal. Go onto the tow path and go west (towpath on the right of the water). Continue on this towpath until reaching Ratho. Go up onto the road and cross the canal and on into the Inn car park on the right.

Go to the back of the car park, across some grass, and onto a tarred road, turn right, and soon bear off left onto an earth path into the trees. Follow the path and keep right at the 'boat seat'. The path then leads on to a tarred road.

Cross over and go between the garages and head for the Post Office. Turn left here onto the main road. Turn right and go through the village until the church on the right. Cross over the road and take the next left turn onto a cart track beside house no. 13.

Follow this track, passing Ratho Mains farm on the right then continue on the now tarred road, with a left turn along the side of cottages. This road comes to a T-junction. Turn right and onto the pavement and follow the road down to the main road (A71). Cross the road and go into the Dalmahoy Country Club.

Soon after crossing the bridge over the river there is a timber gate into a field. Go through the gate and turn right and make for the river. Climb the timber fence at the bridge and take the path under the bridge and follow it across fields and keeping to the right of the river and the woods. Pass a pond on the left and,

soon after, turn right close to a fence and follow it until reaching a cart track and woods. Go through the woods onto a road and turn left. At the T-junction turn right then look for the stone cottage on the left which is the old lodge gate into the Riccarton Estate. Follow the path through the trees around the south side of the playing fields until reaching the tree-lined avenue and the bus terminus on the left.

Walk No.16 (Muirieston Country Park)

Circular

Distance: Approx. 7 miles.

Terrain: Good paths all the way, mainly level.

Start: Oakbank car park.

WALK

From the Oakbank car park take the path at the side of the notice board leading up through the trees.

100 yds. onward take the path to the right leading up over the hill to meet a path going off to the right and down between the trees. At the clearing at the end of the trees bear left and down onto a track off to the left. Follow this track with the valley on the right until it makes an obvious U-bend where the sound of traffic is heard from the main road. Pass the tunnel on the left and follow the path for about 500yds. until reaching a clearing out to the left. This is called 'sloe corner'. Take the path left and continue towards the larger trees and the top of the valley overlooking the small river. Take the path going left and keeping the valley on the right. When facing a dead tree keep to the left path where the river can be seen. There is a small path which at one point veers off to the river edge but keep on the main path and continue until reaching a pool where the path goes around the left side and up to meet a well-established track. Turn left and go through the tunnel under the road. The path divides here. Take the stepped path ahead and continue down to the river edge, now on the right side.

Ignore a stepped path going up to the right. Arrive at open area with picnic benches. Continue on path until it comes to a bridge over the river.

EITHER:

1. Cross the bridge and take the path slightly right ahead up to the road. Cross the road diagonally to the left and enter a gate into the woods and follow an ill defined path westwards with the road on your left. At the exit gate, cross the road and walk up Murieston Road, under the railway bridge, then turn left into Murieston Gardens and follow the road to the end. Take the path to the right through high hedges, through a gate into the woods. Follow the path straight ahead, turn left at T junction then right beside a stream until you come out of the wood at a semi-formal path. (There is a path bridge on your left). Turn right.......

OR:

2. Cross the bridge and take the path immediately on the left which leads upward into the woods. The track in the woods is not quite clear but finally come out at an open area. Almost straight ahead, down a path, is a railway bridge. Follow the path and reach a red path which goes under the bridge. Immediately after going under the bridge take the small earth path rising up ahead and making for the red path ahead. Continue on the red path until reaching a small bridge. (At this point there is a short cut which will take about a mile off the walk, i.e. take the red path that goes off to the left just before the bridge. This meets up with the main walk at '*' see later). After crossing the bridge, follow the path bearing off to the right

......and then along a long straight avenue until reaching an area with gates and a main road to the right. Cross the bridge on the left and follow the red path for nearly 1 mile. The path then drops down and a railway viaduct is seen out to the right.

A path comes in from the left and joins the main path ('*' this is the joining path from the short cut).

The path continues past some industrial units and then deteriorates as it goes under the stone railway bridge. Soon it reaches the tunnel under the main road. At the end of the

tunnel turn right and after 50 yds. take the timber steps up toward the main road. Follow the path along the side of the road for 330 yds. to where the Oakbank car park is situated.

Recce. WB & AB June 2003 & RD 3/2013.

Walk 16a Notes

Extend walk by getting off bus at South Car Park in East Calder (GR NT 091 681). Bus stop is just beyond big sign "Colin Nixon Autosafe Sales Service MOT". Descend to river then walk up river to start of walk described. Finish at Mid Calder as described.

This should add about 2 miles.

Anyone taking cars can get the bus back to East Calder.

Original "A" Group walk:

- 1. Walk Summary: A circular walk of about 6½ miles from Mid Calder through Calder Wood, Murieston and Linhouse Glen.
- 2. Walk Start and End: Calderwood Country Park Gasworks Brae entrance on Bank Street, Mid Calder (NT 075 676)

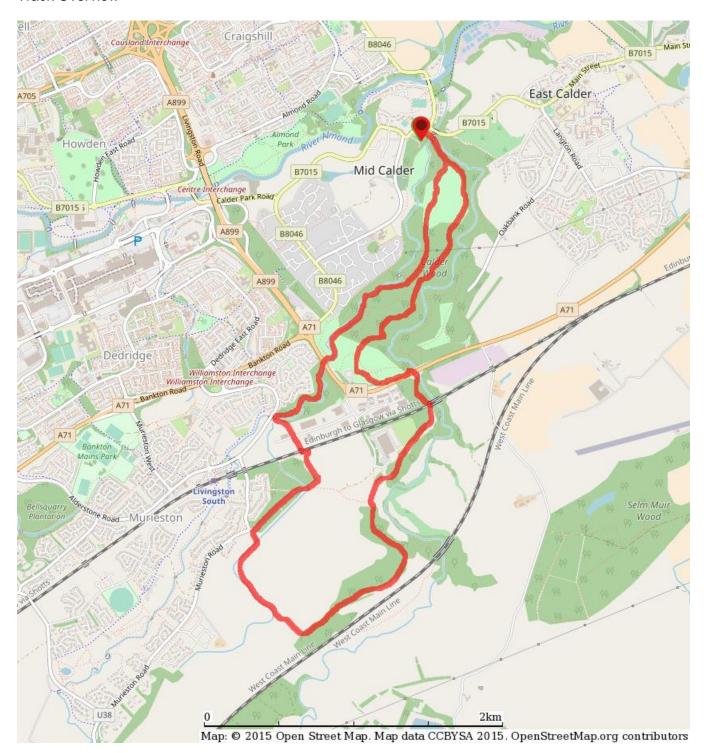
3. Transport:

- a. Outward: First Bus West Lothian (also shown as Blue Bus on some bus stop signs) Number 27 for St Andrews Way Deans North. Destination is Bank Street Mid Calder by the Fork and Field Inn.
- Return: Bank Street Mid Calder for frequent return services to Edinburgh: First Bus: 27, 28
 E&M Horsburgh 40.

4. Walk Description:

- a. The walk is on a variety of woodland and riverside paths. Some sections of the walk likely to be muddy, particularly if it has been raining. Waterproof trousers or gaiters are therefore recommended, with walking poles if used.
- b. Terrain is otherwise generally unchallenging and overall ascent is negligible.
- c. Mid Calder has no public toilets. However it has pubs and cafes which will have facilities for customers when open.

Calderwood and Murieston Walk Track Overview



Walk No. 16a (Almondell & Calder Wood Country Park)

Linear

Distance: Approx. 8 miles. A shorter circular walk of 6 miles is possible starting and finishing at

Gasworks Brae entrance (para 3. onwards).

Terrain: Mostly good paths and tracks, some rough and potentially muddy. Some inclines.

Start: Country Park South Car Park, East Calder (GR NT 09127 68149)

WALK

1. From the car park, follow the path gently downhill to the river. Turn left before crossing the bridge at a sign "Mid Calder 1 1/4".

- 2. Follow the "Sustrans Cycle Path 75" signs up river to a 3-way sign (WP005). At this point, there are 2 options, both of which lead to the same point:
 - a. Turn left through a gate and follow the narrow path with steep steps down.
 - b. Carry on to emerge on Pumpherston Road (WP001), turn left and follow the pavement to join the B7015 (WP002), turn right then cross the road to the Gasworks Brae entrance to the Country Park.
- 3. Follow path on right from information board downhill into woodlands beside Linhouse Water.
- 4. At 0.2 miles at information board, fork right (WP003) (path on left is return route).
- 5. At 0.7 miles, ignore paths going off to right and left. Continue straight on past notice board (WP004) on left and beyond fallen log to path which emerges ahead.
- 6. Take right fork at 0.75 miles at Murieston waymarker (WP006) and follow path downhill towards Murieston Water.
- 7. At 1.1 miles, take right fork (waymarker just beyond the fork) and continue with river on right.
- 8. On reaching a pool on right (WP007), follow path around and up to a well-established path, turn left and pass under A71 roadway. Take steps downhill, direction Bankton, Linhouse.
- 9. Follow path with Murieston Water on left into Ian White's Wood.
- 10. Turn left at sign at end of wood, cross bridge and turn left (WP008) onto Linhouse Circuit.
- 11. Carry straight on at roundabout past pond, under railway, then left and round to right.
- 12. Continue straight on where path comes in from left, following signs for Linhouse Circuit.
- 13. Towards end of loop, ignore path to left which completes the circular and take path to right towards Oakbank (WP009).
- 14. At next junction, bear right following sign for Calderwood (WP010).
- 15. Follow path around perimeter of industrial estate, then continue round to left after about ⅓ mile to pass under railway and then through A71 underpass.
- 16. Bear left at end of A71 underpass, following signs for Calderwood (WP011).
- 17. Turn left signed Calderwood and follow path, keeping fence on left, initially close to road, then eventually looping round towards north.
- 18. Continue on main path towards Calderwood and at fork (NT 075 657) continue on main path to left.
- 19. At a junction of paths, continue on the path to the right for Calderwood.
- 20. At information board, re-join outward path to return to Mid Calder.

Description from para 3 onwards by Angus MacDougall, U3A Winter Walks "A". Recce'd DD 18/6 & 26/6/18.

Waypoint	Grid Reference
PARK	NT 09127 68149
001	NT 07678 67833
002	NT 07639 67630
003	NT 07749 67394
004	NT 07572 66714
005	NT 07758 67884
006	NT 07465 66583
007	NT 06964 66095
008	NT 06557 65688
009	NT 07186 65130
010	NT 07280 65280
011	NT 07481 65992

Walk No.17 (Blackford, Braids & Mortonhall)

Circular

Distance: 6/7 miles

Terrain: Good paths all the way.

Start: Blackford Pond car park.

Walk:

Turn left inside gate and follow path slightly upward.

Turn right on reaching road and then to Observatory car park. Take the track to the left of the car park which rises then drops into a dip. Turn right and continue until reaching a main path. Turn left and drop down to the river and cross the bridge. Keep to the track against the railing until the track turns left up to the main road.

Cross the road and take the short narrow path up to the 'red' bridle path. Turn right and follow the path until reaching the car park of Braid Hills Golf Club. Take the road along the back of the Clubhouse and in the far left corner is a path leading into the trees. Continue along this path with houses on the right until reaching the main road.

Cross the road onto the pavement and turn left. About 250 yds. on cross the road and go into the opening where the sign reads Mortonhall Golf Course - Private. This track continues along the side of the golf course, past a primary school and soon after there is a sign post.

Turn right to Mortonhall, past the walled garden and onto the Mortonhall house 'food stop'. Take the road to the left of the building, continue past a caravan site and then turn left to the path at the right of a house (gate). Follow this road until it reaches the end of the golf course and take the 'red' path down to the main road.

Turn left onto the bridle path and after 400 yds. turn right across the road and through the stile into Howe Dean Path and follow this down to the river. Turn left and continue until reaching the bridge. Bear right and up through the trees.

Follow the path round to Blackford pond taking the pond-side walk and back to the car park.

Recce WB & AB 3/7/03

Walk No. 17a (Blackford, Braids & Mortonhall)

Circular

Distance: 6/7 miles

Terrain: Paths all the way.

Start: Blackford pond

Walk:

Start at Blackford pond.

Cross over hill to Braid burn, turn left and then right over bridge near quarry. Follow path up to main road and cross onto bridle path. Turn left on path to end of golf course.

Take track up right with golf course on right. At end of golf course turn left onto tarred road and right past stable buildings. At road junction near caravan park turn right and follow track to Mortonhall Inn. Take track along front of Mortonhall House (with 4 Ionic columns).

Follow path through woods until reaching large walled garden. Keep garden on right and follow track until it bears off to the left. Follow the signs along path to reach main road. Cross road and turn right, stay on pavement until reaching the footpath through the wall on the other side of the road.

Take this path until reaching a car park then continue on the sign-posted bridle path. Look out for the golf practice ground on the left and cross the road here to the pavement. Turn right and then left between the stone pillars and follow the path all the way down to the Braid Burn.

Cross the bridge and take the track up over the hill to Blackford Pond.

Walk No. 18 (Near Penicuik, old railway, Roslin glen, Wadingburn, Polton)

Distance: 8 miles.

Terrain: Good paths all the way some muddy.

Start: Mauricewood road end short of Penicuik.

Transport: Bus from Edinburgh (31) to Mauricewood road end short of Penicuik.

WALK

From the bus stop walk back 100 yds. to opening leading down to burn. Turn left and follow burn until reaching the old railway line. Turn left and follow railway line, going through two tunnels, until reaching *Rosslyn Castle* station. Take the path at the back of the platform leading up to the road. Turn right and follow the tarred road down to a T-junction. Cross the road onto the pavement and go left until reaching the bridge over the river. Immediately across the bridge turn right along a path between the river and the sewage works. When the path comes to the tarred road turn right and take the signed path to 'ROSLIN'. When arriving at the end of the path continue straight on and turn right at the next junction which is adjacent to the Rosslyn Chapel car park.

Continue on this road which passes a caravan site on the left and continue along a track toward Roslin Glen. Follow the most used paths through the Glen. On reaching the gate at the bend in the river take the path and step leading off to the left. This path rises up to the ridge path which bears left and continues until reaching a gate. Turn right here and follow the track downward, over a bridge, and onto a tarred road. Turn right and continue until reaching the bridge over the river. Go left at the war memorial and follow the path which goes between the wall and the river. This path eventually comes to a tarred road. Cross the road and take the footpath going off to the right with a stone wall on the left. This path is fairly level. At one point there is a part tarred road but take the path bearing off right where there is a stone wall on both sides. The path finally emerges onto a tarred road. Turn left here and down past a nursery (Pinoccios) and when reaching the main road turn left to the bus stop (beside the pub).

A 31 bus is available every 20 minutes to town.

Recce WB & AB 18/05/06

Walk No.19 (Wadingburn, Polton, Roslin Glen, Penicuik)

Distance: 8 miles.

Terrain: Good paths all the way, some muddy.

Start: Bus stop at Wadingburn (31 or 77 bus).

Walk:

From the bus stop take the road leading up to Drummond Grange Nursing Home. Turn left at Kevock Road and continue until the road has a three-way junction. A yellow grit box is on the right and beside it a path leading into the woods.

Follow down this path and continue on the footpath for about 3/4 mile.

When reaching the road near the 'Weak Bridge' turn right and after about 100 yds. take the path off to the left. Follow this path upwards and continue to the horse track and go left. 300 yds. onward is a sign on the left pointing to 'Roslin Glen'. This path winds its way down to the river (part of the path is new and bypasses the dangerous old sand ridge). Follow the path through the Glen and keep to the river until reaching Roslin Castle.

Turn right under the stone bridge and follow the path to the footbridge and cross over into the picnic area.

At the car park entrance, to the right, follow the main road going left then take the first right going uphill. The road gradually turns left and at the cottage on the left near the old railway bridge is a gate with steps leading down to the old railway line. Turn right and follow the railway line until reaching the sewage works on the left. 200yds onward a main road appears on the right.

Take the road going up left and follow it until reaching Penicuik centre and bus stops.

Recce WB & AB 23/7/03

Walk No. 20 (Fife Coastal Path - Burntisland to North Queensferry)

Circular

Distance: Approx. 9 miles.

Terrain: Good paths all the way (mainly level).

Start: Start Burntisland railway station (by train from Waverley Station).

WALK:

Cross the footbridge to the south side of the station and take the enclosed downward ramp to the old colonnade entrance to the station.

Follow the road bearing round to the right until reaching a T-junction. Directly ahead is a very small park with a footpath to the right. Take this path leading up to a road and carry on through the old stone arched gateway.

A road soon goes off to the right between the houses. Take this road and turn off right at the bottom down a path toward the railway bridge. Turn right under the bridge and immediately on the left is a footpath. This footpath keeps to the right side of the railway for about 1.5 miles then turns left under the railway. The path now is on the shore line but after about 1/2 mile there is a fingerpost with a path leading up to Aberdour.

Follow this path until it comes out onto a road just short of the main road. At the main road turn left and pass the ruined castle on the left. The road veers off to the left over the railway and into Aberdour.

Go through the town on the main road until seeing the decorative entrance to a park on the left. Go into the park and keep to the right and follow the track on the right of the golf course. The path is easy to follow until reaching Inverkeithing where it is necessary to follow the road up into the town, through the town, going west, then downhill toward the railway bridge.

Take the turn off left at the foot of the hill and then left after going under the railway. The path follows along the side of a breakers yard then out onto the coast line.

A fingerpost appears on the right showing the way up to the station. Follow the road which goes up round to the right until the station steps come into view.

The return trains are every 30 minutes.

Recce WB & AB 31/07/03

Walk No. 21 (Carlops, Habbies Howe, Nine Mile Burn, North Esk reservoir)

Circular

Distance: Approx. 8 miles

Terrain: Good paths all the way, some muddy in Glen.

Start: Car park in Carlops opposite Church.

Walk

Start at Car park in Carlops opposite Church. Walk back through village and turn right just before the bridge over the river North Esk and follow the track up to the farm houses. Go into the courtyard of the left hand house and take the road leaving out of the far left corner. Continue on this road until reaching a 'T' junction and turn left. When reaching a cottage the road turns off right but take the left turn through the pointed stone gateposts, cross the Carlops Burn and continue up the path.

On reaching an area with two gates, go through the right hand metal gate and down toward the river and cross the bridge. Follow the path up to the right and when it takes a 'U' bend to the left carry straight on over the grass path to the 'gap' in the fence. Go through the fence and follow the path to the sign 'Glen Walk', turn right and follow the path to the sign 'Mary's Bower'. It turns left and passes a small graveyard on the left and continues to the stone Bower.

At this point return back along the path and take the path turning off down to the left. Follow this path and turn off left down some timber steps toward the river. At the foot of the steps turn left and follow the river to a bridge. Cross over and turn left. Keep on this path and do not cross the next bridge on the left, there are caves on the right. Another bridge soon appears with a sign to 'Walled Garden'. Cross this bridge and follow the path up until there is a white arrow pointing round to the left.

Take this path left which rises up from the river and soon reaches an area fenced off for breeding wild birds. Continue onwards and past a walled garden on the right until a road is reached. Follow this road passing cottages on the right and when it comes to a 'T' junction turn right. This road leads onto the main road.

Turn left onto the far pavement and continue until reaching a red track on the right. Take this path up to the old drove road and turn right and later turn left on the track up to the North Esk Reservoir and then back down to Carlops. This latter part of the walk can be modified if necessary.

Recce WB Sunday 10/8/03

Walk No. 21a (Nine Mile Burn, Habbies Howe, Carlops, North Esk reservoir)

Circular

Distance: Approx. 8 miles.

Terrain: Good paths all the way, some muddy in Glen.

Start: Car park at Nine Mile Burn.

Walk

Start at Car park at Nine Mile Burn.

Follow road towards Carlops and about 500yds onward take the rough track on the left which leads down to the main road.

Cross the road and take the track between fields until it reaches a cross roads. Take the road with the sign pointing to the walled garden. Continue past the walled garden and follow the path down into the glen. On reaching the bridge over the river turn right and follow the path along the river until it reaches the Fairy Pool waterfall. The path now does a U-turn and rises bearing slightly left until reaching a track with a sign to car park. Turn left here and continue until reaching an area fenced off for game birds. At the end of the track go through the fence and follow the path until it reaches a track. Continue on this track as it leads down to a bridge over the river then up through the trees and onto a path aiming for an opening with stone pillars. Turn right onto the tarred road and continue until the next roads leads off to the right. This road leads on to a set on houses and continues bearing left toward Carlops. On reaching the main road make for the North Esk reservoir either by the river walk or the main track by the village hall.

On reaching the reservoir cross the dam and take the path up the hill which leads off eventually to the right towards a stone dyke. The path then follows with the dyke on the right and down to the farm. Going round the left of the farm the road then carries on down to the T-junction.

Turn left and the car park is only 400 yds. away.

See also WALK No. 21

Walk No. 22 (Vogrie Country Park, Crichton Castle)

Circular

Distance: 8 miles (could be varied by reducing walks within park).

Terrain: Paths all the way, some very muddy, some short climbs mostly sheltered

riverside paths. Perhaps avoid when River Tyne in spate.

Start: Car park at the Garden Centre immediately inside the entrance to the park.

WALK

Walk starts from the car park at the Garden Centre immediately inside the entrance to the park.

Take the 'green' path at the back of the toilets leading up to the woods on the left. Follow the path within the woods going right which continues to the Rookery. Continue on the path curving back round, passing a pond on the right, and finishing up at Vogrie House.

Go round the right side of the house to the path with the finger post pointing to River Tyne and Alderwood. Follow the path for about 100 yds. and take the right turn at the fork. The path leads down to the river. Turn right at the information board and continue over a stone bridge and up the banking at the far side.

The path heads along the side of the hill and then back down to the river. At this point there is a bridge and a path leading up to the right of the river. Take this path which has the river on the left as it winds through the wooded glen. Parts of the path become narrow with the occasional jaggy hawthorn branches. On reaching the second (?) quarry on the right there is a dip in the path with an opening down to the river. Take this path and follow the river until reaching the road. There is a low barbed-wire fence to negotiate.

On reaching the road turn left and cross the bridge. Go through the timber gate on the right and keep to the fence on the left. When the fence turns left follow it uphill to the path with the row of beech trees going off right. Continue along this path then upwards aiming for gate and finger-post. About 25yds short of this gate there is a path leading directly toward Crichton Castle. Follow the path to the castle.

It is necessary to retrace this journey back to the Vogrie Park until reaching the timber bridge. Cross the bridge and follow the path around the Tyne valley and circling anti-clockwise. Follow the sign for Vogrie House. Take the path in front of the House leading to the Garden Centre and car park.

N.B. Suggest that this walk is checked before taking walking group.

Walk No. 22a (Crichton Castle, Vogrie Country Park)

Circular

Distance: 7 miles (could be varied or extended by walks within park).

Terrain: Paths all the way, some muddy, some short climbs mostly sheltered riverside

paths. Perhaps avoid when River Tyne in spate.

Start: Car park at Crichton Castle.

WALK

The walk starts from the car park at Crichton Castle. The road to the car park is the B6367 leading south from Pathhead.

Take the track leading to Crichton Castle and pay a visit to this Historic Scotland site (open from 1st April to 30 September). After a look around the buildings go back on the track to the car park and look out for a small narrow path bearing off to the left. Follow this path until reaching the trees then turn left and down to the path between the wire fence and the beech trees. Follow this path until reaching a stile. Cross the stile and drop down to the left. Near the fence at the bottom bear right and until reaching the tarred road. Turn right here and continue up until reaching a timber gate on the left. Go through the gate and the next gate and follow the path until reaching a left fork (sign 'No Horses'). Take this path which continues with the river on the left.

Further on there is a second left fork ('No Horses'). Take this path with blue rope handrail.

On reaching a clearing there are two burns to cross. Select any easy crossing and make for the right side of the old stone wall ahead. The path goes across the wall and then starts upwards. Generally keep to the upper paths along this section to avoid many fallen trees. Soon the timber bridge at the south section of Vogrie Park appears on the left.

Continue parallel to the river and the well-trodden path is met. Continue in this same direction and keep to the path around the back of the adventure playground. When meeting a T-junction turn right and follow round the perimeter of the park and eventually turning left behind the garden centre, past the B&Q shelter and then to Vogrie House. Make use of the timber shelter for lunch stop and nearby toilets.

Take the path on the right side of the House and continue downwards at the crossroads.

Gradually bear left parallel with the river and continue until reaching the point above the timber bridge and retrace the path back to Crichton Castle. At the end of the beech tree path there is a gate at the end of the fence.

Go through the gate and follow the fence until it arrived at the road adjacent to the car park.

Recce WB & AB 04/05/06 Requires checking before taking walking group

Walk No. 23 (Edinburgh - Old railway and riverside walk)

Circular

Distance: 8 miles (could be varied by leaving walk at any suitable point).

Terrain: Paths all the way, mostly level with good surfaces.

Start: Roseburn Bridge.

WALK

Walk starts at Roseburn Bridge where the Water of Leith runs under the road. Walk along the north side of the road towards the town and immediately after going under a bridge turn left where there is a path leading up to the old railway line. Turn right and follow the rail line, passing Ravelston and on to bridge over (under???) Queensferry Road and past the Craigleith shopping centre on the right. Follow the line as it goes under Telford Road and on to the Crew Toll.

Cross the footbridge and follow the line as it goes west (east???) and after about 1.25 miles there is a 'crossroads'. Turn right here and follow the path until it meets another old railway line and turn right. Before crossing the bridge over the Water of Leith take the footpath down to the right which leads onto Warriston Crescent. Continue along the crescent to the main road and turn right. Make for the crossing to the entrance to the Botanic Gardens. Enter the gardens and make for the west gate (via the central cafe if required). When leaving the west gate turn left and follow the road down to the Water of Leith.

Continue along the Water of Leith Walkway through Stockbridge, the Dean valley and onto Roseburn.

Walk No. 23a (Tanfield, railway paths, Water of Leith)

Circular

Distance: Approx. 8 miles

Terrain: Good paths, mostly tarmac. Short, steep ascent in Dean Village.

Start: Entrance to Tanfield offices (opposite junction of Inverleith Row and Warriston

Crescent.

WALK

Cross Inverleith Row carefully and enter Warriston Crescent (WP001). At the end of the road, follow the path to join the Goldenacre Path (WP002). Turn left along the path and, almost immediately, turn right to walk through Warriston Cemetery. Beyond Warriston Road take a left turn (WP013) and follow the path roughly NW which goes under Ferry Road to arrive at a five-way junction (WP003). Go left (direction Craigleith). Follow the path parallel to Ferry Road to Crewe Toll. There is a bridge above Crewe Road North (WP004) that might be a suitable (if noisy) place for a short stop (about 30 minutes from the start).

After Crewe Toll, the path bears round to the left in a roughly south-westerly direction.

At a crossroads (WP005) with Sainsburys petrol station visible through the trees on the left, turn left and follow the path into Craigleith Shopping Centre if a coffee stop is desired (approx. 1 hour from the start of the walk). Otherwise, continue straight on (direction Roseburn).

Eventually, cross a viaduct over the Water of Leith. Continue past the viaduct until, just before the next bridge (WP014), descend down to the left to emerge on Roseburn Terrace. Turn right and walk along the pavement to turn right again into Roseburn Cliff. Ascend the narrow road and then descend to the Water of Leith Walkway to follow the river downstream.

Soon after going under Belford Bridge, the path is closed for repair (WP007) so turn right, cross the bridge and follow the diversion signs to re-join the path at the foot of Hawthornbank Lane (WP008). At this point, there is a short steep ascent to re-join the Water of Leith path.

Shortly after passing St Bernard's Well (possible lunch stop), go under a bridge to emerge at the end of Saunders Street. At the far end of Saunders Street, cross at the crossroads of Deanhaugh and Hamilton Place. Go left across the Water of Leith and, just outside Pizza Express, take a narrow flight of steps down to the waterside path.

At the bridge at Glenogle Road (WP009) turn right and walk along the pavement until meeting a gap in the wall opposite Rintoul Place (WP010). Turn right and take the path gently uphill to Saxe-Coburg Place. Turn right to go round the square anti-clockwise. At the end of the square Stockbridge Church (WP011) should be visible. Turn left into Saxe Coburg Street and head towards what looks like a dead end but is Gabriel's Road leading to a steep flight of steps down to Glenogle Road. On reaching Glenogle Road, turn right and walk along to Bell Place (where there is a Water of Leith Walkway sign). Turn left into Bell place to cross the Water of Leith by the footbridge.

Turn right onto Rocheid Path and follow the path until meeting the Tanfield boundary wall (WP012). Turn left (do not cross the bridge on the right) to emerge into Inverleith Terrace Lane then Inverleith Row. Turn right to return to the starting point.

Waypoint	Grid Reference
001	NT 25148 75129
002	NT 25252 75424
003	NT 25060 76297
004	NT 22908 75896
005	NT 22376 74617
006	NT 23088 73359
007	NT 23784 73836
008	NT 24050 73846
009	NT 24518 74793
010	NT 24530 74872
011	NT 24738 74786
012	NT 24930 75045
013	NT 25650 75889
014	NT 23139 73216

Walk No. 23b (Tanfield, railway paths, Water of Leith, Stockbridge Church)

Circular

Distance: Depends on route taken but full circuit starting and finishing at Stockbridge Church is

7.5 miles.

Terrain: Good paths, mostly tarmac. Steep flight of steps down to Water of Leith at Roseburn

and short, steep ascent in Dean Village.

Start: Entrance to Tanfield offices (opposite junction of Inverleith Row and Warriston

Crescent.

WALK

This is a variation of Walk 23a finishing at Stockbridge Church on the occasion of Edinburgh U3A's 25th Anniversary.

The walk follows the route of Walk 23a to the bridge at Glenogle Road (WP009) then continues as follows:

At the bridge at Glenogle Road (WP009) turn right and walk along the pavement until meeting a gap in the wall opposite Rintoul Place (WP010). Turn right and take the path gently uphill to Saxe-Coburg Place. Turn left and follow the pavement into Saxe-Coburg Street and Stockbridge Church (WP011).

Alternative walk starting and finishing at Stockbridge Church

Head NW on Saxe Coburg Street towards Saxe Coburg Place. At the end of Saxe Coburg Street, turn right and head towards what looks like a dead end but is Gabriel's Road leading to a steep flight of steps down to Glenogle Road. On reaching Glenogle Road, turn right and walk along to Bell Place (where there is a Water of Leith Walkway sign). Turn left into Bell place to cross the Water of Leith by the footbridge.

Turn right onto Rocheid Path then follow the instructions for Walk 23a until reaching the bridge at Glenogle Road (WP009) as above to return to Stockbridge Church.

Waypoint	Grid Reference
001	NT 25148 75129
002	NT 25252 75424
003	NT 25060 76297
004	NT 22908 75896
005	NT 22376 74617
006	NT 23088 73359
007	NT 23784 73836
008	NT 24050 73846
009	NT 24518 74793
010	NT 24530 74872
011	NT 24738 74786
012	NT 24930 75045

Walk No. 24 (Peebles, Tweed Walk, Cademuir, Kingsmuir)

Circular

Distance: 8 miles.

Terrain: Paths all the way, mostly level with good surfaces - one slow incline.

Start: Large car park on south side of Tweed.

WALK

Start from large car park on south side of Tweed (toilets available).

Take path behind toilets to steps up onto bridge. Go over bridge and turn left alongside of swimming pool. Follow the riverside path going west, through the park and on past Neidpath Castle. On reaching an old stone railway bridge go up the steps on the right to the old railway line. Follow this path to the bridge over the Tweed. Cross the bridge and take the steps down to the right and onto the riverside path with the Tweed now on the right. Continue on this path until reaching the Barns estate and turn left. On reaching the driveway turn left and continue until reaching the road at Kirkton Manor. Turn right past the kirk on the left and continue to a fork in the road. Take the left fork to Cademuir.

Cross the Manor Water and follow the road past Cademuir on the right.

There are picnic tables by the river on this stretch, also a sheltered quarry.

About half a mile after Cademuir a path can be seen heading left. Take this path gradually rising up until a dry stone dyke appears. Continue on this path with the dyke on the right. The old remains of ancient forts are on the hill to the left.

When nearing the top of the gradient, Cademuir Hill is directly ahead. On the face of the hill, paths form a cross. Aim for this cross and take the narrower path going left. At the highest point of this path Peebles comes into view. The path leads gently down towards a white house and the road. After going through the gate turn left and after '39 steps' turn right onto the John Buchan path. Keep to the path to the right of the narrow road and watch out for the sign going left and passing the school playing fields on the right. As the path emerges onto a road turn right and look for the John Buchan path sign off to the left.

This section of the path leads down to the starting point - the car park.

Walk No. 25 (Broughton area)

Circular

Distance: Approx. 8 miles.

Terrain: Paths most of the way, some very muddy, steepish climb to start with.

Start: Broughton Village Hall car park.

WALK

The walk starts at the Village Hall car park (Waypoint 001), which is first left after passing the Broughton village signpost. Leave the car park and go back (north) along the road out of Broughton. Turn right (WP002) across the burn and follow the road, passing Broughton Place house on the right. At this point, leave the tarred road and follow the track. There are signposts for "John Buchan Way Peebles 12 miles" and "Walker' Car Park". The track continues up the valley with the Hollows Burn on the left to the Walkers' Car Park (WP003).

Just before the saddle between Clover Law and Broomy Side, there is a John Buchan Way arrow pointing to the right (WP004). Ignore this and take the path to the left.

On reaching the saddle of the hill between Clover Law on the left and Broomy Side on the right (WP005), cross the stile and bear left to follow the track down to the main road.

The track comes to a metal gate and then largely disappears. At this point, the A701 can be seen as well as the crossing point over the A701 at the right hand corner of the forest. Continuing on this line, the way is blocked by a barbed wire fence. Either climb over it or go right to a gate. From here, down to the main road, the route is not obvious and it is very boggy with partly-hidden drainage ditches. There is a footbridge across the burn marked on the 1:25,000 map but it is not obvious if this still exists. In good conditions, the burn can be crossed at WP006. In conditions of spate, it might not be possible to cross the burn.

Cross the A701 road (WP007) and take the track up past trees and a wireless mast (the wireless mast is not visible until you exit from the trees). The track soon bears left and aims for farm building at Broughtonknowe. Keep left here (WP008) and follow the track to Langlawhill farm buildings (WP009). At this point, there is no obvious path and it is necessary to cross fields and fences going approximately due south until reaching a fence. At the fence, turn left and follow the path approximately SE down to Broughton. This path is not always obvious and is potentially very muddy. It goes through fields that may be occupied by livestock.

Alternatively, go over the side of the hill at Langlawhill and pass a ruined hill fort then make directly downhill to the buildings at Broughton.

A possible alternative to the route via Broughtonknowe and Langlawhill may be to follow a track that runs almost parallel to the A701 on its W side. This is shown on the 1:25,000 map but not on the 1:50,000 map. The start of the track is obvious on the left not long after crossing the A701. This option would need to be recce'd to ensure it is feasible.

This walk looks good on the map but, in reality, it may not be viable for reasons given above

Not recommended during the lambing season or when the burn is in spate.

Recce'd: DD 27 July 2012

Waypoint	Grid Reference
WP001	NT 11228 36771
WP002	NT 11154 36895
WP003	NT 11949 37424
WP004	NT 12427 39232
WP005	NT 12371 39329
WP006	NT 10609 40044
WP007	NT 10217 40066
WP008	NT 09718 39396
WP009	NT 09467 38486

Walk No. 26 (Romanno House to Noble Farm)

Circular

Distance: approx. 8/9 miles

Terrain: paths all the way, mostly level.

Start: Romanno House on the A701

Continue beyond the bench (WP005) and follow the sign down to the Flemington Burn where there is a footbridge (WP006) that gives entry to the Cloich Forest.

Partially recce'd DD 14/06/2013

Waypoint	Grid Reference
005 (Bench)	NT 18588 46170
006 (Footbridge)	NT 18970 46104

Walk No. 27 (Carfaemill, Kelphope, Carfraemill)

Circular

Distance: appox. 9 miles
Terrain: Paths all the way, short hill climb.

Start: Carfraemill

Walk No. 28 (Dean Village, Bruntsfield, Water of Leith & Parks)

Circular

Distance: approx. 8 miles **Terrain:** Paths all the way.

Start: Dean Village. Use buses (10, 11, 15, 16,17,23,27 etc.) and meet at West End outside Frasers?

WALK

A city walk for a winter day.

Start in Dean Village at bridge at foot of Bell's Brae.

Walk downstream to Sandport Place, Leith (bridge) - 3.5 miles (short cuts possible along railway paths rather than river path).

Across bridge & along Tolbooth Wynd & Queen Charlotte St to Leith Links.

Follow West side of Leith Links to junction of Easter Rd & Lochend Rd.

100 yards along Lochend Rd, right (under 3 arches) past entrance to Leith Academy.

Follow railway footpath on right of playing fields for half a mile.

Up steps to Lochend Rd, continue 100 yards, right into Lochend Park (lunch break?).

Continue past lake to south exit of park to Marionville Rd.

Turn right, cross road, follow back of Meadowbank Stadium 500 yards.

Left into Wishaw Terrace to London Rd.

Cross London Rd, left past filling station.

Sharp right down into Clockmill Lane (under the railway line).

Cross Royal Park Terrace into the Queen's Park.

Pass Holyrood Palace keeping to right of Salisbury Crags.

Cross Queen's Drive past Dumbiedykes flats.

Go up footpath leading to St Leonards's Lane.

Follow St Leonard's Lane & Rankeillor St & Gifford Park, crossing St Leonard's St, Clerk St & Buccleuch St to the East Meadows.

Across the Meadows to Bruntsfield Links & Bruntsfield Place.

Description provided by John Howard 2002/03.

Walk No. 29 (Cramond Brig to S. Queensferry & return)

Circular

Distance: appox. 8 miles **Terrain:** Paths all the way.

Start: Cramond Brig Hotel car park.

Walk No. 30 (Peebles area, Glen Sax)

Circular

Distance: Approx. 8 miles

Terrain: Paths all the way, some uphill with ridge walk.

Start: Peebles south car park.

WALK

Generally set out along the left side ridge walk and then turn right at any suitable point down right onto the farm track and follow the river back to the starting point.

Requires checking before taking walking group. Can be very windy on ridge

Check with OS map

Walk No. 31 (Fountainhall, Clints, Hartside, Middletoun)

Circular

Distance: 81/2 miles

Terrain: Paths all the way, some on old railway line. **Start:** Fountainhall on A7 about 5 miles short of Stow.

WALK

For car drivers <u>turn off left just after right turn</u> (Need to check this! There was an amendment in ink on the original that does not make any more sense) to Cortleferry on road to Fountainhall.

At 300yds there is a car park area within the old quarry.

Start walk by going along in front of the cream houses and turn right over the cattle grid and follow the track winding upwards. On reaching Hopperingle go through the gate to the far side of the yard and then a second gate back onto the track.

Follow the track heading to woods forward left and after going through a gate the track has a fork. Take the track between the wire fence on the right and the broken down stone dyke on the left. Continue along the track and past the woods on the left. At the end of the woods the track bears slightly right. Follow this track until reaching a gate in line with Clints on the left.

Go through the gate and make for Clints. The buildings are derelict so go through the gates and back onto the track as it leaves off to the right. Follow the track past a cottage on the left with old cars and continue until the track bears right towards a gate. Go through the gate and follow a less distinct path diagonally to the left and aiming for the large white roof in the distance. At the bottom corner on the field is a ford (usually dry but stepping stones available). Take the track leading toward the right side of the radio mast and down toward Hartside farm.

Go through the farm and follow the tarmac road as it winds down through the trees. After 1/4 mile there is a road off the right with the remains of an old railway track to the right side.

Follow this road which leads to Threeburnford farm. There is a disused quarry on the left suitable for lunch stop. Continue on this tarmac road and look out for a break in the wire fence on the right - this will give access onto the old railway line. On reaching the gate which is at the road up to Threeburnford farm, go through the gate, cross the road and through the other gate then follow the railway line until reaching an old railwayman's hut and a gate. This gate is usually padlocked. Enquiries to the land owners in the area said OK to climb the gate and follow the railway line until in line with Middletoun. Take the track up to Middletoun and onto the upper road. Turn left and follow the

tarmac road back to the car park.

See also Map

(Recce WB & AB 10/06/04 and part re-recce WB 07/05)

Walk No. 32 (Gifford, Eaglecairnie Walk, Bolton & Pedlars Way)

Circular

Distance: approx. 8 miles

Terrain: Level paths all the way, some muddy.

Start: In Gifford at carpark beside Market Cross. (Toilets available about 150 yards away -

open in winter 9.00a.m. to 6.00 p.m.)

WALK

Start walk by going along Station Road, cross over bridge and past bowling green on right.

Follow the red dots shown on the map.

On reaching the bridge after passing Fawn Wood look out for quick turn to the right (it is easy to miss).

When the path reaches the Junction across the river from Colstoun Old Mill take the path which swings round to Eaglecairnie.

On reaching the tarred road turn right then bear left onto a long straight stretch. <u>Do not</u> take the to the ford (the river can be deep and not suitable for walkers). On reaching the T -junction of the roads turn right and follow the road to the village of Bolton (see plaque on wall at church ref: Robert Burns).

Nearing the end of the village there is a road turning right and crossing the river.

This is the start of the Pedlars Way.

Follow the blue dots on the map back to Gifford. There is a little detour at the end of the walk which allows taking in the village walk marked with yellow dots on the map.

Recce WB & AB 17/06/04

Walk No. 32a (Gifford to Bolton & Pedlars Way)

Circular

Distance: 7-8 miles depending on route taken.

Terrain: Mostly level paths and roads, some muddy (with the potential to be very muddy).

Start: In Gifford at car park beside Market Cross (WayPoint PARK). (Toilets available about

150 yards away - open in winter 9.00 a.m. to 6.00 p.m.)

WALK

Start walk by going along Station Road (beside car park), cross over bridge and go past bowling green on right. Go past a "No Through Road" sign.

Turn right at a Public Footpath sign. Follow the path eventually along the side of a field. Pass a wooden sign saying "BACK AGAIN" & "THERE" (WP001). Follow the direction "THERE".

At the end of the field, there is a wooden gate saying "Eaglescairnie Bolton Parish" and footpath signs. Then cross a wooden bridge (WP002).

After the bridge, turn right at a signpost (WP004).

At the field, turn left (WP005).

The path eventually joins another with a sign on a tree saying "Gifford via Core Path". Go left (WP006).

At the next junction, turn right (WP007). Almost immediately, at the tarred road, turn right again past some buildings.

At a T-junction, with a big building opposite, turn left (WP008).

Follow the long straight road to the T-junction with stone gate posts either side and a gate lodge (WP009). Turn right along the public road.

At the "Give Way" sign (WP010), go straight on following the sign for "Bolton" on the B6368 (You can see Bolton village to the North at this point).

Follow the road round to Bolton. At the entry to Bolton, there is a picnic table on the left hand side of the road (possible coffee stop).

Go through Bolton and, about 100 yds. past the church, turn right (WP011) beside a footpath sign that says "Gifford 2 $\frac{1}{2}$ ". Go down the path across a bridge (WP012) and bear left.

At a gap between the fields, look out for a footpath sign about 50 yds. ahead. There is a grassy path on the nearside of the ditch that passes the sign saying "Gifford 2" (WP013). Once in the woods, there are several fallen trees to step over. There is a bench at a good spot overlooking the river (WP014).

Just after the bench, the path splits.

(In bad weather, the right hand path gives a quicker return to Gifford. It goes downhill following the river then goes between the river and a high wire fence, eventually emerging to the right of a cottage (WP015)).

Take the left-hand fork and arrive shortly at a wooden gate (WP20). Go through the gate and turn right along the edge of the field. At the end of the field go through another wooden gate (WP021).

Turn left, heading uphill to a junction (WP 021A). Go past the junction, turn left and follow the track round two sides of a rectangle to some cottages with dog kennels (WP 021B). Just past the cottages, turn right and follow the track uphill to a crossroads (WP 021C). Turn right at the crossroads and follow the track downhill and to the right until regaining the junction at WP 021A. Turn left at the junction and go downhill bearing right at the fork (the left-hand fork is the drive leading to the big house) to the cottage at the bottom of the hill (WP015). There is a sign saying "Gifford 1 ½".

Turn left and continue along the path between the river and another high wire fence. After a left turn, look for a footpath sign about 50 yds. ahead (WP016). At a wooden gate (WP017), keep on the left hand side of the fence and walk along the edge of the field. See a footpath sign saying Gifford 1" at the edge of the field beside the river. Go leftish across the grass to a wooden gate and a better path. There are 2 benches along this path that might be suitable lunch stops. Follow the path which eventually comes to a metal gate on the B6369 Haddington road with a sign "Gifford ½" (WP019). Turn right and head towards Gifford. At the "30 mph" signs, cross the road and take the path on the opposite side (beside a litter bin). At the end of the path, cross the road into Walden Terrace. Almost immediately, turn right into Park Crescent. Walk to the end of the road to the junction with Park Road. Turn right, then almost immediately left into The Wynd. At the end of the road, turn left into High Street and walk round the Fair Green to the gate leading to Yester House.

At this point, the walk can be extended as described below or a return can be made along the Avenue, past the toilets and back to the car park.

Extension through Yester Estate (extra 1.25 miles):

Go along the drive towards the house and turn left on to a track (WP022). Follow the track uphill to the corner of a field (WP023). Turn right on to a muddy path and follow it to the corner of a fence (look for a tub with a green top) (WP024). Turn right and continue to the next fence corner (near a blue drum). Go left to a T-junction and turn right downhill until emerging at a bridge leading to Yester House. Turn right and return to the car park via the toilets.

Recce DAD 04/07/2012etc.

Waypoints:

Waypoint	Grid Ref
PARK	NT 53370 68010
001	NT 52718 68783
002	NT 52534 68976
003	NT 52529 68974
004	NT 52485 69000
005	NT 52480 69037
006	NT 52005 69297
007	NT 51808 69062
008	NT 51806 69378
009	NT 51035 69193
010	NT 50782 69509
011	NT 50804 70191
012	NT 50882 70107
013	NT 51350 69945
014	NT 51881 69757
015	NT 52248 69541
016	NT 52522 69304
017	NT 52702 69122
018	NT 52790 69045
019	NT 53410 68632
020	NT 51978 69766
021	NT 52236 69674
021A	NT 52307 69755
021B	NT 52277 70166
021C	NT 52590 69867
022	NT 53760 67604
023	NT 54074 67741
024	NT 54208 67458
025	NT 54160 67363

Walk No. 33a (Colinton, railway line, Currie, Hermiston, Canal, Colinton Glen)

Circular

Distance: Approx. 7 miles

Terrain: Level paths all the way, some muddy.

Start: Assemble at public toilets in Colinton.

WALK

Assemble at public toilets in Colinton. Head W and, just before crossing the road bridge, cross the road to descend steep steps (WPSTEPS) to Spylaw Park. Cross the park to an opening in the wall leading to the old railway line and turn left. Follow the line until reaching Currie Church on the left and take steps off right onto the tarred road. Turn right up to the main Balerno road and cross over to go north toward Heriot Watt University.

After crossing the railway take a path leading off left (WPPATH) which is the line of the old road. On reaching the entrance to the University continue along the tree avenue and then take the right turn going due north. Follow this path until it reaches the north lodge (WPROAD) and crossover the main road. Turn left then right beside some cottages. Continue until the canal bridge and go onto the towpath leading towards town. Follow the towpath through Wester Hailes until reaching a wooden statue of two working men. Adjacent is a bridge over the canal. Take this bridge and the next bridge over the main road and into Colinton Dell.

Continue on this old railway line until in line with the footbridge over the river. Take the stepped path down to the river then right with the river on the left.

The path emerges at Colinton old church and then take steps up to the main road and bus stop.

Rec WB & AB May 2007, DD 2018

Waypoint	Grid Reference
STEPS	NT 21359 68953
PATH	NT 18079 69064
ROAD	NT 17523 70115

Walk No. 34 (Ormiston, Easter Pencaitland, Saltoun)

Circular

Distance: Approx. 8.5 miles. Time: 3 hr. without stops.

Terrain: Level paths all the way, some muddy.

Start: At the picnic area on the A6093 where it crosses the disused railway line

(Grid Ref. NT 423 686) (Waypoint 001).

WALK

Coming north-east from the A68 Dalkeith bypass along the A6093 towards Pencaitland, pass Wolfstar farm after about 3 miles. About 300 yds. further on, look for a brown sign that says "Trail" with 2 small blue signs immediately beyond indicating access to the Pencaitland Railway Walk. Turn right at the brown sign into a narrow track leading to the parking area.

To start the walk, take the footpath leading down to the railway line and turn left heading north towards Ormiston. Pass the sewage works on the right then, at the access road that crosses the railway line (WP002), continue straight on.

The next section can be omitted for a shorter walk, in which case turn right at WP002.

Go under Puddle Bridge. Just past the bridge, there are 2 picnic tables (coffee stop?).

Just before Howden Bridge, go left following a signpost "Ormiston ½". Follow the track that leads to a road until reaching Cockburn Halls on the left. Turn left into Main Street (no sign) and turn right almost immediately into High Street (no sign). At the crossroads ahead, there is an information board with a map! Go across the crossroads into Hillview Road (sign attached to the fifth house along on the right).

At the end of the road, join a track with a signpost "Public Footpath to Pencaitland" to reach the access road to the sewage works (WP002). Go straight ahead on to the narrow path to the right of a hedgerow. Pass a small pond on the left (WP003) then a metal gate (WP004) with 2 small cottages beside it. Follow the path with open fields on the right and the Puddle Burn on the left.

Short of the "Private Access" sign take the gate on the right (WP005) and cross the field to the other gate and cross the footbridge (WP006). Follow the path leading through Pirnie Braes woods. Opposite Winton House which can be seen through the trees on the left, the path splits (WP007).

Either fork can be taken - see below:

The right-hand fork goes through a small wooden gate and continues until reaching the main road (WP008).

The left-hand fork (which is a bit more picturesque) crosses the Tyne Water by a footbridge and emerges through a gateway on to the main road. Turn right to meet up with the exit from the other path at WP008.

Cross the road and take the tarred road between the stone pillars and continue until there is a road junction (WP009). There is a bridge straight ahead leading to Tyneholm House. Do not cross it but, instead, turn left and follow the path with the burn to your right until reaching a bridge over the burn (Tyne Water) (WP010).

After crossing the bridge turn right along the narrow path which takes the line of the river and eventually reaches Spilmersford Bridge (WP011). Go under the bridge using the stepping

stones and take the path on the left alongside the bridge and up onto a track leading to the B6355. At the road, turn left and cross the bridge leading to gatehouse to Saltoun Hall (WP012).

If the river is too deep to make the passage under the bridge, it may be possible to climb up the bank just before the bridge, climb a fence and cross a field to reach the B6355.

Alternatively, if the river is so deep that the bridge is unreachable, it is possible to go left uphill near the confluence of the Tyne Water and the Birns Water (WP017) and follow an obvious track to a parking area on the B6355 (WP018). At this point, turn right and head towards the Saltoun Hall gatehouse.

At the gatehouse to Saltoun Hall (WP012) take the track off to the right.

There are a couple of places inside the estate where there are fallen logs that might be suitable lunch stops.

The track leads down to a walled garden. Keep to the left of the walled garden and follow the track to the river and a bridge (WP013).

Cross the bridge and take the track leading left through the woods keeping close to the river to start with. Pass a folly/dovecot on the right (WP014) and continue on the track until it comes to the main road at Saltoun West Lodge (WP015). Follow the road keeping the trees on the right and continue on at the crossroads. When the road reaches the old railway bridge (WP016), take the very steep steps down onto the old track and turn right. Follow the old railway track past Wester Pencaitland and then Baird's Malting Plant. Look out for the narrow exit path to the left from the railway path just before the barriers at the A6093. Follow the path and, at the wooden sign saying "Access to railway path", go right to get back to the starting point at the picnic area.

See http://www.wintonhouse.co.uk/pdf/walks.pdf for a description and map of walks on the Winton estate. See also Walk 49 which is similar.

NOTES:

1. At the beginning of this walk where the pond is mentioned the path may be waterlogged and a detour is required. Continue on the old railway and just before going under a bridge turn right sharply and follow the track passing an old scrap dump on the left, then taking right turn past Winton West Mains and then onto the track at Puddle Burn, turn left.............

Recce: DD 31 July 2012 & 11, 16 & 19 February 2013

Waypoint	Grid Reference
WP001	NT 42300 68621
WP002	NT 42003 69350
WP003	NT 42479 69328
WP004	NT 42854 69357
WP005	NT 43421 69493
WP006	NT 43429 69448
WP007	NT 43859 69277
WP008	NT 44187 68984
WP009	NT 44377 68734
WP010	NT 44493 68811

WP011	NT 45919 68981
WP012	NT 45950 68961
WP013	NT 45819 68697
WP014	NT 45926 68467
WP015	NT 45533 67610
WP016	NT 44859 67188
WP017	NT 45500 68800
WP018	NT 45500 69000

Walk No. 34a (Pencaitland and Saltoun Forest)

Circular

Distance: Approx. 13.5km

Terrain: Country roads, railway path, tracks and rough paths

Start: Dovecot Park (EastCoastBuses 113) bus stop just before SPAR shop and petrol

station.

WALK

This is based on the walk described at: https://www.plotaroute.com/route/425373 and covers some of the same ground as Walk 34.

From the bus stop, walk towards the Mercat Cross and turn right into Lempockwells Road. Go along the road for about 300m then turn right into Huntlaw Road (see blue sign for Pencaitland Railway Path). Go along Huntlaw Road and, just before the road goes under a bridge go left up some steps to join the Pencaitland Railway Path.

Follow the railway path in a SE direction until it emerges on a road near a small car park (WPPARK). Turn left and follow the road for about 400m and, just after crossing the bridge over Birns water, turn right towards Barley Mill (WP TURN RIGHT). Take the narrow grassy path to the left of Barley Mill and follow it into Saltoun Forest.

At a junction where a track goes off to the left (WP001), go straight on. At the next junction (WP002), again ignore the track going off to the left & continue straight on.

On reaching a T-junction (WP003), turn right. At the next junction (WP004), again ignore the track going off to the left & continue straight on. Shortly after, exit the forest at a metal gate (see below for alternative) and walk round the edge of the fields. Ignore the metal gate at WP010. The track eventually makes a sharp left-hand turn (WP011) at the same latitude as the Monument shown on the map. Shortly after, go through a gate (WP012) to re-enter the forest and follow the path roughly North West. Ignore a track going off to the left (WP007). When the track splits, keep right and continue in a NW direction to the edge of the forest (WP013) and turn left to emerge from the forest (WP014) on to a track. Turn right and bypass a large metal gate that might be locked and continue along the track to reach a road at Greenhead.

<u>Alternative if metal gate is locked</u>: The metal gate may be locked if there is livestock in the field beyond. There is an alternative path close by marked with yellow poles that re-joins the track described above at the metal gate (WP010).

Turn left and walk through West Saltoun Village for about 900m to reach Saltoun West Lodge (WPGTLDGE). Turn right and follow tracks and paths towards Spilmersford Bridge.

At a fork in the track with some fallen logs on the R, take the left fork (WP016). At the next fork, keep R towards a metal gate. Go through the metal gate and follow a narrow overgrown path past a dovecot, descend to a bridge and follow a wider track past a walled garden to emerge on the road at Spilmersford Bridge (WPSPILBR).

Cross Spilmersford Bridge and, at a gap on the R, descend a narrow steep path to the River Tyne. Go under the bridge and follow the (sometimes rough) riverside path upstream back to Lempockwells Road. There is a choice of paths but it is best to keep close to the riverbank.

At Lempockwells Road, turn right to return to the A6093 to catch a bus back to Edinburgh.

The plotaroute walk suggests entering a drive near the West Saltoun crossroads to head for a bridge (WP015) which is crossed to join the route described above. To reach the bridge, it is necessary to leave the track and follow exiguous paths that lead to a barbed wire fence that has to be climbed.

Waypoint	Grid Reference
001	NT 46100 66300
002	NT 46400 66100
003	NT 46700 66400
004	NT 46900 66200
005	NT 47200 66100
006	NT 47400 66400
007	NT 47300 66500
008	NT 46800 66900
009	NT 46400 66800
010	NT 47241 66071
011	NT 47491 66350
012	NT 47375 66448
013	NT 46701 66861
014	NT 46465 66758
015	NT 46045 68069
016	NT 45839 67682
BR	NT 44493 68811
CONTINUE O	NT 44252 68661
GTLDGE	NT 45542 67603
FINISH	NT 44252 68661
PARK	NT 45400 66600
SPILBR	NT 45919 68981
TURN LEFT	NT 44834 67203
TURN RIGHT	NT 45789 66886
TURN SHARP	NT 44834 67203
TURN SLIGH	NT 43992 68454

Walk No. 35 Haddington, Tyne side, Barney Mains, Hopetoun Monument, Alderston Mains (or Coates, Railway walk)

Circular

Distance: Option A: Approx. 9 miles; Option B: 10 miles/16.11 kms, 276m ascent **Terrain:** Paths all the way, some muddy, a few sections on tarred roads, some slow

gradients.

Start: Corn Exchange bus stop, Court Street, Haddington. (Public toilets across the road).

WALK

Walk to Town House and take left fork onto Market Street. Continue into Gowl Close/ Victoria Terrace. At the lights, cross over and continue over bridge along Whittinghame Drive until you come to the park on the left.

Turn left and follow the path over the footbridge. Turn right after crossing the river, through the play park and onto the riverside walk. Continue on this path with the river on the right until reaching the Abbey Bridge and turn up left onto the road.

Turn left at the road and continue along the verge, taking care as busy traffic, over the A1; then left to cross A199 to the cottages.. Turn right up the road past the cottages which leads up to Barney Mains. Again, walking on the verge, but this is a quieter road.

At Barney Mains (cottages on right) turn left onto a track (signposted) and follow this around the farm, taking care descending the overgrown steps onto the track. Turn left on the track and follow it west to Barney Hill with its tall mast.

After going through a metal gate, carry straight on and watch for a path heading down towards a stile onto the tarred road. Turn left and then right after about 300 yds onto Blackmains Toll track.

When the track comes to the next tarred road, A6137, turn right and continue - take care, very busy road - until the opening right leading to the Hopetoun Monument picnic area and car park. The path up to the monument is around 400 vds.

Return option A: return to the main road and turn left (south), to the Blackmains Toll track. Cross over and take the road to Coates. Take first left - Alderston Mains farm track. Keep straight on this track past estate cottages etc. At the end of the track, keep straight on and pass the new hospital. Turn left and dogleg back to B6471, route of X7 to/from Haddington.

Return option B: return back to the main road and turn right (north) - use edges of fields for safer walking than the road verge. Continue past West Garleton farm then at the bend in the main road take the track left and follow this between hedgerows for around 3/4 of a mile then the track bears left towards Coates. Just before reaching Coates there is a road junction. Carry straight on and at a road junction take left fork to Bangly Hill.. Continue along this road until reaching the right turn for Alderston Mains farm track. Complete as for Option A.

Return option C: As for option B - Just before reaching Coates there is a road junction. Turn right for the full walk (alternatively - a shorter option - carry straight on to Merry Hatton cottages on the old railway line and continue as the main walk). After passing Coates look for the road off to the left with the sign ' to the railway walk'. Follow this road for 1/4 mile and turn left onto the old railway line. Continue along the railway back to Haddington, and the car park.

N.B. This is a long walk with a boring railway line part at the end.

Recce RC 20.03.22

Walk No. 36 (Bo'ness railway, Birkhill, Kinneil walk, coastal walk)

Circular

Distance: Approx. 8 miles

Terrain: Paths all the way, few section on tarred roads, woodland and coastal tracks.

Start: Join the train at Bo'ness station and travel westward to Birkhill station.

WALK

General: There are many walks in this area and many variations to suit the length, the time available and perhaps the timing of the Bo'ness and Kinneil railway. The following is just one of the walks which takes in a one-way journey on the train.

To start, join the train at Bo'ness station and travel westward to Birkhill station. On leaving the platform go up over the bridge and follow the track until it reaches a tarred road. Bear off slightly left and follow the road gradually rising until reaching Upper Kinneil farm. Turn right through the farm and houses then watch for a track going off right at the bend in the road.

Take this track down toward the river turning left at the bottom and onto a tarred road. Follow the road, as it comes to a fork, take the right fork and follow the road until it starts to turn right. At this bend in the road take the track going off to the left and follow this track slowly rising until it reaches the next road.

Turn left and then as the road bears off left carry straight on then turn right on the path leading into the trees. This path goes along with a stone wall on the left and the road off to the right. Shortly there is a wide forest track going off left. Take this track through the woods in a nearly straight line for just over 1/2 mile then reaching a pond on the right take the track going off right and follow the path until the first right turn and keeping the pond on the right go through the woods. At the end of the woods there is a clearing. Take path onto this open space and inspect the old Roman fort. To the left of the open space is a wooden bench and to the right of this is a path going around the left of a small pond. At the end of the pond turn left and follow the path keeping the open field to the right (visit ruined church on left). The path at the end leads down over a small bridge and next to James Watt cottage. Kinneil House is on the left. Go through opening to the right of the gable onto the main house driveway. Take the driveway straight on until reaching a main road and turn left.

On the way down this road look out for woods on the other side with houses seen about 300yds away. At this point cross the road and make for the houses (1934).

Keeping the houses on the left go forward to the open space and take the path going right, parallel to the railway. Cross at the railway crossing and turn left along the blaes path and as it finishes turn right and follow the path around the peninsular until it comes back onto the blaes path.

Turn left and follow the path back to the footbridge over the railway and to the car park.

Recce WB @ AB 28/07/04

Walk No. 37 (Almond Valley Heritage Centre, Cousland Wood, Seafield, River Almond)

Circular

Distance: Approx. 6 1/2 miles

Terrain: Good paths all the way, alternative path via Seafield Law, grassy.

Start: At car park of Almond Valley Heritage Centre to west of Livingston.

WALK

Start at the car park of Almond Valley Heritage Centre to west of Livingston.

Leaving the Centre, take the path between the houses on the left of the Centre and after about 150 yds. take the path going right down to the river. Turn left with the river on the right and take the first path on the left then turn right at the brick roundabout then turn left at the next brick roundabout. Follow the path going north with the Lochshot Burn on the left. This path goes under three main roads and then at the fourth road go under and immediately turn right. This path runs parallel to the main road which is on the right over a hedge. Follow the path as it gradually bends round to the left then quickly turns right and through a tunnel to the other side of the road.

Turn left and take the pavement path along to the roundabout and follow the cycle track signposting until the pavement path turns off right and loops round under the main road. Follow the wide track and at the end of the heavy fencing on the right turn right onto a well-defined tarred cycle track. This track winds round right and then left and passes ponds on the right. Continue on this track and look out for a path leading off to the right and going up to Seafield Law (this is the alternative diversion which eventually comes back down onto the cycle track).

If not going up to Seafield Law continue on the track until reaching a blue sign pointing left to Seafield. Take this path passing the playing field and garages until reaching the main road. Turn right and watch for a sign pointing the way backwards to Woodside. At this point cross the road and go down the narrow road between the houses and look out ahead for a path going straight on between a tall hedge and a garden fence. Follow this path down to the river Almond and over a footbridge. Turn left and follow the path keeping the river on the left (there is a grass covered path on the left at one part which is an alternative loop which comes back onto the main path).

Continue on the path until reaching the edge of an industrial estate but keep on the path going off left until reaching the edge of the Almond pool and the information panel. Retrace the way until it bears off to the left and up to the access road to the industrial estate. Turn left up to the main road, cross the road, turn left, cross the bridge and then take the path leading off right back down to the river.

Bear left and follow the track back to the Heritage Centre and car park.

Recce WB & AB 06/07/04

Walk No. 38 (Polmont. canal walk, tunnel and Callendar Wood)

Circular

Distance: Approx. 7 1/2 miles

Terrain: Good paths, some muddy in woods.

Start: Train from Waverley Station to Polmont Station (require to purchase day

return to Falkirk High station).

WALK

Take the train from Waverley Station to Polmont station (require to purchase day return to Falkirk High station).

From Polmont Station take the road south for approximately 200 yds. then turn right which leads to canal. Follow the canal towpath for about 3 1/2 mile then enter the tunnel (1/4 mile long). The roof leaks out water at sections and it can be slippery under foot (waterproofs could be worn if necessary). At the far end of the tunnel, and about 100 yds. on is a path off to the right. Take this path until it reaches the path off to the right with blue handrails. This leads to the south platform of the railway station (Falkirk High).

Cross the line by the footbridge and go along the north platform toward the railway tunnel. At the end of the platform take the steps up until reaching the road. Turn left down to the road junction then left and immediately cross at the pedestrian crossing. Turn left and take the first turning to the right. About 150 yds. along this road is a track leading off to the right into the woods.

Take this track and turn left when reaching the wider track. This is part of the blue walk through the woods. After about 300 yds. look out for a narrower track on the left with a number of log seats and markers showing it at the yellow walk. Follow this track through the woods until it meets a broad path and turn left down to the woodland picnic area (lunch stop).

Take the path along the front of Callendar House and the loch on the right. This is the yellow/red walk. At the end of the loch the path goes straight on and becomes the Blue walk (see posts). The path swings round right after 500 yds. then continues through the woods to the far west end of the estate.

There is a lodge gate to the left and kennels nearly ahead. Take the path to the right of the kennels and follow the same road as before to the Falkirk High station.

See layout map of Callendar Wood if available

Recce WB & AB 30 March 2005

Walk No. 38a (Callendar Park, Union Canal, Falkirk Wheel)

Generally circular, good level paths, some muddy in woods Distance around 9 miles

START

The walk starts at the north car park of Callendar Wood adjacent to the public toilets. Take the path opposite the kiosk, going south, Shrubbery Road.

Continue on this path, 'Farm Road' ignoring various side tracks until reaching the main east/west 'road' at the south of the woods (Blue track). Turn right here onto the 'High Road' and follow it until reaching the right hand bend in the road and take the track off left into Parkhead village. Turn right and along to New Hallglen Road then right, passing the school on the right turn left at any road leading onto the Union Canal towpath. Ask a local if not sure. On reaching the towpath turn right and follow the canal, passing through a long tunnel, then all the way to the Falkirk Wheel.

Return on the same canal towpath. Just before the entrance to the long tunnel look for a path bearing off left and follow this until it reaches a path with blue handrails. Take this path which leads down onto the south platform of the railway station (Falkirk High) Cross the line by the footbridge and go along the north platform and take the steps up until reaching the road. Turn left down to the road junction then left and immediately cross at the pedestrian crossing and turn left then take the first turning on the right. About 150yds along this road take the path going right into the woods. The path comes to a wide track, this is part of the Blue track through the woods. Look out for the Yellow track markers which bear off to the left and circle around the left side of the golf course. This path leads back to the starting car park.

Walk No. 39 (Corstorphine Hill, Davidson's Mains Railway walk, Roseburn, Saughton)

Circular

Distance: Approx. 7 miles

Terrain: Paths all the way, some muddy, a few inclines on hill. Four main road

crossings.

Start: Start from car park at east end of Saughton Park (toilets).

WALK

Start from car park at east end of Saughton Park (toilets).

Walk north along Balgreen Road until reaching Corstorphine Road. Go over at pedestrian crossing and go through metal swing gate at the left of the crossing.

Follow the path upwards and reaching the wooden sign bear left and follow the path to the south viewing point. When reaching the fork in the path go left. There will be a mast on the right and part of the zoo park on the left. The path rises up leftish until the green fence of the zoo perimeter. Follow the path, keeping the green fence on the left until there is a left turn and the path leads through an opening in a stone wall.

Now follow the path along the grey fence, passing the north viewing point (seat and view). Parts of the path muddy but short dry bypasses are available. Watch for steps up close to the fence, go up then back down to a crossroads, go straight on upwards, past the tree X232 on the left and on reaching the vehicle track turn right and continue up to reach the tower. Retrace vehicle track until path leads off right (gravel with wooden sides). At crossing paths keep straight on with marker post on left. Follow path which will soon drop down to further cross path area. Go forward and up left with fenced section to left. Pass tree X205 then up, continue up left past tree X147.

Cross over exposed rock and keep bearing leftish then at fork go right down over rock slabs with clearing on left. Tree on left with X then past tree X142. Bear right at fork and join other path. Go left then right at fork and down past tree X134. Arrive at vehicle track.

Small diversion to right to see remains of wartime underground bunker.

Retrace steps and follow track round to Clermiston Road. Turn right (cross road here is safe).

Cross Queensferry Road at pedestrian crossing and go through opening in wall. Follow track until reaching open grass area. Make for white house near swing park and then out at roundabout in Davidsons Mains. Turn left and then right to track on right of Somerfield's store. Take the track at the back of the car park which leads to the old railway line. Turn right and follow the track until it joins the next track near Blackhall. Keep bearing right and follow the track to Roseburn.

At Roseburn cross the road at the pedestrian crossing and continue down to the park. Follow the path along the Water of Leith until it emerges at Balgreen and cross the road into Saughton car park.

Recce WB 05/05/05

Walk No. 40 (West Linton, North Slipperfield, Medwynhouse, Garvald, Rumbling Well, West Linton)

Circular

Distance: Approx. 7/8 miles

Terrain: Paths all the way, some muddy, short section of heather moor.

Start: Start at lay-by outside West Linton Golf Course.

WALK

Start at lay-by outside West Linton Golf Course.

Continue down road keeping golf course on right.

At North Slipperfield, go through gate and follow track until reaching fork. Take the track up to the right (but not the track up to the reservoir). Follow this track for about two miles.

When in line with the trees on the left there is a track leading to the left side of the wood - this is the alternative shorter walk (see plan B).

Follow the track to the Z bend and when dropping down to the river see gate up left - this is another shorter walk (see plan C).

Follow the track as it passes a small pumping station then bears up to the right.

After about 1/2 mile there is a track leading off to the left. Follow this path with the West Water Burn on the right until it reaches a ford. Leave the track and go left and aim to the right of the pointed hill in the distance. There is no distinct path in this section of the walk and it is necessary to generally bear rightish and aim for a small distinct mound.

On reaching the mound and looking in the direction of the watercourse of the burn a post can be seen. Make for this post then keeping to the left of the burn, either low level or high level, continue until reaching a fence and stile. After crossing the stile stay to the line of the fence on the left and on reaching the farm track turn left through the gate and follow this track to the farm, crossing a concrete bridge and bearing right until reaching a junction.

Turn left here, between the stone pillars and continue up past the pond on the right. Just after the pond there is a track leading up to a gate. Take this track and continue straight ahead following the line of the valley.

The track eventually reaches North Slipperfield and the Golf Course.

PLAN B

At the end of the woods there is a vehicle track where Medwyn House can be seen to the right.

Turn left here and follow the track until it reaches the farm of Medwynbank. Go through the farm between the buildings and look for the track off to the left leading up to a gate (this is just before reaching the pond).

The rest of the walk is as above.

PLAN C

At the Z bend in the outgoing, upper track is reached. Look for the gate and fence up to the left. Go through the gate and turn immediately down to the right toward the burn. Turning left at the burn pass a stone cairn on the left then through an opening in the stone wall then up to the front on Medwyn House which is generally unoccupied. Take the track leading off right from the house and follow it as in plan B.

Recce WB, AB, JP 11/05/05

Walk No. 41 (Coastal Walk - John Muir Way, Port Seton, Longniddry, Gosford Estate, Kilspindie, Aberlady, coastal to Gullane)

One way: Start and finish by bus.

Distance: 10 miles (only 8 if finish at Aberlady).

Terrain: ?

Start: Start at east end of Port Seton.

WALK

Start at east end of Port Seton and take the coastal path from the car park opposite the 'Old Ship Inn'.

Keep to the path all the way to the road junction up to Longniddry. Cross the road and follow the pavement with the Gosford Estate red dyke on the other side of the road.

Cross the road at the West Gate to the estate and follow the track to the sawmill then continue through a gate into the area with ponds. Skirt around the right side of the ponds and head past the Mausoleum then make for the East Gate.

Cross the main road and join the John Muir Way bearing north west. Take the track to the right leading to the Green Craig Hotel. On reaching the hotel take the path off to the left and through an opening in the dyke. Turn right here and follow the path which skirts the sea side of Kilspindie Golf Course.

On reaching the car park of the club house take the tarred road to Aberlady. (The walk could finish here if necessary).

Follow the pavement along the coastline until reaching a wooden bridge. Cross this bridge and follow the track between the coast and the golf courses until it emerges at Gullane.

Take the track across the golf course to the right of the ??? Hotel and onto the main road and bus stop.

Recce WB & AB 18/05/06

Walk in Reverse

Start at Aberlady and finish at Port Seton 8 miles

Start the walk by following the road into the golf club house (Kilspindie).

Walk round the coast between the shore and the golf course. On reaching Green Craig house take the path to the left at the right side of the house and onto tarred driveway. Follow the driveway down to the main road and turn left onto the path and continue until the opening into the Gosford Estate is seen.

Cross the road and enter the Estate. Walk around and see the Mausoleum, ponds, boathouse etc. then move off westward along the drive to the West Gate.

Turn right here and follow the main road down to the shore. Turn left onto the shore path that continues to Port Seton.

Walk No. 42 (Linlithgow Loch, Union Canal, Parkley Craigs)

(Similar to Walk No. 71)

Circular

Distance: Approx. 7 1/2 miles **Terrain:** Good paths throughout.

Start: Rugby ground car park on the A 706.

WALK

From the car park walk along the left side of the playing field against the fence. At the end of the pitch turn left and cross over the road. Follow the signs for the golf course. On reaching the canal bridge (toot horn), take the steps on the left up to the canal. Turn left on the towpath and follow the canal for about 1 mile.

Pass a cottage (Lilybank) and at post in middle of path take the path on the left and down through the houses etc. to the centre of Linlithgow town.

Keep to the left of the Palace and on reaching the loch turn left and go clockwise around the loch. At the east end of the loch the path enters onto a side road. Turn right here and on reaching the main road turn right.

After about 150 yds. cross the road and take the road leading to the cricket field. The road goes under the railway then arrives at the B9080. Turn right here and after 100 yds. cross the road and take the track leading up to the canal.

Turn left and follow the towpath to bridge no. 42. Bear off left and cross the bridge, continue until reaching a main road. Turn right and after 250 yds. cross the road and make for Porterside.

Follow this road to Parkley Place Farm and go around the right side until it reaches a grassy track. Before reaching Parkley Place there is a path leading off right at the bend of the road. Take this path going past a paddock then continue with smart houses on right.

When the road turns right take the farm track on the left and follow it round until it reaches the tarred road.

Turn left and keep on until reaching the main road. Turn right (no pavement) and after 200 yds. cross over and follow public path road until reaching the next main road. Turn right and follow this road down until reaching the bridge over the canal.

Turn down onto the towpath and retrace the walk back to the start.

Recce WB & AB 15 June 2005

Walk No. 43 (Soutra Aisle, Dere Street, Kirkton Hall, King's Road, DunLaw Wind Farm)

Circular

Distance: Approx. 8 miles

Terrain: Variety of tracks, paths and natural ground.

Start: Soutra Aisle car park.

WALK

Start at Soutra Aisle car park.

Turn right out of car park and follow tarred road.

At end of woods turn left into field. Keep to the left fence and see Dere Street plaque. Path bears off right but keep away from section covered in reeds. On reaching cart track turn left and continue to second gate and turn right to cross small burn. Follow the old track towards the trees.

Keep the trees on the right and try to follow a not too obvious path. This was an old Roman Road. The indistinct track continues for just over a mile. Turn left at the fence where the trees finish and drop down to a burn with a pipe under the track.

Turn up right and follow the path keeping the dry stone dyke on the right. A Historic Scotland sign appears. Continue down to the double metal gate, go through and bear right on the track going uphill with an old sheepfold on the left. On reaching the tree line follow the track to the cottage then turn left. At the end of the tree-lined road go straight on into the field with a fence on the left. Follow this track until reaching the main road.

Turn right then left down to New Channel Kirk Farm. At the far side of the farm take the gate on the left beside the burn. Follow along this track until it reaches a metal gate. Go through the gate and immediately cross the burn at any convenient part.

Climb up a small incline onto the track and turn right. Continue until reaching a gate. Take the track up left from the gate and over the hillock. Make for the gate beside the main road and walk along to the car park. Take the gate beside the car park and make for the wind turbines. There is no definite path at this section but the ground is firm. After passing some of the turbines there is a gate and a good track for service vehicles.

Turn left here in the direction of the woods but follow the track round to the right until it reaches the last turbine and a tall mast. Go through the gate and bear left and down to the path between the new planted woods. Join the track and retrace the path back to the car park.

Recce WB & AB 6th Aug 2005

N.B. This walk requires to be surveyed. The burn at New Channel Kirk Farm is suitable for crossing when in spate. Alternatively, follow the line of the overhead power cables. Can be very muddy with cattle wandering about.

Walk No. 44 (Eddleston, Black Barony, Darnhall Mains, Boreland Portmore reservoir, Harcus)

Circular

Distance: Approx. 8 miles

Terrain: Variety of tracks, some muddy parts.

Start: On side road adjoining 'The Scots Pine' café on the left of the road into

Eddleston.

WALK

Start on the side road adjoining 'The Scots Pine' café on the left of the road into Eddleston.

Walk toward Eddleston on this section of the old unused road. On reaching the village, cross the road and make for the entrance to the Black Barony Hotel but bear right toward the right side of the Hotel.

Take the rough track up to the right near the old 'bus shelter' and follow the track through a gate, along a whin-covered area and into a tree lined track. Turn off left toward the gate at the corner of the woods and cross a stile and small burn. Turn right with woods on right side until reaching a division of tracks. Take the track going off to the right alongside a stone wall.

Follow the track down through Darnhall Mains Farm and then down onto the main road. Cross the road to the path with the fingerpost and turn right. On reaching a road off to the right, follow up this road until reaching a 3-way junction. Turn right then left before going past gate posts. This short section of track leads onto a larger track. Turn right and continue on past a house on the left and then a farm on the right (Boreland).

Bear left at the farm and follow the track going along the side of the hill. Continue on this track, over a small ford and then upwards to saddle of hill where Portmore Reservoir is in view.

The track drops down to the woods beside the next gate and the planked bridge over the burn. Follow the track around the right side of the reservoir and turn left along the top of the dam wall. Continue along the adjacent road into the woods and follow this track, without taking any side tracks, until reaching kennels down to the left and the imposing Portmore House where the track bears left onto the driveway.

Turn right and follow the driveway down to the lodge house. Look out for a path into the woods opposite the lodge house and take this path which is actually the old road to Eddleston. Soon the road opens up and the starting point is in view.

Recce WB & AB 24th Aug 2005

Walk No. 44a (Eddleston, Portmore Loch, Northshield Rings)

Circular

Distance: Approx. 7 miles

Terrain: Variety of tarred roads and grassy tracks, some muddy. 200+ m ascent.

Start: Horseshoe Inn, Eddleston (WPSTART).

WALK

Head north along the Old Edinburgh Road that runs parallel to the A703.

Pass the Scots Pine Bistro and, shortly after, turn right (WPTR2) uphill towards Boreland farm (WPBF). Just beyond the farm, go past the front of some cottages to a gate into a large field. Follow the grassy track along the side of the hill to another gate to exit the field. Continue along the same track to descend to Portmore Loch. Follow the track anti-clockwise round the loch to enter trees then, after about 600 yd (WPTL2), take the track off to the left that leads to Northshield Rings hill fort.

Climb steadily until out of the trees when the rings of the fort can be seen (WPNRING) (possible lunch spot).

Re-join the track that goes clockwise round the fort to a metal gate (WP001). Go through the gate into a large field and follow an exiguous sheep path along the side of the hill in a westerly direction to reach a short stretch of wooden fence at the far end. Climb the fence; go through some trees to find a stile.

Cross the stile and go round the edge of a field to another metal gate (WP003). Go through the gate to re-join the downhill track (WP004) towards Portmore House.

Pass Portmore house and continue to the gate lodge on the A703. Turn left and cross the grass to find a muddy path that leads to the old road back to Eddleston.

Recce DD 15/01/2019

Waypoint	Grid Reference
START	NT 24300 47200
TR2	NT 24500 48100
BF	NT 25400 48000
TL2	NT 25400 50100
NRING	NT 25700 49300
001	NT 25735 49114
003	NT 25258 49342
004	NT 25214 49469

Walk No. 45 (Yair Forest, Three Brethren)

Circular

Distance: Approx. 8 miles

Terrain: Variety of tracks, some muddy parts. 300m ascent.

Start: Start at car park near Peel (WPPARK).

WALK

From the car park return back down the road for about 200yd to the metal gate on the right (WP004) with signs for Cycle Route 1. Follow the cycle route to a marker post for the Clovenfords Path (WP005) then take the path leading off left towards the river.

Note: in very wet weather or if the river is in spate just stick to the cycle track.

Continue on this path, which is muddy and narrow, until nearly opposite Caddonfoot Church (WP006) and take the path leading up steps back onto the cycle track and turn left.

Follow the track towards Yair. At Yair, pass a walled garden on the right then go under a metal bridge to join the tarred road. Turn left at the junction (WP007). Pass the farm buildings and, 100 yd after the large cattle shed, look for the path leading off to the right which is part of the Southern Upland Way (WPSUW). Follow the well-marked SUW path steadily uphill for about 2 miles to the three large cairns and trig point of the Three Brethren (WPTB).

Continue past the Three Brethren still following the SUW. After about 375 yd, look for a faint path heading right towards the trees (WP012).

Fight your way through the new trees heading in a generally N direction on a very indistinct and rough path to cross a forest track (WP013). Continue in the same direction to meet another forest track (WP014).

Turn right on this track and follow it first heading E then SE to a junction (WP015). Turn left at this junction and follow the track downhill. At the next junction (WP016) keep right and at the next again junction (WP017) keep left. From here, the track goes roughly NE all the way back to the car park.

Recce WB & Stan 29th June 2006. Updated by DD 26/3/2019.

Waypoint	Grid Reference
PARK	NT 44022 34751
004	NT 43934 34905
005	NT 44547 34797
006	NT 44886 34685
007	NT 45054 32882
SUW	NT 45239 32762
TB	NT 43282 31929
012	NT 42692 31823
013	NT 42668 32073
014	NT 42647 32630
015	NT 43130 32430
016	NT 42862 33162
017	NT 42591 33531

Walk No. 46 (Harthill Service Station to Bathgate via old railway line)

Distance: approx. 7 miles

Terrain: Level all the way, mostly tarred tracks.

Start: Harthill Service Station

Bus: St Andrew Square bus station to Harthill (Citylink)

WALK

Cross motorway by footbridge to north side. To the left of the trees there is an old road blocked off with a wooden fence. Climb this fence onto the tarred road and follow it with the trees on the right and then continue until reaching a T-junction.

Turn left here and follow the pavement until reaching a gate on the left with sign 'Walkers Welcome'. Go through the gate and follow the path alongside newly planted woods until reaching a gate and fence on the right. Climb the fence where there is a protective cover to the barbed wire.

The path leads off to the right and is the old railway running parallel to the wire fence. Go through a gate and continue until reaching a stone bridge. It is necessary to get onto the top of the bridge by scrambling over a fence on the right and then up to the road sign.

Turn right here and then left about 100 yds. away onto the tarred track of the Airdrie/Bathgate walkway.

Continue on this walkway for about 3/4 mile. Bear right on the route 75. The walkway passes through what was an old shale bing with various interesting landmarks. The walkway continues for some time until it reaches a housing scheme on the right (Birniehill/Whiteside).

Turn right here and make for the main road some 150 yds. ahead. To the left is a bus stop.

The bus to catch is the No. 10 which goes into Bathgate and then onto Broxburn by the quick route (not via Livingston). At Broxburn change onto the Nos. 12 or 16 going to Edinburgh.

Not a long walk but hard underfoot for most of the way.

Recce. WB 13/07106

Walk No. 47 (Mid Calder, Calderwood, Murieston, Bellsquarry, River Almond)

Circular

Distance: Approx. 8 miles

Terrain: Level all the way, good paths.

Start: Start at car park in Mid Calder (School Lane at bowling green).

WALK

Leave the car park and walk to the main road and turn left. At the end of the buildings on the right, and before the bridge, take the path leading down toward the river. Cross the new footbridge and follow the path for about 150 yds. then take the path off to the right. Continue up through the copse of mature trees and follow this path always keeping the Murieston water down to the right.

Ignore any paths off to the left marked to Oakbank.

After about 1 mile, there is a pond on the right and at this point look for the tunnel on the left going under the main road. At the other side of the tunnel take the stepped path down to the river and follow this track by the riverside until it reaches a bridge with a main road adjacent on the right. Take the path on the right under the road then the first on the left which skirts the river on its left. Continue under the next main road and then under the railway. On reaching the park on the right keep to the left side and just after the swing park turn right over the river, then left.

On reaching the minor tarred road turn left, again crossing the river and, after about 100 yds., turn right and follow the track until reaching a 'Z' bend in the river. Cross the bridge and follow the path, partly wooden, until it reaches a tarred road. Look for a path on the right with the remains of a stile and take this path towards a pond. Keep to the left of the pond until the path emerges onto a tarred road. Turn right here and follow the road, over a railway, and then keep straight on to cross a road into Newpark Road (Sign to Bellsquarry).

After about 150yds, take the path to the right, just short of the overhead power wires, and generally keep to the right, past housing on the right. At the end of this path there is a tunnel under the main road which leads to the right side of playing fields (seats here for lunch stop if suitable). Continue on this path until reaching a paths crossroads, at lamppost No.68.

Turn left here (north). Carry on under the main road (A71). On approaching the next main road the path veers off right and takes the underpass below the road. Continue on with the trees on the left until reaching the path on the left leading to Waverley Path. Follow this path adjacent to some housing and cross road by the footbridge. At this point there is the Crofthead Centre (Teas) and a Spar store.

On reaching the main road turn right onto the pavement and follow this only boring part of the walk past three roundabouts (Adambrae, Almonvale, Campus). The pavement walk continues past the new West Lothian College and then, between the road to the College and the bridge over the Almond river, take the path leading along between the college and the river.

Cross the river on the footbridge and turn right. There is a variety of paths on this north side of the river but generally keeping to one nearest the river appears to be the most picturesque. The path (often with sign posts leading to Mid Calder) emerges at a footbridge with a weir on the right. Take the path straight ahead with the wooden fence on the left and this will lead to Mid Calder Park.

The car park is up to the right.

Recce WB & Stan 26/07/06

Walk No. 48 (Carlops, Deepsyke forest, old railway, W. Linton, Roman Road)

Circular

Distance: Approx. 8 miles

Terrain: Country roads, old railway and paths.

Start: Bus or cars to Carlops car park.

WALK

Leave the car park and turn left toward West Linton.

Take the second opening on the left, signposted to Mabbiehill. On reaching the crossroads at Upper Whitfield, continue straight ahead towards Cleaves. On reaching Coaly horse farm, cross the old railway bridge and then turn down right onto the old line. Turn left here and follow the line until reaching a fence.

It is best to go over the fence and into the woods and follow the path with the wire fence to your left (this could avoid crossing a higher fence further down the line).

On reaching the end of the woods, follow the line towards a stone bridge. Continue onwards until reaching a second stone bridge over the line. Go under the bridge and bear off to the right downward toward some trees with a concrete bridge over the burn. Cross the bridge and go through the metal gate on the right.

At this point, a cattle track leads off to the right. Follow this track over the brow of the hill and make for the gate leading to the grey electric substation. On reaching the substation, continue through a gate onto the tarred road. Turn left towards the town.

On reaching West Linton, go up to the main A702 road and take the track on the far side, and to the right of the river. Follow this track as it curves left to meet the old Roman Road. Continue on the track until it reaches the main road at Carlops.

Note: There could be a slight variation in the walk by tracing a path through Deepsyke forest (yet to be surveyed).

Recce. WB & AB 03/08/06

N.B. surveyed but never used for U3A walking group.

Walk No. 49 (Pencaitland, The Winton Walks)

Circular

Distance: Approx. 7.5 miles including New Winton loop.

Terrain: Mostly bridle paths in woods, old railway paths. **Possibly very wet section**

after New Winton so waterproof trousers are advised.

Start: Start at Bowling Green, Pencaitland. (Travelling west to east through

Pencaitland, pass the Winton Arms pub on the right. About 150 yd further on, at the old school, turn right into Scholars Court. Look out for a faded, hard-to-read sign "To Car Park". Go along the narrow lane and park in the car park at

the end of the lane.)

Alternatively, Lothian bus 113 stops opposite the old school.

WALK

The walk starts at the east end of Pencaitland at the War Memorial (WP001).

Take the B6355 going north for about 800 yds on a pavement then (at WP002) take the path in the woods keeping parallel to the road. When the path re-emerges on the road (WP003), cross the road and into the woods (signs 'Public Path' and 'Forest Trail'). Continue on this track until sign on left 'Public Path' and just past this sign there is a gate with sign 'Forest Track' (WP004). Either go through this gate and follow the track or, for a better path, go right for a few yards then left through another wooden gate. The 2 paths meet just before a 'Walkers Roost' (WP005). Continue on and keep right at fork in track to come to a bench (WP020) with good views over the Forth to Fife (coffee stop?). Continue to a gate and crosspaths (WP006).

At this point, the walk can be extended by about 1 mile by doing a circuit round New Winton.

New Winton Circuit:

Turn right here and follow the track to a T-junction (WP007). Turn left and continue until emerging on the B6355 (WP008). Turn left and, just before the houses, cross the road and enter the trees (WP009). There is no obvious sign but it is easy to find the path.

Continue along the path taking a left fork (WP010). At or before a second left turn (WP011) it may be worth putting on waterproof trousers as the next section past a plantation takes a badly overgrown path that can be very wet. Then follow a stream back to the original track (WP012). Turn right to join the route that omits the New Winton Circuit.

Avoiding New Winton Circuit:

Go straight on passing the point where the New Winton Circuit re-joins the route (WP012). Continue on the path through the woods until reaching a timber gate (WP013). Bear right and follow the broad track until reaching the old railway line (WP014).

Turn right to follow the old railway line under Puddle Bridge past the community allotments to picnic tables just beyond (lunch stop). Then return to WP014 & continue.

Follow the railway path passing an industrial unit on the right, then turn left when arriving at the junction with Hillview Road coming from the right (WP015). Take the narrow path between the fields.

On entering the trees (WP016), turn right and follow the path with ponds on the left to reach Kingfisher Bridge (WP017).

Cross the bridge and bear up left to a path through the trees but with fields on the right. Continue along the path to a marker post (WP018) at a fork in the path with Winton House visible through the trees on the left. Take the right fork to a wooden gate. Go through the

gate and follow the path with a field on the right then houses to emerge on the A6093, the main road through Pencaitland (WP019).

On reaching the road, turn left and walk back along the road to the car park (or cross the road to the nearest bus stop).

See http://www.wintonhouse.co.uk/pdf/walks.pdf for a description and map of walks on the Winton estate. See also Walk 34 which is similar.

Waypoint	Grid Reference
001	NT 44777 69251
002	NT 44622 69671
003	NT 44134 69940
004	NT 44275 70304
005	NT 44400 70994
006	NT 43244 70905
007	NT 43158 71507
008	NT 42454 71209
009	NT 42554 71116
010	NT 42448 71125
011	NT 42289 70985
012	NT 42657 70697
013	NT 42372 69795
014	NT 41769 69663
015	NT 42010 69341
016	NT 42361 69325
017	NT 42495 69080
018	NT 43860 69299
019	NT 44174 68983
020	NT 43942 71043

Walk No. 50 (River Avon - Heritage Trail - Section Muiravonside Country Park to Wallace's Cave)

Circular

Distance: Approx. 7 miles

Terrain: Mostly riverside paths in woods, some muddy sections.

Start: Start at Muiravonside Visitor Centre.

WALK

The walk is shown on the Heritage Trail map but there are some sections that are not obvious. The following notes may prove helpful:

- 1. On leaving the car park make for the Visitor centre.
- 2. Go round the back of the Cafe (closed in winter) across the picnic area and look for the finger post on the track. Go right towards Avonbridge (this is the up-river direction).
- 3. Follow path, keeping river on left and at end of wide clearing see 'Blue post' which leads onto gate and bridle path.
- 4. The bridle path will later move off to the right and go uphill. Follow path until it levels out. LOOK OUT FOR THE PATH THAT BEARS OFF LEFT where there is another blue post then a gate and steps back down to the river.
- 5. Follow river path until bridge over river Avon (Carribber Bridge).
- 6. Cross bridge and follow path with the river now on the right.
- 7. On reaching the Torphichen road bridge take the wooden walkway under the bridge then climb the steps up to the path on the right.
- 8. Continue on this path to Wallace's Cave.

Return to the Muiravonside Visitor Centre by retracing the paths.

Recce WB & AB 13/06/08

Walk No. 51 (Pentland hills)

Circular

Distance: Approx. 6.5 miles

Terrain: ?

Start: Start at car park at Flotterstone

WALK

Start from car park at Flotterstone and take road leading to Glencorse Reservoir.

At the end of the woods on the right take the path off to the right along the side of the trees.

On reaching the end of the woods take the track off to the right. At the buildings at Castlelaw take the right hand path which skirts the buildings and opens out onto a wide road. Go through the gate and take the track going due north with the shooting ranges on the left.

Pass the ancient settlement on the left and follow this track along the side of Castlelaw Hill. The track comes to a crossroads below Allermuir hill and there is a gate in the dry stone dyke on the left.

Go through the gate and bear right around the side of Capelaw Hill. The path continues to another crossroads and a stone dyke - turn left here and follow the path to trees which surround Bonaly Reservoir. The path continues and swings round Phantom's Cleugh and continues down to Glencorse Reservoir.

On reaching the tarred road turn left and follow the road back down to the Flotterstone car park.

Walk No. 52 (East Linton to North Berwick - via Smeaton and part of John Muir Way)

Linear

Distance: Approx. 8.5 miles

Terrain: Good paths in woods, 2 short road sections.

Start: Start at the bus stop in East Linton

WALK

Start from the bus stop in East Linton and aim for the bridge and take the opening 'Mill Wynd' then go through metal gate leading toward the river.

Turn left here and follow the river downstream (some rocky steps to start with).

The path ends at a tarred road, turn left here between the houses 'Stories Park'.

Continue to High Street and turn right then soon after right again into Preston Road. Continue to Church on left then an entrance to driveway for Smeaton House. Follow the driveway to Smeaton Garden Centre (there is a coffee shop here and one WC). Pass the Garden Centre and take the track which bears round the right of the farm buildings then right onto a long straight driveway.

At the end of the driveway turn left and follow the road until the start of the woods.

Turn left here at Birkhill going between the houses and bearing right through a gate into a 'managed' woodland. Follow the track without any side deviations until reaching the pond on the left. Continue on until reaching buildings on the right then turn right along the tarred road which leads back to the main road.

Turn left at the main road and follow it gradually upward until reaching a T-junction. Turn left here and after 1 mile the sign for the John Muir Way in reached. Turn right here and follow the well-signposted John Muir Way all the way to North Berwick.

The walk can be shortened by following the John Muir Way from the west side of East Linton. Probably 7 miles to N. Berwick (See Walk 52a).

Recce WB & AB 18/06/08

Walk No. 52a (East Linton to North Berwick on John Muir Way)

Linear

Distance: 12km/7.5 miles

Terrain: Follow the John Muir Trail on good paths. Very little ascent/descent.

Start: Start at the Bridgend bus stop in East Linton (EastCoastBuses X7 from

Edinburgh. Eves Coaches 120 could be used to return to East Linton at the

end of the walk. EastCoastBuses 124 returns from North Berwick to

Edinburgh every 30 minutes).

WALK

From the bus stop turn right into Bridge Street.

If necessary, turn left into Bank Road to the toilets at the end of the road. Return and turn left into Bank Road and follow it to School Road. Turn right to reach High Street (B1377) at the Co-Op. Turn left and follow High Street for about 800 metres.

If not visiting the toilets, continue on Bridge Street and then High Street.

When the pavement ends, cross the road and go through a gate (WP001). Shortly thereafter, cross a track and climb wooden steps (WP002). Just beyond the steps, beside a mobile phone mast, there is a bench that might serve as a suitable (early?) coffee stop.

From then on, follow "John Muir Way" signs.

Near the start of Craigmoor Woods, there is a bench (WP005) that may be a suitable lunch spot.

Continue following "John Muir Way" signs all the way to the N Berwick Law car park. Shortly after, again following the signs, turn right to walk along the back of houses, then turn left at a play park which leads to the entrance to Lodge Grounds Park (WP006). Go through the park to exit at Kirk Ports near a roundabout. There are public toilets nearby.

Recce: DD 4/6/2022 & 3/7/2022

Waypoint	Grid Reference
001	NT 58537 77841
002	NT 58419 77898
003	NT 57761 80445
004	NT 57408 81419
005	NT 57200 81462
006	NT 55563 85000

Walk No. 53 (Portobello to Silverknowes – Edinburgh/Leith coastal walk)

Linear

Distance: 7/8½ miles

Terrain: Good paths all the way.

Start: Portobello Indoor Bowling Centre (on site of old outdoor swimming pool).

WALK

Start at Portobello Indoor Bowling Centre.

Walk westward along the promenade and when reaching the main road cross over into Fillyside Avenue (Road?). After approx. 200 yds. turn right into Craigentinny Golf course. Pass the clubhouse and walk up the side of the 18th fairway then take the track along the face of the 17th green, through the trees then turn left on the tarred path. Continue on the path until reaching houses. Keep to the right hand pavement and bear round right until the road turns off to the left.

Look for the path on the left of the stone wall and take it down to the old railway line. Turn right and follow the track until it crosses the main road and then down into Leith Links. Keep to the right side of the links and then onto the right pavement until reaching traffic lights.

Turn right here and continue, following the tramway (if completed) passing Robert Burns statue and straight on toward Leith Docks. Turn left at the roundabout and follow the road to the Ocean Terminal. Go round the left side of the terminal and take the road with the large flour mill on the right.

On reaching the T-junction, turn right and follow the road as it bears right along the face of Platinum Point houses. Go between the last two blocks of houses onto the breakwater walkway and turn left.

On reaching Newhaven harbour go the main road and turn right. Follow the pavement until there is a Z-bend in the road.

Move right here onto tarred path and follow it to Granton Square. Continue along the road with industrial units in a westward direction. At the point where the road veers off to the left go straight on and onto the promenade.

Walk along the promenade until reaching the 'Commodore Hotel' building on the left.

Take the path along the left of the building then cross the road onto the track leading up to Silverknowes Golf course. Follow the track to the club house and the bus stops are behind, beside the car park.

Walk No. 54 (Muiravonside Country Park)

Circular

Distance: Approx. 6 miles **Terrain:** Good paths.

Start: Start at Muiravonside Country Park.

WALK

Car from Edinburgh - turn off on A904 just before Forth Road Bridge, continue until T-junction and turn left on A803. Go through Linlithgow past shopping centre on left and look for B825 on left beside the Bridge Inn and go under viaduct. Look for signs on left for Muiravonside Country Park. Park cars just below the farm.

There are toilets at the visitors centre.

The walk starts at the edge of the car park where there is a finger post pointing toward the Aqueduct.

Follow this track until reaching the river and turn left. Veer right at the fork in the path and cross the wooden bridge and climb the steps under the aqueduct and up to the canal towpath. A visit onto the aqueduct can be made here but the path goes along the right side of the canal and continues under three bridges.

On reaching the church on the right leave the towpath and backtrack along the cemetery and continue to the main road. Cross the road and then, over the canal, take the immediate path down left to the canal where there are old picnic tables.

Follow this path with the canal on the left until going under a road bridge. The path continues here as part of an old railway line. Stay on this path for about a mile until it reaches the main road. There is an overhead electric pylon at this point.

Keep to the pavement on the right until reaching the roundabout and turn left along the road leading to Bathgate, passing a garage on the left. Just past the road end leading to Candie there is a track on the left with a yellow gate. Follow this track for about 250yds where there is a sign offering a bridle path off left or right.

Take the left path and follow it through the trees with the open field on the left. After about 1 mile the path will gradually move left and soon the tarred road can be seen on the right.

Cross the road into the overspill car park and take the path at the back which leads to the back of Newparks Farm and animal sanctuary. Go through the farm (toilets available) and down to the car park.

Recce. WB & AB 23/06/07

Walk No. 55 (Kirknewton, Ravelrig, Balerno)

Circular

Distance: Approx. 7 miles

Terrain: Good paths, some parts muddy. **Start:** Start at Kirknewton Cemetery.

WALK

Start the walk at the cemetery in Kirknewton. Keeping the cemetery on the left go down to the gate into the grassy fields. Go through the gate and follow the path here to the left and continue past some large trees then take the narrower path off to the right until reaching the metal post. Continue on and up to the crest of the ridge and through the trees.

At the end of the ridge bear right towards Kirkliston House and under the overhead power cables. Take the worn track up to the left until it reaches a wider track. Turn left here and follow the track past the pond on the right. Through the gate and follow the track until a second pond is seen on the left. Take the grassy track off left here and follow it down to the gate into the woods. Continue onward and cross the bridge. The track comes to another gate.

Go through the gate and take the track off to the left and continue until a building comes in view then bear left and walk along the edge of the woods with a wire fence on the left. At the end of the field, climb over the fence onto a rough road and turn right. On reaching the next gate, cross by the right hand stile and take the rough track diagonally across the field. Bear left after about 400yds and go through the space in the fence and then follow the stone wall on the left until reaching the corner of the field. Climb over the wooden fence and bear slightly right and upwards. Keep the wire fence on the left and aim for the trig point at the top of Ravelrig Hill.

There are large trees beside the dry stone dyke and near the saddle of the hill there is a part of the dyke broken away. Climb over then bear right then left and follow any of the many cattle tracks along the lower slope of the hill. After about half a mile there is a wire fence on the right and a metal gate at the foot of an embankment. Aim for the gate and then climb the embankment. Turn right onto the track which skirts the quarry. Continue on the track which soon runs alongside a strip of woods. There is an awkward fence to go over. Make for the wireless mast and the boggy corner of the field. Continue on the left of the stone dyke until reaching a fingerpost. Do not go over the style but carry on towards the trees and then follow the trees northward, downhill until reaching a 'Scotsway' directional post. Continue roughly in line with the overhead power cables and follow the path which has further posts until reaching an old 'Tramway' track. Follow this track and, just before reaching the metal gate, the path turns off to the right (there is a further post here). Follow the path through the woods passing a water tank on the left until reaching a small clearing with the stone quarry up on the left. Go through the gate to the left of the pond and follow the path between wire fences. Before reaching the next pond turn right into a grassy lane with hedges on both sides. At the end of the lane there is a sharp turn to the left which now leads to a metal gate. the stile on the right and go onto the left pavement of the tarred road. After about 300 yds. take the road off to the left (big trucks here, watch out). Follow this road, straight up until reaching the face of a rock escarpment (gas station on right). Go through metal gate and take the narrow path at the right of the portacabin. Step over the pipeline and bear right for 40 yds. See gate on left and climb over. Continue on track for 100 yds. and turn right. Retrace the paths back to Kirkliston.

Recce WB & AB 25/06/07..... WB 11/08/07.... WB 18/08/07... WB -AB 25/08/07

Walk No. 56 (Ormiston to Musselburgh)

Linear

Distance: Approx. 8 miles

Terrain: Railway & river paths with some minor roads.

Start: Mercat Cross bus stop, Ormiston, beside the Co-Op store.

WALK

1. Leave starting point outside Co-op on Main Street (WP001) before bend. Cross the road with care and turn left to go along Main Street to the Cockburn House community centre.

- 2. Turn right at the community centre into George Street (WP002) and continue for about 175 yd to its junction with The Orchard & George Crescent (WP003).
- 3. Take the path straight ahead leading to the Pencaitland Railway path. Turn left (WP004), heading west signposted to Whitecraig, Dalkeith and Penicuik.
- 4. At end of railway walk (WP005), turn right on main A6124 towards junction with traffic lights, keeping to pavement on right.
- 5. Cross road at pedestrian lights and follow the B6414 road to left, signposted Dalkeith and cyclepath route 196.
- 6. Keep to wide pavement on right, with remains of large bing also on right.
- 7. In 500 yards, before brick house by end of bing, turn right (WP006) towards Smeaton Shaw farm on road to Smeaton.
- 8. Just after farm buildings opposite Smeaton Shaw cottages, follow cyclepath route 196 sign on road to left through pedestrian access to right of gates (WP007). Follow road to right downhill, and turn right at end of road with electricity sub-station to left (WP008), still following route 196 signs, to join Penicuik-Musselburgh railway walk and turn right towards Whitecraig.
- 9. Continue to end of track at Whitecraig Road (WP009). Turn left, passing Camper Van centre, and cross at pedestrian crossing. Follow pavement to junction and turn right into Cowpits Road (WP010). Cross road and walk alongside estate wall for ½ mile to entrance on left to River Esk Walkway just before road bends right by some houses (WP011).
- 10. Walk under A1 and railway bridges and continue to end of walkway in Musselburgh.
- 11. Continue on Station Road to roundabout on Olive Bank Road with Tesco's on right. Continue on towards Bridge Street and end of walk.

Description by Angus Macdougall, edited by DD.

Walk No. 57 (Roslin to Dalkeith)

Linear

Distance: Approx. 8.5 miles

Terrain: Footpath and railway paths.

Start: Main Street, Roslin.

WALK

Walk from Main St, Roslin, down Chapel Loan past car park and turn right down lane between Old Cemetery and New Cemetery. Through woodland to road, turn left and take continuation of path down c. 100 steps to sewage works and across road bridge past entrance to Roslin Glen Country Park. Uphill, then first turn right up past Lea Farm to Rowan Cottage. Gate and narrow path beside cottage leads to Rosslyn Castle Station platform (c.1 mile).

Walk left along the Penicuik-Musselburgh railway path, passing mansion (The Thicket) in trees on the right, and continuing on the track across open fields to junction of B7003 and A6094. Cross the A road, turn left along leafy track which leads between road and the Rosewell estate, then across a minor road in the direction of Bonnyrigg. Continue with housing estate on left and open fields on right to recreation ground, and then former station platform (lunch stop?).

Cross Cockpen Road (B704) to track between houses and on to footbridge over A7 road (Dalkeith Western Bypass). At warehouses turn right for c.200 yards, then left, continuing northwards through recreation grounds, then in cutting between houses. After passing under 4 or 5 bridges there is a junction.

Turn right here which leads to the polychrome octagonal Water Tower 1889 (once used as a restaurant and owned by a man who won Master Chef on the TV and recently sold as a dwelling house). Take the steps down to the footbridge across the river to Iron Mills, a Gothic style building of c.1820. Go across the grass around the left side of the buildings and make for the signpost at the edge of the trees, Take the path upwards and turn left at the next sign to Glenesk Viaduct. Continue past next sign to Glenesk Viaduct and Railway Walk. There is a board showing a comprehensive history of the former railway (it may be worthwhile turning left here and walking onto the viaduct showing a good view of the river and the Water Tower). However, the walk carries on northward along the old railway track through woodland to its end near the Sheriffhall Roundabout (note on the right the 16th century tower of Sheriffhall farm, which is actually a doocot).

Go across the A68 and turn left for the bus to the city.

OS Explorer maps 344 and 345

Recce by John Howard

Amended partly by Wilson Black 4/6/07

Walk No. 58 (Loch Ore & Benarty Hill)

Circular

Distance: About 7 miles, walking time just over 3 hours.

Terrain:

Start: Lochore Meadows Country Park, Car Park (1 mile north of Lochgelly on the B 920).

Grid Ref: 170962. Information centre, toilets & refreshments.

Map: OS Landranger 58: Perth & Alloa

WALK

1. Walk west from the information centre along the north shore of Loch Ore.

- 2. The path eventually joins a straight metalled road. Turn left along this and after a short distance a track cuts off to the right.
- 3. Turn right here and ignore the path to the left shortly after passing through the gate.
- 4. Follow the clear track up and across Harran Hill. The path is straight at first, then meanders across the top of the hill (long, mainly gentle uphill slope with steep section about 2/3 of the way up).
- 5. Take the path to the right near the top of the slope (there is a viewpoint with a bench a short distance along the path to the left possible coffee stop!).
- 6. The right hand path joins a clear track at a T -junction. Turn left for a short distance to reach the public road.
- 7. Cross this and climb the zigzag steps (steep climb here) through the conifers beyond to join a clear, grassy track by a bench (views). Turn right here downhill.
- 8. At a Y-junction take the left, uphill track. Follow this up to the point where it bends left, into the trees. (Views across the East Neuk and Firth of Forth).
- 9. Return by the same route to the Viewpoint mentioned at 5.
- 10. Continue down this path eventually joining the outward track up Harran Hill shortly before arriving at the metalled road at the point referred to at 3 (downhill section can be slippy).
- 11. Turn right onto the metalled road and continue along it heading west until reaching the shore path which goes off to the left.
- 12. Follow the shore path round the south shore of the Loch. The route here is clear and brings you back to the car park and information centre.

The section from the viewpoint on Harran Hill up to the viewpoint on Benarty Hill (6 to 9 above) can be omitted.

Walk No. 59 (Bo'ness - Kinglass - Airngath - Kinneil Woods, shore walk)

Circular

Distance: Approx. 8 miles **Terrain:** Good paths.

Start: Car park for the Bo'ness/ Kinneil Railway.

WALK

Start at the car park for the Bo'ness/ Kinneil Railway. Leave the car park and turn left up Dock Street and at the main road turn right then left 'the Bog'. Follow the road up as it bears left and turn left at the top - Stewart Avenue. Continue until reaching Stark's Brae and take path into the woods on the left.

Follow this path for 50 yds. and take the steps on the right and follow the path and keep to the right as it stays parallel to the road. On reaching the play park keep to the right and then onto the main road. Follow the signs for the School. Pass the school and continue to the crossroads. Go over to Drumside Terrace and continue to the bus stop. Cross the road into Drum Road and at the end of the houses go onto the public footpath. On reaching the woods keep on the centre wider track as it winds round left and narrows with houses on the right.

Turn left and then immediately right onto public path to Linlithgow. The path goes between fields and rises up toward trees. Before reaching the upper trees take the wooden gate on the right and follow the path as it skirts the golf course.

Although the path comes to a tarred road for a right turn, part of the road can be missed by following round the edge of the golf course until reaching the road below the Club House. Turn right here onto the road and continue straight on, crossing over the main road and then passing Bo'mains Farm.

About 300yds further on turn right into the woods and follow the bridle path until reaching the next main road. Turn left and follow the road as it bends right then look for the opening into the woods on the left, just short of the bus stop. Down steps onto the path then left, then right near the park layout notice board.

Take the path that goes straight through the woods in a nearly straight line for just over 1/2 mile then reaching a pond on the right take the track going off right and follow the path until the first right turn and keeping the pond on the right go through the woods. At the end of the woods there is a clearing, take the path onto this open space and inspect the old Roman fort. To the left of the open space is a wooden bench and to the right of this is a path going around the left of a small pond. At the end of the pond turn left and follow the path keeping the open field to the right (visit ruined church on left).

The path at the end leads down over a small bridge and next to James Watt cottage. Kinneil House is on the left, go through the opening to right of the gable onto the main house driveway, take the driveway straight on until reaching the tarred driveway. Go left here into the open grass area and make for the opposite diagonal corner and join the path leading left.

On reaching the down steps go onto the side of the main road then cross over into the opening just to the left. 100 yds. down this opening the start of the shore walk begins. Look for the opening in the fence beside the railway, cross here and take the coast walk around the peninsula which winds back to the path beside the railway. Follow the path back to the harbour and cross the footbridge over the rails and into the car park.

Walk No. 60 (Holl Reservoir)

Circular

Distance: About 6.5 miles.

Terrain:

Start:

Holl Reservoir Car Park (3 miles west from Glenrothes on the A911 & turn right up a

minor road marked by a Right of Way signpost).

Grid Ref: 225035

Map: OS Landranger 58: Perth & Alloa

WALK

1. From the Holl reservoir car park walk on past the waterworks cottage to a junction.

- 2. Keep left here and continue, eventually entering woodland beside a bypass overflow channel for Harperleas Reservoir.
- 3. Follow the Lothrie Bum up to a kissing gate in the wall then turn right to follow the wall up to a ladder stile.
- 4. Cross the stile then head east (right) along a green, later rough, farm track.
- In line with Harperleas Dam pass an abandoned channel opposite ruins.
 Continue past Ballo Craigs and then turn right along the public road, down to a gate on the right opposite a stand of beech trees.
- 6. Descend towards Ballo reservoir and go left at the bothy along a faint path, close to the shore, towards Balgothrie Farm.
- 7. At Balgothrie, follow the diversion round the steading and head for a corridor through the wood
- 8. Follow this path to the Holl dam and the car park beyond.

Walk No. 61 (Innocent Railway, Brunstane, Portobello, Queen's Park)

Circular

Distance: Approx. 8 miles

Terrain: Mostly good paths, some muddy.

Start: Royal Commonwealth Pool.

WALK

Start at the Royal Commonwealth Pool and walk east towards Holyrood Park.

Before reaching the park gates, turn left into a residential street. Look for a path to the right (signposted) taking a 180° turn on to the Innocent Railway. Go through the tunnel and continue along the Innocent Railway and walkway.

Cross over a road (Duddingston Road West) and continue along the path. Pass a bus stop on the left. Continue on, veering left until you come to a ramp up to the road (Duddingston Park South).

Cross this road and continue until you come to a tunnel under the A1. Go through the tunnel and turn left going northwards (the A1will be on your left with warehouses to the right). After about 200 yards, take another tunnel to your left passing back under the A1. Follow the path until it reaches the road (Milton Road). Cross over the road and continue westwards until you reach a golf course on the right. Turn right into Hope Lane. Follow the perimeter of the golf course, passing the clubhouse. Bear right and continue until you reach a T-junction.

Turn left and, shortly afterwards, turn right at the traffic lights. Continue towards the railway bridge turning left immediately before the bridge into Figgate Park. Walk through the park, going under a road bridge and latterly following the Figgate Burn. Walk up the slope to the gate on to Duddingston Road. Turn right. Go straight ahead at the traffic lights on to Duddingston Road West.

Take the third turning on the right into Meadowfield Drive. At the top of the road, go right for about 200 metres and then veer left across the grass and uphill. Follow a rough path into woodland until you come to a gap in the wall. Go through the gap into Holyrood Park. Go half right towards the road and, on reaching the road, turn left.

By Dunsapie Loch, cross the road and go up the hill towards Arthur's Seat. Follow the path along the saddle to return to the Royal Commonwealth Pool.

Recc'd: SP 2015

Walk No. 61 (Innocent Railway, Brunstane, Portobello, Queen's Park)

Circular

Distance: Approx. 8 miles

Terrain: Mostly good paths, some muddy.

Start: Royal Commonwealth Pool.

WALK

Start at the Royal Commonwealth Pool and walk east towards Holyrood Park.

Before reaching the park gates, turn left into a residential street. Look for a path to the right (signposted) taking a 180° turn on to the Innocent Railway. Go through the tunnel and continue along the Innocent Railway and walkway.

Cross over a road (Duddingston Road West) and continue along the path. Pass a bus stop on the left. Continue on, veering left until you come to a ramp up to the road (Duddingston Park South).

Cross this road and continue until you come to a tunnel under the A1. Go through the tunnel and turn left going northwards (the A1will be on your left with warehouses to the right). After about 200 yards, take another tunnel to your left passing back under the A1. Follow the path until it reaches the road (Milton Road). Cross over the road and continue westwards until you reach a golf course on the right. Turn right into Hope Lane. Follow the perimeter of the golf course, passing the clubhouse. Bear right and continue until you reach a T-junction.

Turn left and, shortly afterwards, turn right at the traffic lights. Continue towards the railway bridge turning left immediately before the bridge into Figgate Park. Walk through the park, going under a road bridge and latterly following the Figgate Burn. Walk up the slope to the gate on to Duddingston Road. Turn right. Go straight ahead at the traffic lights on to Duddingston Road West.

Take the third turning on the right into Meadowfield Drive. At the top of the road, go right for about 200 metres and then veer left across the grass and uphill. Follow a rough path into woodland until you come to a gap in the wall. Go through the gap into Holyrood Park. Go half right towards the road and, on reaching the road, turn left.

By Dunsapie Loch, cross the road and go up the hill towards Arthur's Seat. Follow the path along the saddle to return to the Royal Commonwealth Pool.

Recc'd: SP 2015

Walk No. 62 (Gifford, Yester Estate, Danskine Loch)

Circular

Distance: Approx. 7.5 miles

Terrain: Good paths, mostly level, some very muddy.

Start: Car park in Gifford beside the Mercat Cross (WP PARK).

WALK

N.B. There is now a new path, described below, that avoids going along the drive to Yester House.

At the back of the car park take the steps down into Station Road and turn right. Take the first left into Tweedale Avenue (no sign) and follow this road until it meets the B6355. Turn left and walk back to the Mercat Cross. Continue along the main street until reaching the church. Bear right into Duns Road.

Beyond the churchyard, turn right into Walden Terrace and, almost immediately, turn right into Park Crescent. Walk to the end of the road to the junction with Park Road. Turn right, then almost immediately left into The Wynd. When The Wynd meets High Street, go straight ahead along a path to The Avenue. Turn left and head for the entrance to Yester House.

There are toilets on the right.

At the end of the avenue, just before the entrance gates to Yester House, turn left and, at the bend that leads to High Street, go along the path that leads to Park Road. Turn right and head for the new gate in the boundary wall of Yester estate (WP GATE). Go through the gate and turn left along the new path.

From this point, simply follow "Yester Path" signs heading for "Garvald" until reaching the B6355 road at a Gate Lodge (WP007). There is metal gate here that may be difficult to open and may have to be climbed.

Cross the road and take the track anti-clockwise round Danskine Loch. At the dam at the end of the loch (WP008), turn left to cross the dam. At the far side (WP009), turn left and return along the opposite side of the loch to the metal gate beside the gate lodge. From here, return by the outward route again following the "Yester Path" signs but now heading for "Yester".

Recce DAD, MLD 20/6/2015 & 25/07/2015

Most of the waypoints below mark signposts where there is a change of direction. They are largely superfluous as the signage is so good.

PARK	NT 53370 68010
GATE	NT 53669 67741
001	NT 54008 67739
002	NT 54615 67332
003	NT 54590 67233
004	NT 54729 67053
005	NT 54836 66951
006	NT 55765 67033
007	NT 56590 67350
008	NT 56635 68033
009	NT 56549 67998

Walk No. 63 (Beecraigs Wood, Lochcote Reservoir, Gormyre & Witch Craig wood)

Circular

Distance: Approx. 8 miles

Terrain: Good paths with a few muddy sections.

Start: Visitors' Centre at Beecraigs Country Park.

WALK

The walk starts at the Visitors Centre' at Beecraigs Country Park (public toilets available).

Go up and over the wooden bridge at the back of the car park and follow the path which gradually turns right down to the Beecraigs Loch.

On reaching the loch turn left and take this path clockwise around the loch.

The path comes to a tarred road by a car park. Cross the road and take the path that leads through the centre of the park, passing the 'dead elms' and aiming for the Balvormie Car Park. Cross the tarred road and keep going west and aiming for the gate which is at the next main road and car park for Cockleroy hill. Go to the back of the car park and take the path into the trees beside the large information board.

Follow the path through the trees until reaching a gate into a field on the right (this is the access to the path up to the top of Cockleroy hill and can be climbed if desired). At this gate, at the foot of the hill, turn left and follow the track until reaching a gate with a view ahead of the reservoir.

Go through the gate and **either** turn left and drop down to the gate at the bend in the road **or** cross the field diagonally to the gate at the far bottom corner. On reaching the road turn right. Follow this road, overlooking the reservoir, then alongside woods and turn left at the Craigend hamlet.

At Easter Woodside turn left again and take this road down and then up again to the crossroad on the outskirts of Torphichen.

Turn left here and follow the road past Gormyre and then onto the T-junction of the main road. Turn left and go along the side of the road for 300yds until reaching the Korean War Memorial. Go into the park and take the tarred path up to the small memorial room then continue up the path with the stone steps until reaching a wooden stile. Climb over the stile and turn immediately left onto a narrow path. Take this path as it gradually descends down the hill.

On reaching the gate at the bottom, cross over the broad track and look for the finger post pointing to Balvormie. Follow this path to the car park at Balvormie, cross the road and follow the signs for the Visitors' Centre car park.

Walk No. 64 (Culross & Devilla Forest)

Circular

Distance: About 7 miles.

Terrain:

Map: OS Landranger 65 Falkirk & Linlithgow

Start: Car park at west end of Culross on the coast road. Grid Ref:

984859.

Toilets & refreshments available in Culross.

WALK

 Walk east from car park into the village of Culross. Pass the Palace on the left and turn left up the next cobbled street, the Back Causeway, towards the Mercat Cross

- Walk quite steeply up Tanhouse Brae to reach the Abbey. Continue on along the road, soon turning left at a speed limit sign to pick up a footpath along a field edge.
- 3. Cross a minor road, continue straight on along a field track and then turn right at a T junction.
- 4. Follow a narrow path between hedges then turn left at a Y junction onto a wider track leading to the ruinous West Kirk.
- Carry on west past the kirk and go straight on at the next track junction. The path continues, often muddy in places, between two fields (views across the Forth here) and then along the edge of woodland until it reaches the track to Blair Mains Farm.
- 6. Turn right here and walk up to cross the A985 (care required) and into Devilla Forest.
- 7. Walk up the tarmac road in the direction of Righead Farm and take the second track on the left.
- 8. Follow this track for just over 1 km (ignoring another forest track joining from left) until a Y junction is reached. Take the right fork.
- 9. Continue on this track for a short distance until reaching a cross roads (5 roads). Take the 1^{5t} exit, sharp left, and carry on, going straight across at a subsequent cross roads and past a lonely steading on the right as the forest road enters a clearing.
- 10. As the track leaves the clearing take a path on the left which disappears into the forest. Continue on this path (muddy in places) until a small reservoir is reached. Turn right here and go along the west side of the reservoir for a short stretch, crossing a stream and reaching a forest track.
- 11. Turn left on the forest track and then right at the next junction and soon after reach the A985.
- 12. Crossing the A985 (care required) walk east along the grass verge until the track to Blair Mains Farm is reached (see 6 above). Turn right down the track towards the farm. Go past the farm, veering right at a Y junction towards Blair Castle (now a miners' convalescent home).
- 13. On approaching the castle take the drive to its left and descend to the coast road just west of Culross.
- 14. Cross over the road and take the tarmac path beside the railway and shore back to the start.

There are a number of alternative routes through Devilla Forest.

Walk No. 65 (Hopetoun House, coastal low walk to Blackness, return by high walk)

Circular

Distance: Approx. 7 miles

Terrain: Good paths all the way with a few muddy sections in the woods.

Start: Hopetoun House

WALK

Cars will require to enter the main driveway to the 'Big Hoose' but turn left at the end of the wooded section. This turn off is marked as 'Forth Cycle Track'. The cars can be parked on the left where the road bends round to the right.

The walk starts on this road going off westward. Continue for just over ½ mile then turn right about 150yds after the trees. This is the cycle path and will be signposted. At a crossroads turn right and follow the track as it bends round to the left. The track continues to Nethermill Bridge over the Midhope Burn.

Cross the bridge and after 50yds there is a split in the path. There is a choice here as the path to the left rises up to a wooded path all the way to Blackness and the lower path, which is wider, follows the shore to Blackness. Since the walk involves going to Blackness and then returning the choice of path is optional.

On reaching Nethermill Bridge on the return journey, cross the bridge and take the track for about 200yds and just before it bends to the left take the narrow path on the right with the bushes on each side. Follow this path as it firstly skirts the left side of the burn then starts to move off left and rises up through the trees. At the top of this path there is a T-junction, turn right and after 30yds turn left toward the stile and the road into Abercorn Church. Take the road out of the Church area and through the houses until reaching the main road. Turn left here and follow the road with the estate wall on the left until reaching the 'Blue Gate'. Go through this gate which leads onto the estate road and is in a straight line back to the cars.

Recce WB 10/05/09

Walk No. 66 (Ormiston, Elphinstone, Fa'side Castle & Falside Hill)

Circular

Distance: Approx. 8 miles. Time: 3 hr without stops.

Terrain: Old railway lines, paths & some quiet roads. Gently uphill to the mast on

Falside Hill then downhill back to the start.

Start: Car park beside Puddle Bridge about 500yds north of the Robert Moffat

monument.

WALK

The walk starts at the car park (WP PARK) beside Puddle Bridge which is about 500yds north of the Robert Moffat monument. Take the new path beside the allotments heading west to join the disused railway line and turn right (west).

Continue on this path for over a mile and just before going under the overhead power cables turn right where there is a wooden seat (WP 001).

Take this path up through the trees and continue until reaching the main road in Elphinstone (WP002), where there is a school on the right.

Turn left here and after about 150yds turn right onto a track (WP003) (there is a football pitch at the corner that might be a suitable coffee stop). Continue along the track until reaching the next old railway path under a second set of overhead power lines (WP004).

Turn left onto this track until reaching a tarred road (WP005) then turn right up to Fa'side Castle. Follow the road as it turns right and slowly climbs up to the mast at the top of the hill.

Continue on this road as it slowly descends. Near the bottom, about 1/2 mile beyond the entrance to Myles Farm and just before another set of overhead power lines, there is a yellow barrier on the right (WP006). Take the path behind the barrier and follow it for about 1 mile until reaching a tarred road (WP007). Turn right then left onto a wider road (direction Research Centre). After about 200yds turn right just beyond the new houses at North Elphinstone Steading (WP008).

The path continues and has a left turn (WP009) then a right turn onto another path (at the right turn, there are some large boulders and fallen tree trunks that might be a suitable lunch stop). Stay on this path for about 1 mile until, just before some trees, there is a branch to the right (WP010). Follow this branch downhill to reach the disused railway line (WP011) and turn left to lead back to the car park. (For a quicker return, go straight on to Howden Bridge (WP012) over the disused railway line. Cross the bridge and immediately turn left down onto the lower railway path. Turn right here to return to the car park).

Recce: WB 23/06/09 (part by bicycle), DD 11/7/2013

Walk No. 67 (Haddington, Colstoun, Lennoxlove)

Circular

Distance: Approx. 6.5 miles **Terrain:** Level paths.

Start: Haddington

WALK

The walk starts in the centre of Haddington where the road splits in two directions (although it is now a one way system).

Take the right hand road and continue until reaching the crossroads and go straight forward into Church Street.

Look for the path going off right and follow it along the right side of the river (upstream). Follow this path all the way up river until reaching a grey metal gate on the left. Take the path bearing off right towards the houses.

Turn left on reaching the road and continue until it comes to a T-junction. Turn left here and after about 100yds turn left onto a track leading into the woods. Follow the track and bear right at the fork in the road and after about 100yds bear right again and continue past a stack of timber then go straight on to the narrow path.

On reaching an elbow on the road go straight ahead with the trees on the right. At the end of this track there is a T-junction, turn left here and follow the track which leads down to a footbridge. Cross the bridge and 100vds. ahead there is a tarred road.

Turn left here and carry on until reaching a road junction. Go straight ahead here onto the track leading into the woods. The track arrives at a field where it goes forward and leads to a gate at the far left corner next to the trees. Go through the gate and turn right and follow the path until reaching a house on the right. Continue onwards and after a further 150yds look out for a track on the left into the wooded area (if you come to the main road you have come too far).

Take this track as it narrows to a path and comes to a T-junction with a wider path. Turn left and follow the track until the stone wall appears up to the right. Pass the tree with the large drooping branch and then bear slightly left and downhill until reaching the bridge over the burn.

Cross the bridge and turn off to the right where the path (often muddy) finally comes to a fence and a stile. Climb over the stile and take the track into the field with the trees on the right and after about 200yds it reaches a tarred road. Turn right towards Lennoxlove House but follow the road as it bears off left of the house, rising up gradually to the main tree lined avenue of the main entrance to the 'Big Hoose'.

On reaching the main road turn left and continue until reaching the bridge over the Tyne. Just over the far side of the bridge turn right onto the riverside walk and retrace this part of the walk back to the centre of Haddington.

Recce WB & AB 25th June 2009

Walk No. 69 (Larbert to Torwood)

Circular

Distance: Approx10km or can be shortened to 8 km by returning to the start.

Terrain: Good waymarked route that is mainly flat, muddy in places.

Start: The Old Denny Road in Larbert.

WALK

The walk is described in Falkirk Council's website at:

https://www.falkirk.gov.uk/services/development/planning_and_environment/ranger_service/local_walks/larbert_to_torwood.aspx

Walk No. 70 (Pentland hills - Threipmuir Res. South around Black Hill, North side of Bell's Hill)

Circular

Distance: Approx. 8.5 miles

Terrain:

Start: Car park at Threipmuir Reservoir.

WALK

Walk starts at the car park at Threipmuir Reservoir. Go back to the road into the car park and turn left (south) crossing the bridge over the reservoir and taking the uphill tree-lined avenue. At the top of the hill turn left and then right making for the gate/stile.

From this stile follow the well beaten track (south-eastern direction). The path continues and enters into a valley. There are two stiles on this section of the track. On reaching the second stile (Green Cleugh) continue on the path beside a burn in the valley. The path will reach Loganlea Reservoir and lead onto a road along the left side of the reservoir.

Follow this road passing the reservoir and onward by the side of a river which feeds into Glencorse Reservoir. After about ½ mile watch for path leading off to the left with fingerpost (Balerno?). Go through the gate and take the path uphill and on through Maiden's Cleugh (ruined house on right for lunch stop).

On reaching the gate with stone step stile turn left and keep to the left of the fence up and over the saddle of the hill. Bear slightly left when dropping down into the valley and make for the narrow path along the side of the hill.

On reaching the path turn right and continue along the side of the hill until the water house by the side of Threipmuir Reservoir. Cross over the 'breakwater' and turn left following the path around to the dam. Continue to the far end of the dam and over the metal bridge onto the main track, then bearing left, follow the track back to the car park.

Walk No. 71 (Linlithgow, Union canal, Parkley Craigs, Loch)

(Similar to walk No. 42)

Circular

Distance: Approx. 7.5 miles **Terrain:** Mostly good paths.

Start: Linlithgow Rugby Club car park.

WALK

Start at Linlithgow Rugby Club car park on the right of the A706 just after going under the railway line.

From the car park go along the left side of the rugby field against the wire fence. At the end of the pitch, go down onto the pavement and turn right. Follow the pavement then reach the pedestrian crossing and cross over the road. Take the upper path with the waste bin and centre post. Continue on, with the timber fence on the right and on reaching the houses turn left at the T-junction. Continue on the road and turn right into Kettil'toun Crescent. After about 100 yds. take the path bearing right between the two grassy areas then left at the T-junction. Follow this path to the tunnel and take the steps on the right leading up to the Union Canal. Turn left along the towpath.

After about ¾ mile a road crosses the canal. Go up onto the road, turn right and follow up this road for about 500 yds. and turn left onto the public path road and continue to the next main road. Turn right at the main road then left after about 150 yds. Follow this road to Parkley Craigs. Pass some smart houses on the left and look for the paddock on the right. Take the narrow path along the left of the paddock until reaching the bend in a road. Keep leftish here and follow the track to Parkley Place (skirting it on the left side). Follow the road going uphill (north) over a zigzag and then downhill to the main road. Cross the road and turn right then left at the large 'No Parking' signs. Follow this tree-lined road to the bridge over the canal then left down onto the towpath.

Stay on the towpath for just over a mile until it crosses over a main road. Just a short distance after this crossing there is a set of steps off to the right. Go down these steps to the main road and cross over. Take the path to the right of the industrial building and continue (northward) under the railway line, along the left of a playing field, through some housing and onto the main road into Linlithgow. Cross the road, turn right and take the next minor road off to the left. Soon there is a gate leading into the pathway around the loch. Take this path around the loch until it comes to a car park on the right. Take any of the paths that lead up to the main town road then turn right and continue until reaching the roundabout and the road leading to the rugby ground. Follow this road which goes under the railway line and to the car park.

Walk No. (72) (Hillend, Ski slope, Allermuir, Smithy Cleugh & Swanston Village)

Circular

Distance: 6 miles.

Terrain: Part hill paths with some muddy sections.

Start: Car park at the entrance to the road up to the Ski Centre.

WALK

The walk starts at the car park at the entrance to the road up to the Ski Centre.

Take the grass path at the back of the car park with the road on the right and the woods on the left. Follow the path as it bears left and goes along the side of a wire fence. The path will gradually bear right passing a disused quarry.

On reaching the timber post take the path uphill towards the remains of the old fort. No need to climb up to the top as the path skirts around the left side and follows the line of the fence until reaching a gate with a fingerpost, Go through the gate and take the path towards the gantries of the ski lift passing by an old juniper tree.

Continue on the path as it descends towards the end of the woods with the golf course on the right. When the path meets a small stream take the path leading to Allermuir (fingerpost). Take this uphill path between Burnside Hill and Middle Knowe and follow the path to the top of Allermuir.

Go through the gate and take the path on the right side of the fence. Half way down the hill take the path off to the right making for the gate in the dry stone dyke.

On reaching a broad track (before the gate), turn right and follow this track as it falls gradually down the valley. The track comes to a fork.

Take the right side (muddy here) and continue until reaching a metal gate.

Take the path to the right of the gate and follow it around the right side of the woods. At the end of the wood cross the burn and make for, the broad path. Turn right here and follow it to Swanston farm.

On arriving at the farm take the road off to the left and go around the left of the farm.

On reaching a T-junction turn right then soon bear left and follow this road between the golf course and passing communication antenna masts on the left.

On reaching the main road turn right and follow the pavement to the car park.

Recce AB & WB 16April 2010

Walk No. 73 (Winchburgh, Ecclesmachan, Broxburn, Winchburgh)

Circular

Distance: Approx. 7/8 miles

Terrain: Union Canal, woodlands, country roads, good level paths.

Start: Car park at the north east side of the canal at Winchburgh (GR NT 087 753).

WALK

The walk starts at the car park at the north side of the canal at Winchburgh.

Walk from the car park to the canal towpath and turn left with the canal on the right side. Follow this tow path to Broxburn, passing large shale bings on the right. On reaching the main road over the canal (see picnic tables on the far side of the canal) go under the road and immediately turn left up to the main road, cross over and then take the road with the canal on the right until reaching Pyothall Road on the left. Follow this road to a T-junction and turn left and soon right into Galloway Crescent. Look for the path on the right leading to Broxburn Community Woodland.

Go through the wooden gate and follow the path to a T-junction. Turn left and immediately cross a wooden bridge over a small stream then continue west. Continue along the path to a second T-junction and turn right.

Follow the path to the houses at the top of Carldubs Crescent. On reaching the houses keep to the grassy verges on the right, always keeping the houses on the left. On reaching the overhead power lines, there is a car park at Dargai Place and a corner path up to the main road (B8046). Turn right here and follow the pavement to Ecclesmachan.

Need to re-check the next section ...

At the end of this village there is a house on the right, back from the main road with heaps of logs beside it. Go through the large gate and follow the track into the bushes (this path can be a bit overgrown and it may be possible to keep to the field on the right until it gets to Hillend Farm). Turn left at Hillend Farm and follow the track to the main road.

Turn right and follow the road with Kirklands riding stables on the right. This stretch of road is about ¾ mile then turn left toward Glendevon farm. When this road reaches a main road turn right then after about 50yds turn left and follow this track until it reaches the canal. Cross the bridge and go down onto the tow path. Follow the tow path with the canal on the right until reaching the car park at Winchburgh.

Recce First by Wilson & Anah Black then DAD & MLD 27/12/2015

Walk No. 73a (Winchburgh, Ecclesmachan, Broxburn, Winchburgh) (Walk 73 in reverse)

Circular

Distance: Approx. 8.5 miles

Terrain: Union Canal towpath, woodlands, country roads, rough, muddy paths. Mostly level.

Start: Small car park at the north east side of the canal at Winchburgh (NT 087 752).

WALK

Walk from the car park to the canal towpath and turn right with the canal on the left. Walk north along the canal, under a bridge and, at the second bridge (WP002), climb up and cross the bridge on to a potentially muddy track. Follow the track roughly south towards the new Winchburgh Village housing estate and, at a roundabout on the B9080, turn right (WP003).

Walk along the pavement for about 50 yds then cross the road to the farm road leading to Glendevon Farm (WP004).

Walk along the road past Glendevon House to meet a public road (WP005). Turn right and walk for about 0.75 miles past the entrance to Kirklands riding stables to the entrance to Hillend Farm (WP006). Turn left into the drive and follow it up to the houses. Go right in front of the houses to find a grassy track heading roughly SW towards Ecclesmachan. When the track goes right uphill to a field (WP007), take the left fork heading slightly downhill. This next section is rough and potentially muddy but the route is clear. The path emerges at a gate and a stile onto the B8046 at Ecclesmachan (WPHCORNER).

Turn left and walk on the pavement for about 1 mile to a small car park at Dargai Place (WPDCARPK) on the outskirts of Broxburn. Keeping the houses on the right walk along the grass and then a road to reach the entrance to Broxburn Community Woodland. Follow the obvious path roughly north-east to a wooden bridge across a stream.

Turn right beyond the bridge and follow the path to its exit at Galloway Crescent (WPGCRES). Continue along Galloway Crescent, turn left into Clarkson Road then right into Pyothall Road. On reaching the canal, turn right and walk along to Broxburn's West Main Street (A899). Just before the canal bridge, there are picnic tables.

Cross the A899, cross the canal bridge and descend steps to the opposite side of the canal. Turn right and head roughly north-east along the canal path back to Winchburgh.

Recce DD & MD 8/11/2015, DD 19/01/2015

Waypoint	Grid Reference
PARK	NT 08704 75215
002	NT 08099 76127
003	NT 07930 75273
004	NT 07823 75241
005	NT 07695 74250
006	NT 06436 74328
007	NT 06351 73945
HCORNER	NT 05872 73778
DCARPK	NT 05996 72438
GCRES	NT 07486 72609

Walk No. 74 (Dalkeith Country Park and N. Esk waterway)

Circular

Distance: 7/8 miles

Terrain: Mostly good paths, muddy in places.

Start: Estate entrance along from centre of Dalkeith (WayPoint 001).

WALK

Note that some of the tracks used in this walk now have "Horses Only" signs so, before attempting this walk, it might be better to contact the Park office to clarify whether they want (and have the right) to prevent walkers using them.

Walk starts at Estate entrance along from centre of Dalkeith.

Go into the estate. There is a church on the right and a road off to the left. Go straight on as the road bends right and, just before the site of the old children's adventure centre on the left, take a path on the right (WP001a) where there is a marker post with a yellow arrow. Follow this path (eventually with the river on the right) until a bridge over the river appears on the right (WP002).

At this point there are 2 options:

1. Cross the bridge and turn immediate left onto a path with a fence on the left. Follow this path with the river on the left. The path goes into a dark tunnel, 50 yds. long. At the far end continue on the path, bearing right at a yellow arrow sign, until reaching an old amphitheatre. Use the steps and the right hand curved path and go up the steps at the far side and onto a path leading to a tarred road. Turn left at the road then turn right at the junction.

Anyone who does not want to go through the tunnel can take Option 2.

2. Do not cross the bridge but go along the road and go through the Stable Block, visiting the toilets en route if necessary. Beyond the Stable Block, pass the ruined Orangery and cross the bridge.

Continue along the tarred road for about 3/4 of mile then before going under the power lines or near the new Dalkeith Bypass turn left (WP003) along a track to 'Pickle Dirt' farm buildings. Go around the right side of the buildings (WP004) and then take the track leading downhill and towards the river. Take the path along the right side of the river which will arrive at another tarred road.

Turn left here and cross over the bridge (WP005) (Possible coffee stop). Follow this road as it winds uphill and comes to an abandoned large (red?) box-trailer (WP006). Do not go past the trailer but take the track round the right-hand side of it through trees with an open field visible at the end of the trees. On reaching the field, there are 2 options depending on whether the field is occupied and/or electrified:

- 1. Go into the field and walk along the right hand tree side to a metal gate at the far end of the field (WP007). Go through the gate and onto the cross track.
- 2. Do not enter the field but take the narrow path, rough in places, just inside the trees that follows the fence along the side of the field. At a split in the path keep left beside the fence. Look out for the metal gate (WP007) and the cross track. As you near the gate, you can hear the traffic noise from the A1 dual carriageway a short distance ahead.

Turn right here and follow this track along with the river on the left for a good distance until there is a sharp right bend. Round the bend the track goes in a straight line with a water ditch on the left. Follow the track until it reaches the road (WP008) and turn left (this is the road that was walked on earlier). Look out for a fork in the road (WP009) and go off to the right.

Continue on this road which will at one point move off left and under the Dalkeith Bypass. Follow this road with the river off to the left until reaching a junction with a path off to the left (WP010). The path off to the left is not obvious but it has a sign saying "Not suitable for dogs or push chairs". **Do not take this path unless a quick return to the start is required.** Instead, keep straight on the wide track into the trees. The track descends to a crossing over a small burn and then past 'The Marble Basin' well on the left (Possible Lunch stop).

Continue past 2 piles of sawn logs on the left. Just beyond the third pile of sawn logs on the left at the top corner of The Hermitage Deanhead Park (WP011), turn right and take the track into the trees with a short section of wooden fence to the left and follow it as it skirts the tree nursery field on the left, dropping down to a small burn. Do not cross the first small bridge on the right but continue straight on with the burn on the right. At the second small bridge, turn right and cross the bridge over the burn (WP012) and, shortly afterwards, turn left (WP013). Follow the most obvious route through the trees (marked with red signs) until emerging on the broad track (WP014) leading to King's Gate. Turn right and head towards the gate.

Just before reaching the gate, turn left (WP015) and take the path into the trees (still following red signs) which eventually leads to the east corner of Westgarth Park (WP016). Turn sharp right onto a path marked with a yellow sign then follow yellow signs in a big anti-clockwise curve. Eventually, with the river on the right, see Dalkeith House across the river and Montagu Bridge ahead. The path emerges on the road leading to Montagu Bridge (WP017). Turn right and cross the bridge.

At this point, there are 2 options:

- 1. In good weather conditions, immediately, beyond the bridge, turn left down a path which goes under the bridge through a small stone archway. Go along the flat grass area with the river on the right and take the narrow path which rises up towards Dalkeith House and goes round the south-west corner of the house (at this point, the path may be overgrown). The path eventually comes to a set of wooden steps (which are steep and broken) leading up to the Ice House and the tarred road. Either turn right and follow the road back to the starting point at the park entrance or turn left and follow the road back to the Stable Block and toilets before heading for the starting point.
- 2. Alternatively, continue straight on from the bridge then turn left on to a path beside a large notice board headed "Woodland Trails Start Here" (WP018). This leads directly downhill to the Stable Block café and toilets. From here, return to the starting point.

Waypoint	Grid Reference
001 (Park Entrance)	NT 33418 67696
001a	NT 33621 67793
002	NT 33734 68008
003	NT 34496 69079
004	NT 34218 69164
005	NT 34460 69629
006	NT 34307 69885
007	NT 34734 70486
008	NT 34354 69867
009	NT 34514 69768
010	NT 33862 69169
011	NT 32989 68601
012	NT 32677 68262
013	NT 32628 68364
014	NT 32446 67948
015	NT 32274 67767
016	NT 33010 68022
017 (Montagu Bridge)	NT 33400 68100
018 (Notice Board)	NT 33558 67930
020 (Marble Well)	NT 33228 68860

Walk No. 74a (Newbattle Abbey, Dalkeith Country Park)

Circular

Distance: 9 miles

Terrain: Mostly good roads and paths, some gentle ascent.

Start: Buccleuch Street bus stop beside Dalkeith Library (WPBUS1)

WALK

Go SE down Buccleuch Street then turn right into Lothian Road. Continue on to Abbey Road.

At a pedestrian crossing, take the footpath that leads to St David's Terrace then turn left into St David's Avenue. At the far end of the Avenue, go through a gate (WP001) to enter Newbattle Abbey Grounds.

Follow a path towards the river and, just before reaching a footbridge (WP002), turn right and follow a path beside the river towards the Abbey.

Go round the abbey in an anti-clockwise direction then go S to a footbridge across the river (WP003). Cross the footbridge, turn left and follow the path on the S side of the river. On reaching the footbridge (WP002), the path splits. Take the lower path on the left. This emerges at Newmills Road.

At Newmills Road, cross at the pedestrian crossing, turn left, cross the bridge and take a path beside a car park (WP004) that runs along the W side of the river towards Musselburgh Road.

At Musselburgh Road (WP005), turn left and follow the road to the Town Gate entrance to Dalkeith Country Park (WP006).

Enter the park. Follow signs for "Restoration Yard" (what used to be called the Stable Block). Go through the Stable Block, visiting the toilets if necessary. Beyond the Stable Block, pass the ruined Orangery and cross the bridge.

From here on, the route mostly follows marker posts with green arrows. In the absence of any specific instruction, follow the green arrows.

Continue along the tarred road for about 0.75 mile, go under the power lines and cross over the A68. Follow the road round to the left to cross Smeaton Bridge (WP009). Turn right and follow the road to a split (WP010). Take the left branch and go left again (WP011) to enter an avenue of trees. Follow the track until it eventually goes under the A68. Beyond the A68, where the track splits (WP012), follow a cycle marker to the right. This eventually goes past Marble Basin (WP013) which may be a possible lunch stop.

Beyond Marble Basin, at a pile of logs (WP014), go right at a marker post with green dots and follow the track until it comes to large green metal gates (WP015). Turn left at the gates and follow signs until the track emerges on to the main drive (WP016) from the King's gate entrance to the park. Turn left and follow the drive over Montagu Bridge back to the Town gate entrance (ignoring any green arrows off to the right). From there, go along High Street to catch the return bus on South Street (on the opposite side of the library from Buccleuch Street) (WPBUS2).

Waypoint	Grid Reference
BUS1	NT 33100 67100
BUS2	NT 33200 67200
001	NT 33183 66456
002	NT 33631 66588
003	NT 33303 65910
004	NT 33536 67089
005	NT 33784 67566
006	NT 33427 67704
007	NT 33623 67792
008	NT 33732 67985
009	NT 34459 69644
010	NT 34280 69896
011	NT 34143 70002
012	NT 33871 69174
013	NT 33225 68857
014	NT 32999 68613
015	NT 32828 68697
016	NT 32442 67975

Walk No. 75 (Arniston, Dalhousie, Lothianbridge, Lawfield, Camp Wood)

Circular

Distance: 8 miles

Terrain: Mostly good paths and tracks.

Start: Arniston opposite the Scotmid store.

Walk

The walk starts in Arniston opposite the Scotmid store.

Take the road to the right of the 'Grants' bar and restaurant and continue down to the main A7 road. Cross over into the track between the trees. Follow the track until reaching a bridge over a tarred road. Go down onto the tarred road and turn right. Pass a sign post with 'Gorebridge circular path' and as the road bends right turn off left. Continue until the track turns right towards the farm. Go straight on here through the metal gates. A pit head and chimney can be seen straight ahead.

On reaching the main road turn left. Keep on the left pavement until reaching a bridge over the river Esk. Cross the road at a suitable point and take the road going right to Dalhousie Castle. Keep going straight ahead here through the stone pillars towards Grove Farm.

On reaching the farm see finger post to Lothianbridge. Take the path around the left of the farm and it will soon bend left to run parallel to the river (Esk). On reaching a road (with red car on blocks?) turn right towards main road (A7) going under the viaduct.

On reaching the busy road cross over and turn right. After about 100 yds. there is a path left into the woods. Path sign for 'Newbattle Bridge'. Take this path keeping mainly left until there is a fork in the path beside wooden posts. Take the right path (danger on the left path). Follow this track as far as it goes where there are steps down left to the road.

Go down the steps and turn left at the road then cross over the finger post 'Easthouses ½ mile'. Continue on this path until reaching the railings around a school and bear left until reaching a main road. Turn right and continue until bend in the road.

Cross over and take path with pointer 'Mayfield ½ mile'. Follow path which skirts playing fields and goes under road into playing park. Turn left past bike ramps then left onto pavement. Turn right and very quickly turn off right on path into trees. Cross the grass bearing left until reaching a path and then left. Soon turn right towards the houses with a nursery on the left.

On reaching the road turn left. (There is a bus stop here for the bus 3a to city centre, should anyone wish to terminate the walk at this stage).

Cross the road at the bus stop and turn right into Coronation Place then left at the T-junction.

Continue for around 100yds and turn right up narrow lane just short of new housing. At the end of this lane continue straight on to path between trees. Continue up the path passing a communications mast on the right. The path continues until reaching Lawfield farm.

Take the track around the right of the farm then turn right along the track leading to the woods. Just before entering the woods take the track on the right which follows the line of the woods. On reaching the tarred road turn right.

Continue on this road for just over ½ mile. There is a crossroads on this stretch but keep straight on. (Pointer 'Tyne/Esk Trail'). On reaching the trees on the right continue to the apex of the hill then turn right into the woods. Follow this track and on reaching a metal gate go over the stile and straight on following the beaten track. On reaching the next gate go off left through the metal gate and between wire fences. On reaching cart track turn right (new wooden bench here).

On reaching tarred road turn right but at end of immediate bend go left over stile ('pointer – Greenhall ¾ mile').

Continue down this track through farm land (muddy) until reaching the main road. Turn right and then cross over to turn left at Wilson Road. Keep on the road as it bears right then aim for the road with the 20 mph sigh (Barleyknowe Lane). Take this road with a school on the left until reaching the main road with the bus to town opposite Scotmid (Bus 29).

Walk No. 76 (Hermitage of Braid, Braid Burn, Dreghorn, Swanston, Fairmilehead)

Linear

Distance: Approx. 7/8 miles. **Terrain:** Good paths.

Start: Foot of Liberton Brae at the junction of Blackford Glen Road (leading to the Hermitage

of Braid).

WALK

The walk starts at the foot of Liberton Brae at the junction of Blackford Glen Road which leads to the Hermitage of Braid.

Follow the wide path which runs along the side of the Braid Burn until it reaches a main road. Turn right for about 60 yds. then left until reaching the main road beside Greenbank Church. Cross the road and enter into the Braid Valley Park.

Continue through the park following the line of the river. The walk then continues and follows the river alongside housing and playing fields on the right. The path crosses over a main road (Firrhill to Oxgangs and on this section look out for the crossroads in the paths). There is a green litter bin on the left and a brick substation on the right.

Turn right here between the metal fences then at the next T-junction turn left and take the path up some steps and onto a tarred road among houses. Turn right and follow the road until it comes to a main road.

Cross over and go to the monument beside the entrance to Dreghorn Camp. Take the track down the right side of the monument and then the path to the right just before the stone bridge. This path goes into the woods and soon reaches the wire fence around Dreghorn Camp. Follow the path alongside the fence until the buildings stop. The wire fence starts to go off to the left but go straight on and follow the path through the woods until reaching a junction with a wider track.

Turn right here and continue until reaching an open field. Go straight on following the path in the field and bear left when reaching the wire fence. The path continues with the burn on the right (and the noise of the motorway traffic ahead). The path then goes under the motorway.

Go through the gate and take the path bearing off to the left and in line with the overhead power lines. Take the path across the grassland to the finger post beside the fenced shrub area.

Bear left here along the track beside the wire fence and in line with the overhead power lines. Go through the gate at the end of this track and turn left onto a tarred track (see alternative below).

Continue on this track until reaching Dreghorn Mains on the left. Look for the opening in the fence on the **right** and take the path into the woods. Follow this path as it goes out of the woods and makes for a metal gate. The path edges around the gate and onto a wide track. Continue along the track under the power lines and turn left at the end and onto a wide tarred road.

Soon turn right and follow the road up to a T-junction. Turn right and follow the road as it crosses over the motorway. Continue straight on, going round a roundabout, until it reaches a second roundabout and over on the other side of the road is a bus stop.

The regular No. 16 bus can be taken to the city centre.

Alternative end to walk:

Turn right after going through gate and follow the track upwards until reaching the path that turns left towards Swanston Village. This path continues past the village and onto the main road near Fairmilehead.

Recce Aug & Nov 2010 WB & AB

Walk No. 76a (Hermitage of Braid, Braid Burn, Mortonhall)

Linear

Distance: Approx. 7-7.5 miles.

Terrain: Mostly good paths & suburban pavements.

Start: Foot of Liberton Brae at the junction of Blackford Glen Road (leading to the Hermitage

of Braid).

WALK

The walk starts at the foot of Liberton Brae at the junction of Blackford Glen Road which leads to the Hermitage of Braid.

Follow the wide path through The Hermitage which runs along the side of the Braid Burn until it reaches Braid Road.

Alternative: In dry conditions, cross the burn just after the Visitor Centre to view the walled garden. Continue along the north bank of the burn to emerge at the exit at Braid Road. There are steps up and down which can be muddy in wet conditions.

Turn right for about 60 yds. then left into Braidburn Terrace and walk along to reach Comiston Road beside Greenbank Church. Cross the road and enter into the Braidburn Valley Park.

Continue through the park following the line of the river. Exit the path at the SW gate, turn left and take the path uphill behind Swan Spring Avenue, signposted "Robert Louis Stevenson Path to Swanston" or words to that effect. Follow the path past Pentland Primary School until it emerges on Caiystane Gardens. Turn L and then L again into Caiystane Hill and then into the cul de sac of Camus Park. Take the snicket through to Camus Avenue then enter Fairmilehead Park taking the path that heads roughly NW. Just before reaching the exit to Pentland View, turn right following the path behind the houses on Pentland View to emerge in Colmestone Gardens. At the end of Colmestone Gardens, turn right, cross Comiston Road and turn left into Braid Road.

Just before the Mortonhall Golf Club Clubhouse, turn right into the track that goes along the south boundary of the golf course. Follow the track to a fork just beyond Buckstone Primary School. Take the L fork signposted Mortonhall. Follow this track to a junction just before Mortonhall Stables and turn left. Just beyond the corner of the caravan site, turn L onto a track that goes N past Meadowhead Farm, Mortonhall Golf Course then Braids Golf Course to exit on Braid Hills Drive/Liberton Drive.

At this point, there are 2 options to finish the walk:

- Cross Braid Hills Drive/Liberton Drive carefully and enter Liberton Tower Lane. At the end of the lane, take the path (rough in places) that goes downhill to reach Edinburgh Montessori Art School. Go past the school and exit on Liberton Brae. Turn left to return to the starting point.
- 2. Cross Braid Hills Drive/Liberton Drive carefully, turn left and follow the pavement to the gateposts at the top of Howe Dean Path. Turn right to carefully descend the steep path to Blackford Glen Road and turn R to return to the starting point.

Option 2. is slightly longer but is much steeper.

Recce 17/6/2017, 24/6/2017 DD, MD

Walk No. 77 (Gosford, old railway, Cottyburn, Estate and John Muir coastal path)

Circular

Distance: Approx. 8 miles

Terrain: Mainly good paths and tracks.

Start: Longniddry Bents, Gosford Car Park (GR NT 442 775).

WALK

The walk starts at the car park about 300 yds. past the road junction between the B1348 coastal road to Longniddry and the A198 road to Aberlady. It is marked 'Longniddry Bents, Gosford Car Park'. There are toilets here, open all year.

Take the tarred road, parallel to the main road (going east). When the tarred road veers off left, carry straight on to the dirt track and follow the path with the main road off to the right. Keep to the right along this path until a lower path is seen down to the left. Move down onto this path and follow it along the top stone sea wall. As it comes to a more open grassy area take the path going off to the right and up to the main road.

Cross the road and go into the track leading to the Gosford Estate (prior permission is required to enter the estate). Follow this track as it rises and bends left. On reaching the wooden fences and metal gates take the track into the fields through the left metal gate (usually open). Continue on this track (going south) which comes to a right hand then left hand bend then past the Harelaw Farm.

On reaching the main road turn right and follow the pavement until the sign to 'LimeKiln' is seen on the other side of the road. Cross over here and take the narrow tarred track down right and under the railway. At the end of this tunnel take the path into the woods on the left which rises up and over a stile onto the old railway line.

Turn right here and follow the railway line to the bridge and car park at Cottyburn. Take the road at the back left of the car park which continues to join a road going west. Take this road along to the T-junction and turn left. Follow this road, now going north, until it crosses the railway line, bends to the left and enters onto the main road. Turn right and then cross the road and down into the lower road in front of the cottages.

Continue straight on and onto the track with sign to Aberlady. The path soon turns left down along the side of a field and then right with a hedge on the right. At the trees there is a 'Rights of Way' post. Turn left, again along the side of a field and on reaching a hedge with the path turning right look out for a hole in the hedge with a footbridge over a burn.

Cross the bridge and follow along the right of the burn. The path will bend right and then left as it approaches the woods. There is a fallen tree on the path so it is necessary to go around it on the right side to get back onto the path. The path then goes through the woods with the burn on the left and soon alongside an open field on the right. Soon there is an opening on the left. Turn left here, cross the bridge and climb over the gate. Walk past the derelict Hungary House. Follow the track until it comes to a bridge with metal railing then then turn right and follow the path which makes for the roof of the boathouse. Go around the back of the boathouse and follow the water edge to the curling house. Continue around the right of the loch, passing a stone urn until prior to reaching buildings turn right and onto the edge of another small loch, keep right here and pass an ornamental ice house on right.

Make for gate and bridge off to the left and turn left at far side then right to see the Mausoleum. Off to the left of the Mausoleum is a track. Turn right onto the track and follow it, passing some houses and then straight on until reaching the main road.

Cross the road and turn left onto the John Muir path. Continue on this path, which runs parallel with the main road and finally turns into a coastal path. Either stick to the road path or walk on the beach. Follow the coastal path back to the car park.

Recce WB on 28/06/11 and WB/AB on 24/08/11

Walk No. 78 (Fife – Kinross Area Walks)

A selection of walks in the vicinity of Loch Leven can be found at:

http://www.lochlevenheritagetrail.co.uk/walks.html

Walk No. 79 (Ratho, Bonnington, West Clifton, River Almond Visitor Centre, return via Union Canal)

Circular

Distance: 7.5 miles

Terrain: Mostly good paths.

Start: Car park at the Bridge Inn, Ratho.

Walk

Start at the car park behind the Bridge Inn at Ratho.

Go to back of car park, across some grass, and onto tarred road. Turn right and soon bear off left onto an earth path leading into the trees. Follow the path and keep right at the 'boat seat'. The path soon leads onto a tarred road. Cross over the road and go between the garages and head for the Post Office.

Turn left here onto the main road then turn right and go through the village passing a church on the right. Continue on this road until reaching a T-junction. Turn left (road to Wilkieston) after about 150 yards turn right (there is a sign noting that it is not an entrance to Jupiter Artland).

Pass through Bonnington village and take the track off to the right (about 300 yds.) and towards the single beech tree. Continue on this track/path until reaching the tarred road (climb low stone wall).

Turn left here and continue to West Clifton. At the end of the houses there is a metal gate, go through the gate and follow the track downwards, passing a caravan site on the left.

On reaching the small feeder canal turn left and take the path along the right of the feeder canal all the way to the metal bridge over the Almond River and into the area of the Visitor Centre. (Toilets and picnic tables available).

Retrace the feeder canal path back to where it was entered on the way out and follow it further until reaching steps going up to the right. At the top of the steps turn left. At the divide in the road go down left under the aqueduct then take the steps up to the far side of the Union Canal.

On reaching the tow path turn left and with the canal on the right continue until reaching the bridge next to the Bridge Inn. Cross the bridge and make for the car park.

Recce WO & AB 1/6/11

Walk No. 80 (River Avon Heritage Trail)

Distance :	
Terrain:	

Start: Avonbridge

There is no description for this walk but details can be found at:

http://www.westlothian.gov.uk/media/downloaddoc/1799514/1841742/1896959/dcpp mapf

Walk No. 81 (Portobello - Duddingston)

Linear

Distance: ? Terrain: ?

Start: Portobello Leisure & Indoor Bowling Centre.

WALK

Walk starts from the leisure centre at Portobello.

Walk east along the promenade until reaching the main road. Continue on the left footpath until reaching the traffic light at the foot of Milton Road. Keep going for about another 100 yds. and cross over road into entrance to public footpath (Brunstone Burn Path).

Follow the path until reaching a left path up to the entrance to the New Hailes Estate.

Go into estate and take the path off right at map board.

Continue and pass a probable coffee stop on right (picnic tables) near stables. Go in front of big house then right (broad path) then turn left along path with wood fence on each side. Follow this perimeter path around the estate until reaching the point of entry.

Join the Brunstane Burn path (off left). Continue along this path until reaching a road junction.

Turn right then soon cross over to a footbridge over the railway and into a large car park. Cross straight over the car park to the underpass on onto the path/cycleway all the way to Duddingston.

The path crosses the road and continues along the Innocent Railway eventually reaching the road up to the Royal Commonwealth Pool and bus services.

Survey WB & AB July 2011

Walk No. 81a (Commonwealth Pool – Portobello)

(Reverse of Walk 81)

Linear

Distance: 12-13 km (7.5-8 miles)

Terrain: Good paths with an 80m gradual descent from start to finish.

Start: In front of Commonwealth Pool, Dalkeith Road.

WALK

From the steps of the Commonwealth Pool walk down Holyrood Park Road towards Holyrood Park. Just before entering the park, turn left into East Parkside, then turn right to enter the Innocent Railway tunnel.

Follow the old railway path to emerge on Duddingston Road West (WP006). Follow the path on the other side past Duddingston golf course to Jewel Park where there are park benches (WP007) (coffee stop?). Continue along the path to reach the road at Duddingston Park South (WP008). Cross the road and continue on the path which eventually goes under the A1 Milton Link, through Brunstane Station car park and over a footbridge (WP005) to the road at Gilbertstoun (WP004). Cross the road then turn left then right into Brunstane Road South to go through a gap in the wall to join the Brunstane Burn path.

Follow the Brunstane Burn path to a sign pointing right to Newhailes Estate (WP002). Go into the estate and take the path off right at a map board (WP003).

Continue round in front of Newhailes House then turn right at a signpost pointing to the café. There are picnic tables nearby (WP010) (possible lunch spot) and toilets next to the café. Return to the main path and continue anti-clickwise along along a path with a wood fence on each side. Emerge from the trees and follow this perimeter path around the estate until returning to the point of entry.

Re-join the Brunstane Burn path and turn right along this path to reach the road at Eastfield (WP001). Turn left and follow the pavement for about 100m to a pedestrian crossing. Cross the road, turn left and continue on the pavement to Portobello Promenade.

Follow the promenade to the Portobello Swim Centre (WP011), turn left into Bellfield Street and continue to reach Portobello High Street to Bellfield Lane bus stop.

Alternatively, for a slightly longer walk (and a better choice of buses), continue along the promenade until, just before the Figgate Burn, turn left onto the path that leads to Bridge Street. Follow Bridge Street to Bridge Street bus stops on Portobello High Street.

DD 27/07/2022

Waypoint	Grid Reference
001	NT 32719 73073
002	NT 32588 73004
003	NT 32580 72931
004	NT 31408 72605
005	NT 31363 72612
006	NT 28661 72067
007	NT 29997 72203
008	NT 30443 72423
010	NT 32582 72459
011	NT 30975 73923

Walk No. 82 WB Version (South Queensferry, old railway, Dundas estate)

Circular

Distance: Approx. 8 miles **Terrain:** Mostly good paths.

Start: Large car park on the sea front at South Queensferry.

WALK

The walk starts at the large car park on the sea front at South Queensferry.

At the far end of the car park there is a path going upwards with a white post railing. Take this path up and past a white house, cross the track and take the path upwards then down onto the old railway line. Turn left here.

Follow this railway line for about 2½ miles until reaching the overhead stone bridge in line with Almondhill Cottages. Take the steps up to the track and turn left towards the cottages.

Cross the road and turn left. At the end of the houses turn right. On reaching the steading buildings follow the road around the left side and go between the lock-ups where at the end turn left and go onto the path leading into fields with a new wire fence on the left.

Follow this track as it swings round to the left and comes to the main road.

Cross the road and turn right. Keeping on the pavement go under the railway then road bridges. On reaching the trees there is a stone wall and an entrance to the Dundas estate with a lodge house on the right. Go into the estate and follow the tarred road until it turns left to the boat house. Follow this road to the loch and boat house and at the end of the loch continue on the road bearing up left into woods.

Continue on this track until it reaches a T-junction, turn right here (sign to 'Activities Centre Car Park').

Continue on this road as it gradually turns right and up to the Dundas Castle. Go along the face of the castle and past the left side car park and down the driveway until reaching a mini roundabout. Turn leftish here away from the castle grounds. Follow the driveway for just over ½ mile until reaching the north lodge and main road.

Turn left and using the pavement continue until reaching a roundabout (about 600yds.).

Turn right along the road into the road showing 'Edinburgh 9 mile'. Cross over to left pavement and continue to bus stop, turn left here onto tarred path keeping to the left and following around the houses. On reaching a cross path turn right along the houses with a Moubray Grove sign on the gable. Follow the path with lampposts and turn left at lamppost no. LVL06.

At the end of Stewart Clark Avenue turn right at bend into William Black Road. At road T-junction turn left then right into Burgess Road. Continue to railings around school and turn right.

At next road junction turn left and then cross the road into the park. Go through the park to the footpath at the far end and turn left. Follow the path as in goes around the bowling green. Continue around the back of the bowling green until there is a right turn over a footbridge. Cross the bridge and turn left, then right down to the car park.

Recce WB & AB 15 July 2011

Walk No. 82 (South Queensferry, Dundas Estate)

Circular

Distance: Approx. 7.5 miles

Terrain: Mostly good paths and tracks with negligible ascent.

Start: Car park at the shopping centre on The Loan in South Queensferry

(GR NT 128 782).

WALK

Before repeating this walk, please consider the following information regarding access:

- The sign at the entrance to the Dundas Estate states 'Private Estate access beyond this point is by appointment only'. However the Estate Office (0131 319 2039) has confirmed that there are no restrictions on access for walkers as long as they keep to the waymarked paths and away from the castle. The sign is really to deter too many people wandering in when events and weddings are on.
- 2. If walking during the game-bird shooting season (dates vary according to species but broadly run from mid-August to end January), it's worth checking with the Estate Office that no shoots are planned on the day of the walk which could restrict access to waymarked paths.
- 1. Walk down The Loan and up the steps on the left into the shopping centre car park. Go to the top left corner of the car park and join the old railway line path through a tunnel. Follow this path.
- 2. After an overhead road bridge, where the main pathway bears left down towards a road at the 1.6 mile mark (NT143 767), continue straight ahead on a narrow track parallel with the main railway line on the right. Descend some steps, turn right under the railway line, then left to continue parallel with the railway line but now with it on the left. Re-join the main pathway coming in from the left, passing the Royal Elizabeth Yard on the right.
- 3. COFFEE STOP after an overhead bridge at the 2.3 mile mark (NT141 756) by a bridge over a minor road with open views to the east towards the airport.
- 4. Continue on the pathway until reaching an overhead bridge in line with Almondhill Cottages at the 3.1 mile mark (NT132 748). Take the steps on the right up to a track and turn left towards the cottages.
- 5. Cross the road and turn left, then turn right at the end of the line of cottages.
- 6. On reaching the Almondhill Steading buildings, turn left and follow the road around the side of the buildings to lock-ups at the end. Turn left at the lock-ups and follow a track leading into fields with a wire fence on the left. Follow this track as it swings round to the left past extensive new house-building and comes to the main road. Cross the road and turn right.
- 7. Keeping on the pavement, go under the railway and road bridges. On reaching the trees, there is a stone wall and an entrance to the Dundas estate on the left beside a lodge house. Despite the sign, access to the estate is permitted, providing walkers keep to the waymarked paths.
- 8. Follow the driveway into the estate, bearing left at a junction towards The Boathouse. Follow this road towards the loch and boat house.
- 9. LUNCH STOP on benches by The Boathouse overlooking the loch at the 4½ mile mark.
- 10. At the farther end of the loch, continue uphill towards woods. Follow the track until it reaches a T-junction. Turn right here and continue on this road towards Dundas Castle.
- 11. At a junction near the castle, bear left on the waymarked walkers' path to avoid the main castle building.
- 12. Follow this path to a mini roundabout. The castle building is visible on the right. Turn left onto the main driveway for just over ½ mile to reach the North Lodge and the B800 main road.
- 13. Turn left onto a broad pavement and cross the bridge over the motorway.

- 14. To avoid walking alongside this main road all the way back into South Queensferry:
 - a. Once over the bridge, there is a small road on the right with an 'Arup' sign. Cross over the main road and follow this road round to the right then left. Where it narrows at a building beside an arch, go through the small wooden gate on the left.
 - b. Follow the path round to the left towards the houses in Scotstoun Park.
 - c. In Scotstoun Park, take a small path on the left between house numbers 42 and 41 and follow it as it tracks between the houses. At the end, descend some steps and cross the road towards the bus stop on Scotstoun Avenue.
 - d. Cross Scotstoun Avenue and take the path on the right beside the bus stop.
 - e. Turn left on this path and continue initially parallel with the road, then follow it round to the right to where it joins with another path coming in from the left. Go straight ahead past the lock-ups on the right into William Black Place.
 - f. Continue on William Black Place until the T-junction with Rosebery Avenue.
 - g. Turn left and cross the road. After the BUPA Dental Care premises, turn right on to a path beside a park. Follow the path to a T-junction with Burgess Road and turn left past Queensferry Primary School.
 - h. At the junction with Kirkliston Road/The Loan, turn right and walk downhill back to the start point at The Loan shopping centre.

Description: Angus MacDougall January 2019

Walk No. 83 (Peebles to Shieldgreen over Venlaw)

Circular

Distance: Approx. 6.5 miles

Terrain: Good paths/tracks/roads throughout except for a few hundred metres where narrow

and boggy in wet weather. There is a slow, steady rise of about 300m to Shieldgreen,

then a descent.

Start: Bus stop in Eastgate, Peebles.

WALK

From the bus stop in Peebles, walk down to the Tweed and go downstream along the left bank to the playing fields on the left. Keep by the river to the end of the playing fields then follow the path to the left with the wood on the right to the main Peebles-Innerleithen Road.

Turn right, walk 200 yds. then turn left after the bus stop in to an unnamed paved road (opposite Kerfield Coachhouse). Go along road with the stream on the right. Go through gate and keep going out in to the countryside with summer cottages to the left.

Reach sign for Venlaw Circular and continue on road.

At the entrance to the forest, carry straight on. At the first junction, turn left following Scotways sign. After approx. 100 yds. at next junction carry straight on to the right. Go to the white house (Shieldgreen Centre). Lunch Stop.

Return the way you came and take the path to the right approx. 50m from the centre (not the path at right angles). Go over the wooden bridge and go to the junction. Follow sign for Peebles via Venlaw.

After approx. 500 yds. go through gate in to "Private property etc." and keep going.

Reach stone wall and view and keep going on same path. If any doubt, follow "Tweed Trails".

When you reach the main Edinburgh-Peebles Road you can either catch the bus back (bus stop to the left) or cross the road and take the road to the left of the Honda garage and go to the bridge over the river. At the bridge take the steps down to the river and go downstream right to the church on the main road.

Walk No. 84 (Burntisland & the Binn)

Circular

Distance: Approx. 5 miles

Terrain: Level to start but with steep climb up to the Binn. Mostly good paths/roads, some

muddy.

Start: Start at Car park at Links Place, Burntisland.

Toilets available adjacent to car park and refreshments in Burntisland.

WALK

 Leave car park by main entrance turning left into Links Place then right into East Leven Street (opposite Lammerlaws Road). Continue west past Burntisland Parish Church into West Leven Street.

- 2. Carry on along West Leven Street & at the end of the cul de sac go straight ahead down steps & turn right into a lane parallel to the railway line. Descend further steps into Harbour Place.
- 3. Proceed straight ahead with the Bridge Hotel on your right and rail viaduct on left. Cross west end of High Street and head on to footpath leading to steps up to West Broomhill Road. Turn left over the railway line, then through an arch (Rossend 1932) into housing estate.
- 5. Carry on with Rossend Castle on left. Veer right at PO pillar box. Note converted building on left (1816). Carry on downhill turning right into Haugh Road. (Shortcut down steps).
- 6. Take first path on left (straight ahead if descending steps!) following Cycle Route 76. Veer right onto footpath through tunnel under railway onto Fife Coastal Path.
- 7. Turn left and carry on past houses. Take first path on right, up steps through gap in wall eventually coming out on to the A921 road.
- 8. Cross road with care on to footpath and turn right heading back to Burntisland! Turn left into Bendameer Road.
- 9. Walk to the top turning circle & go half-left, joining a woodland path beyond a metal barrier. Turn sharp right at green mesh gate. The path then leads up to the A909. Turn right at the road for a short distance then cross (carefully) to a sign marking a path.
- 10. The path climbs through trees to a stile. Cross the stile and after about 13 metres turn left and proceed for a further 15 metres before turning right on to a faint path. This crosses the field to a far corner gate/stile.
- 11. Cross this stile and turn right. After a further gate/stile a clear track heads towards a TV mast. Start walking along this but after some climbing watch for a fork in the track. Take the right fork, climbing a grassy slope to reach a fence along a ridge.
- 12. Turn left on a path on the near side of the fence, crossing a further stile then climbing to an orientation table at the peak of the hill (fine views over Burntisland to the Firth of Forth).
- 13. Continue on the path along the ridge, descending to a junction of paths by a high fence. Turn right here and descend to the B923. Turn right and walk down Kirkcaldy Road to the junction with the A921 and A909 (roundabout).
- 14. Turn left at roundabout into Cromwell Road and follow this downhill to the Links. Return to the car park in Links Place.

Walk No. 85 (Forth Road Bridge from Dalmeny to Inverkeithing)

Linear

Distance: Approx. 7 miles

Terrain: Mostly level on good paths & road but with a lot of steps.

Start: Start at bus stop immediately after turning right into Bankhead Road at the junction of

Main Street & Bankhead Road in Dalmeny.

WALK

Get off First Bus No. 43 in Dalmeny at stop immediately after the bus turns right into Bankhead Road heading towards S Queensferry (there is a small triangular grassy area with a small war memorial at the junction). (WP001)

Walk back to the main road, turn right and carry along main road through the square for 300m until you see cycle/walk signs. Turn left into path marked S Queensferry etc. (WP002).

After 70m turn right at junction (WP003) and go downhill with view of S Queensferry and bay on right and the railway on the left (this path also features in Walk 82). Proceed until you come to Scotmid Car Park. Keep left in car park – go up the steps (WP004) and turn right.

Ignore where path goes to right and keep up along road to end.

Turn left and go to Junction.

Take path to left under bridge (marked cyclists only) (WP005) and walk to top (WP006). There is a yellow sign half-way up directing pedestrians to the E side of the bridge. There are toilets at the top. Return to pedestrian and cycle path across Forth Road Bridge (35 mins. approx.).

At the far end of the Forth Road Bridge (WP007), turn sharp right and descend steps. There is an optional detour under the bridge and up steps on the other side to see the works on the new Forth Crossing. The trees spoil the view.

On leaving the bridge at the bottom of the steps, turn left into Ferry Road, walk about 20m then turn right through gate (WP008), down steps to N Queensferry. Follow the path down some steps then turn left along the road that leads past the entrance to the harbour then rejoins Ferry Road. Continue until Ferry Road joins Main Road then, at a footpath sign, descend more steps to a path round the water's edge that emerges on Main Street.

Turn right and descend to the old ferry terminal (Lunch) (WP009). Bench and low wall to sit on. Retrace steps until reaching the Junction with Ferrybridge Hotel then take Coastal Path which is signed behind the old water fountain (at base of steep road) (WP010).

Walk under the Rail Bridge and follow path to Inverkeithing. At junction beyond the scrap yard, turn right into Hope Street to find the bus stop for return to Edinburgh. Alternatively, go left to Ferry Toll Park & Ride where there is a more frequent bus service. For those taking the train, continue through Inverkeithing for about 1 mile to the railway station (which is on the right) for return to Dalmeny or Edinburgh. Far platform is for Edinburgh.

If returning to Dalmeny, alight at Dalmeny Station and take way out down sloping path. Turn left at bottom then follow line of houses in opposite direction to station. Turn right at sign beyond last house. Follow path for approx. half mile till reach path on left with hand rail (this is original path where we started). Follow path then turn right to find 43 bus stop in 400m.

Waypoint	Grid Reference
001 (Bus Stop)	NT 14401 77436
002	NT 14206 77349
003	NT 14218 77224
004	NT 12852 78218
005	NT 12508 78344
006	NT 12499 78121
007	NT 12609 80797
008	NT 12867 80567
009 (Lunch)	NT 13133 80350
010 (Start of Fife Coastal Path)	NT 13152 80517

Walk No. 86

(East Linton to Dunbar along the John Muir Way)

Linear

Distance: Approx. 8 miles

Terrain: Almost completely level except for some steps at Dunbar end. Mostly good paths.

Start: Start at bus stop in Bridge Street, East Linton.

WALK

From Bridge Street, turn into High Street and continue until turning right into Preston Road (B1407). Thereafter, follow John Muir Way signs to Dunbar. At Dunbar catch a bus either back to East Linton or Edinburgh.

Walk No. 87 (Burntisland to Dalgety Bay)

Linear

Distance: Approx. 7.5 miles

Terrain: Fairly level, good paths, occasionally muddy

Start: Car park at St David's Harbour, Dalgety Bay. Grid Ref: NT148825.

WALK

This walk mainly follows the Fife Coastal Path and generally the waymarking is very good.

- 1. Leave car park at St David's Harbour heading east along the Fife Coastal Path for a short distance. Take path on left heading into Binning Strip woodland.
- 2. Carry straight on continuing through woodland, ignoring all paths to right & left, until open ground is reached on right with swings on left. Just beyond the swings take path on left leading through a small car park & walk uphill past the Henderson Care Home (!) to Links Road.
- 3. Turn left and proceed until opposite bus stop on the other (North) side of the road. Cross carefully and wait for the No 7 bus (10.31am) to Kirkcaldy. (15 mins walking time from car park to bus stop.) **Note**: Do **not** board the X58 it follows an inland route avoiding Burntisland!
- 4. Alight at Burntisland Links (10.55am) just after the High Street. Head back along the High Street in a westerly direction.
- 5. Turn right into Lothian Street & continue uphill and then down until reaching Haugh Road. Turn left onto footpath parallel at first with Haugh Road Fife Coastal Path (FCP) waymarker.
- 6. Carry on along the FCP ignoring tunnel on left under railway and all other deviations right or left until reaching Silver Sands. Go through gap in wall & follow path through park.
- 7. Beyond car park turn left on metalled road to "The Boathouse". Immediately after this take a rough, then stepped, path uphill past a lighthouse over Hawkcraig point and down to a track leading to the Forth View Hotel.
- 8. Turn sharp left here and immediately make a sharp right on to the shore path. Take this path round Aberdour Harbour on to Shore Road. Continue on this as it curves round and up to the High Street.
- 9. Turn left along the High Street. Opposite the Woodside Hotel turn left through the wrought iron gateway and continue down drive. Where drive veers right into Dovecot Park carry straight on through gate onto footpath with Golf Course on left.
- 10. Follow this path, then metalled drive, without deviation, until the entrance road to Braefoot oil terminal is reached. Take the underpass on left and regain the made up path beyond.
- 11. Continue west and at T junction turn left downhill. At foot of hill veer right on track leading to St Bridget's Kirk. Continue on path round bay keeping left at all times! When path emerges on to street turn left, go past the converted stable block and regain a made up path. Turn left again on reaching another street and at end of the cul de sac take the left fork.
- 12. The FCP then follows alternating footpath and road sections round Downing Point. Follow this route around the coastline until reaching the final path to St David's harbour and the starting point.

Walk No. 88 (Queensferry, Dalmeny Estate, Cramond Brig, Cramond, Silverknowes)

Linear

Distance: Approx. 7 - 9.5 miles depending on finish point.

Terrain: Mostly level, good quality paths/roads. One flight of steep steps descending the River

Almond.

Start: Start at First Bus No. 43 bus stop at the junction of The Loan and High Street,

Queensferry.

WALK

The bus turns left at the bottom of the hill into High Street and the bus stop is close to the junction (WP001) and just before the Police Station.

Go east along High Street towards the Forth Rail Bridge. There are Ladies' toilets just before the bridge and Men's' toilets just beyond the bridge.

Follow the track through the Dalmeny Estate, keeping the water on the left.

There is a small beach and possible coffee stop at WP002.

Turn left at the end of the trees just before Dalmeny House following the Shore Walk sign (WP003). Follow the Shore Walk crossing a footbridge at WP004.

There is another beach just beyond Eagle Rock that may be a suitable lunch spot (WP005).

At WP006, turn right on to the track heading south-west to Cramond Brig.

At Cramond Brig (WP007), follow the path down the right bank of the river towards Cramond ascending 71 steep steps on the way..

Alternative finishes:

- 1. Leave the path at School Brae, walk up the road to Whitehouse Road, cross the road and catch the Lothian Bus No. 41 (7 miles).
- 2. Continue to Cramond village (toilets), go up Cramond Glebe Road to catch the 41 bus as before (8 miles).
- 3. Continue to Cramond village (toilets), turn right along the shore, turn right and go along Silverknowes Road back to Davidson's Mains where there is a choice of buses (9.5 miles).

Waypoint	Grid Reference
001 (Bus Stop)	NT 12871 78405
002 (Coffee)	NT 16205 79071
003	NT 16909 78209
004	NT 17321 77711
005 (Lunch)	NT 18544 77367
006	NT 18700 77300
007	NT 17952 75463

Walk No. 89 (Peebles to Lyne Station Circular)

Circular

Distance: Approx. 8 miles.

Terrain: Mostly good paths, roads.

Start: Start at Bus stop in Eastgate, Peebles.

WALK

1. From road bridge, follow path on left going upstream.

- 2. At the first bridge, turn left and ascend through business estate to main road.*
- 3. At main road, turn right and follow road then path by side of wood to main road.
- 4. Turn right. Possibility of coffee at picnic site on left.
- Descend hill, cross bridge to road. Turn right then drop down steps to left beside bridge over Tweed.
- 6. Follow riverside path until end then take stile to the left.
- 7. Follow path to the road then turn right.
- 8. Follow road until past funny looking tower and turn left on to path just before ford.
- 9. Cross bridge and follow road for a couple of hundred yards then turn up steps just before the rail bridge at Lyne Station. Possible lunch stop on bridge.
- 10. Follow old railway path and riverside path back to Peebles.

^{*} An alternative is to turn left at the footbridge (as in para 2). When the path intersects the disused railway line, turn right and go along the old railway line to the tunnel entrance. The approach to the tunnel is muddy and torches are required in the tunnel. On exiting the tunnel, cross the bridge over the Tweed and follow the path upstream to the next (road) bridge. Cross the bridge and re-join the route above (paragraph 5). Thereafter, follow "Tweed Walk" signs to Lyne Station. The return can either be as described above or by a return trip through the tunnel.

Walk No. 89a (Peebles to Lyne Station avoiding railway tunnel)

Circular

Distance: 13.76 km/8.6 miles (if starting from bus stop), 12.4 km/7.75 miles (if starting from

Kingsmeadow Car Park)

Terrain: Mostly good paths, roads but there is one section going upstream that is rough and

steep and would be slippery in wet weather.

Start: Start at Bus stop in Eastgate, Peebles or Kingsmeadow Car Park.

WALK

If starting from the bus stop: go west along Eastgate into High Street and turn left down School Brae (toilets). At the bottom of the hill, follow the path diagonally left to the footbridge over the Tweed. Cross the footbridge, turn right and follow the riverside path to the alternative starting point at the toilet block beside the road bridge. Take the path between the toilets and the river to go under the bridge and follow the footpath upstream to the Fotheringham footbridge. Do not cross the footbridge but continue on a narrow and sometimes rough footpath to arrive eventually at the Neidpath Railway Viaduct.

Cross the viaduct and turn left on to the railway path. Follow this to a road bridge over the Tweed. Cross the bridge and turn right down some steps to a path on the south side of the Tweed. Follow the path upstream for about 1km then turn left at a locked gate (WP001). Go gently uphill to reach the track that leads to Barns Tower. Turn right and follow the track to a footbridge over the Tweed.

Cross the bridge and follow the road up to Lyne Station. Climb steps up to the railway bridge, turn right and follow the downstream path on the north side of the Tweed back to Peebles.

Waypoint	Grid Reference
001	NT 22000 39100
BUS	NT 253 40500

Walk No. 90 (Longyester, circuit of Hopes Reservoir)

Circular

Distance: Approx. 6 miles if cars pre-placed at Hopes road end.

Approx. 9 miles by walking the complete circuit.

Terrain: Mostly good tracks and roads but 300m of gentle ascent at start over 3km. Two

(usually) easy fords to cross.

Start: Start at parking space at Blinkbonny Wood near Longyester (WP001). To avoid

walking back along the road, it is worth placing one or more cars at the end of the

walk at the road end beyond East Hopes (WP007).

The parking place at Blinkbonny Wood is now fenced and locked and is for visitors to Blinkbonny Wood only. It might be worth contacting the owners to try to get permission to park there. Details at blinkbonnywood.com.

WALK

1. Turn right on leaving the car park and walk uphill along the road and then a good track passing a disused quarry on the right. Pass two more gates (WP002 & WP003).

- 2. Once up on the ridge, at another gate (WP004) take the track to the left (just after a display board about local flora and fauna).
- 3. At the dam (WP005), either continue down the track (easier option) or climb over the stile on the left and descend the quite steep slope down to the dam. Cross the dam and descend the path on the far side of Hopes Water. Both routes meet at the house at West Hopes (WP006).
- 4. Continue the short distance to the road end (WP007) where the pre-placed car(s) are parked.
- 5. Alternatively, to extend the route, walk back along the road to the starting point.

Waypoint	Grid Reference
001 (Car Park)	NT 54165 64264
002	NT 52868 61916
003	NT 52687 61060
004	NT 52595 60730
005	NT 55031 61998
006	NT 556 627
007	NT 557 632
LLAW	NT 524 618
POST	NT 528 619

Walk No. 90a (Hopes, Lammer Law, Harestone Hill)

The complete walk as described below might be too difficult for the group but shorter versions are possible.

Circular

Distance: Approx. 11 miles.

Terrain: Good tracks and roads on ascent and descent but the Lammermuir Ridge is mostly

trackless, boggy and hard-going. There is about 250m of ascent to the ridge and further ascent to reach the summits. The descent from Harestone Hill is extremely

steep. There are at least 2 (usually) easy fords to cross.

Start: Start at the road end beyond East Hopes where there is a large parking area

(WP007).

WALK

1. Head up the valley on the left hand side of the water coming from Hopes Reservoir.

- 2. After about 3 miles and 250m of ascent, turn right at a junction of gates (WP004).
- 3. Continue towards Lammer Law. When the track splits, take the left fork and, at a wooden gate (WPGATE), turn left on to a path leading to the obvious summit cairn of Lammer Law (WPLLAW).
- 4. Return to the junction of gates (WP004) and take a grassy path heading south of east towards Bullhope Law (WPBHOPE).
- The next section of the walk aims to go along the ridge over Bullhope Law and Lowrans Law heading for Harestone Hill. There are intermittent paths but the going is difficult over trackless and boggy ground.
- 6. Try to find the best route to Bullhope Law (WPBHOPE) and Lowrans Law (WPLOWRAN).
- 7. From Lowrans Law, underfoot conditions deteriorate even further so it is better to avoid Hope Hills (501m) and head for the top of the descent path (WPDESCEN).
- 8. Nearing the descent path, the obvious wide track will be seen which can be followed northeast to Harestone Hill (WPHARE).
- 9. Return by the same track to descend very steeply to the road at West Hopes (WPROAD).
- 10. Turn right and follow the road back to the parking area.

Waypoint	Grid Reference
004	NT 52595 60730
007	NT 55700 63199
LLAW	NT 524 618
GATE	NT 52551 61864
ВНОРЕ	NT 54400 60600
LOWRAN	NT 55600 61000
DESCEN	NT 55800 61600
HARE	NT 56800 62300
ROAD	NT 55700 62600

Walk No. 91 (West Craigie Farm, Mons Hill, Dalmeny)

Circular

Distance: Approx. 6 miles

Terrain: Mixture of paths, tracks and road, some muddy (gaiters advisable). Some ascent.

Start: West Craigie Farm, Deli & Café. Park in the Overflow Car Park.

WALK

Turn right out of car park and after 200 yards turn left at a narrow, muddy path **before** the path signed "Dalmeny and Carlowrie via Craigie Hill" sign. Bear slightly left then climb, then descend the hill in a roughly westerly direction.

Towards the bottom of the hill at the junction turn right then immediately left.

At the next sign follow the "Dalmeny" direction.

At the next junction turn right. You will see where the path goes under the main

Queensferry/Edinburgh Road. Go through that.

At the main road turn right then left on to the Queensferry/Edinburgh Road.

After approx. 1 km turn right at the lodge gate to enter the Dalmeny Estate.

Take 2nd track to the right.

Ascend Mons Hill, go along flat then drop down right to descend the hill and swing to the left.

NOTE

This bypasses the summit of Mons Hill. Instead of descending to the right, a track carries on uphill which leads with some difficulty to the summit which is completely overgrown and probably not worth visiting.

At the road junction, turn right.

At the "Shore Walk" junction follow the Cramond Ferry direction.

The shore opposite Dalmeny may be a suitable lunch stop.

Follow shore path to the junction with 4 garages (big cottage to left) turn right.

At Y junction turn left.

At T junction turn right towards large farm building.

Turn left just before the farm buildings.

At main S Queensferry Road, carefully cross the road going through no entry signs then next right.

Follow road back to farm.

NOTE

As at 6/12//2017, coming from Edinburgh along the A90 dual carriageway, the sliproad at the Burnshot junction is closed following the removal of Burnshot Bridge. To get to Craigie, continue to the next sliproad signed S Queensferry, B924, Dalmeny. Exit here and follow the narrow road to Craigie.

Recce DD 6/12/2017

Walk No. 92 (Newlands Kirk, Flemington Burn, Romannobridge Circular)

Circular

Distance: Approx. 8.5 miles but can be shortened by leaving a car at Acorn Lodge beside the

A701/B7059 junction.

Terrain: Mostly good, grassy tracks but with some steep ascents.

Start: Start at car parking area opposite Newlands Kirk on the B7059 just outside

Romannobridge (WP001).

WALK

needs care.

Cross the road from the car park and take the track to the right of the Kirk signposted "Peebles via Flemington Burn". Climb quite steeply to the house at Whiteside. Go round the house on the right. Just beyond the house, at a gap in the dykes (WP002), go left following the waymark. At the corner of a dyke (WP003), follow waymark and go right along the side of the hill. When the path doubles back on itself (WP004), follow the waymark straight ahead. At a fork where the obvious track goes downhill (WP015), take the path to the left keeping to the high ground. Just before re-joining the main track at a marker post (WP008), there is an eroded section of path that

There is a fallen log just past this point that might be a suitable coffee stop.

Follow the track for about 1 mile, fording the Fingland Burn en route, to pass a bench on the left (WP005). (Approx. 1 hour to here). (To shorten the walk, if necessary, turn left here following the waymark to "Romannobridge").

Soon after, at a marker post pointing right (WP PATH), go straight on keeping to the left of trees. Continue to Fingland cottage (WP009). Return a short distance then take the higher track where the path splits. This contours back round the hill for about 1km to pass the bench at WP005 on the left. Continue round to the right to join the track to Romannobridge (WP010).

Follow the track for about 1.5 miles, fording the Fingland Burn again to enter trees at a metal gate (WP011). Follow the track through the trees.

There is a small clearing just beyond the summit of the track that might be a suitable lunch stop or, possibly even better, slightly further on (WP016) where there are some fallen logs. (2hr 25m). Emerging from the trees, follow the track to a farm (WP012). The track going right is "Private" so go straight ahead down a grassy path passing Romanno House on the right until regaining the A701 (WP013) at the cemetery. Cross the road carefully and turn left on to a pavement. Follow the pavement to the junction with the B7059, cross the road and take the B7059 back to the start. Recce: DD 06/08/2013 & 26/3/2014

Waypoint	Grid Reference
001 (Car Park)	NT 16105 46710
002	NT 16404 46278
003	NT 16461 46001
004	NT 16952 45455
005 (Bench)	NT 18588 46170
006	NT 18970 46104
007	NT 17333 45790
008	NT 17321 45879
009	NT 19192 47106
010	NT 18564 46268
011	NT 17993 47552
012	NT 17092 48321
013	NT 16542 48518
014	NT 17039 45505
015	NT 17199 45664
016	NT 17461 47896
PATH	NT 18800 46100

Walk No. 93 (Dunsyre, Medwynhead, Covenanter's Grave)

Circular

Distance: Approx. 7.5 miles excluding 1 mile detour to Covenanter's Grave.

Terrain: Mostly good tracks.

Start: Parking area 0.4 miles from Dunsyre on LHS opposite Cultivation Terraces (WP001).

WALK

Head north-east along the road. Pass the junction off left to Easton farm and continue along the track. At the West Water ford (WP002), either ford the stream or go left and cross by the wooden footbridge. Shortly after the ford, pass the Right of Way sign (WP003) pointing left to "Crosswood via Covenanter's Grave".

On approaching Ferniehaugh farm, cross Medwin Water by the concrete bridge (WP004) then continue to a junction (WP005). Go left through the gate posts and continue along the drive to a lake (WP006). Bear left at the lake and go through the farm buildings and join the track towards Medwynhead.

Go through a gate (WP007) to the right of 2 wind turbines then a second gate beside some trees (WP008).

At the start of the driveway leading to Medwynhead House, go right through a wooden gate (WO009) onto open ground. Follow the grassy track due North to join the track coming from West Linton Golf Club at an obvious wooden post (WP010). Turn left and follow this track.

After about 1 mile, look for a 4-way signpost just off the track on the right (WP011). Just past the sign, there is a track going off to the right that leads to the Covenanter's Grave.

If omitting the excursion to Covenanter's Grave, continue along the track to a junction going off left downhill towards Easton Farm (WPJUNCT). Follow the track downhill to a ford (WP012) that can be crossed on the left by stepping stones. After a second, easier, ford, there is a junction of tracks. Follow the track round to the right and, after a metal gate, go past a wooden hut on the left beside a small lake and then follow the track round to the right of the farmhouse to a gate beside some barns. Go through the gate and follow the track between the farmhouse and a wind turbine going downhill until meeting the outward road from Dunsyre (WP013). Turn right and walk back to the cars.

To visit the Covenanter's Grave, follow the grassy track uphill to the obvious gravestone (WPGRAVE) and return by the same route (less than 1 mile round trip with 70m of ascent).

Recce: DD 22/07/2013 & 14/11/2013

Waypoint	Grid Reference
001 (Parking)	NT 08017 48587
002	NT 09354 49228
003	NT 09470 49306
004	NT 09893 49665
005	NT 09987 49601
006	NT 10031 49661
007	NT 09850 49923
008	NT 09666 50232
009	NT 09371 51401
010	NT 09438 51708
011	NT 08254 51517
GRAVE	NT 07900 52200
JUNCT	NT 08100 51500
012	NT 08228 50370
013	NT 08669 48791

See:

 $\underline{http://www.telegraph.co.uk/travel/destinations/europe/uk/scotland/722833/Scotland-Walking-inter-Pentland-Hills.html}$

for a description of a similar walk (copy below).

Walk No. 94 (Pentland Hills: Currie, Maiden's Cleugh, Bonaly, Torduff)

Circular

Distance: Approx. 8 miles

Terrain: Mixture of roads and sometimes muddy paths; some ascent.

Start: Start at Kirkgate, Currie. Parking place just off Lanark Road (WP001).

WALK

Bus 44/45 to Currie (stop before Riccarton Arms). Walk from bus stop and turn left to car park. Go downhill on the road over the Water of Leith and continue round to the right with Currie Kirk on the left. Walk quite steeply uphill ignoring a junction (Blinkbonny Road) off to the left (WP002) to the crossroads between Wester Kinleith & Easter Kinleith (WP003). Continue straight on either on the road to the right of Whiteside Plantations or using the paths inside the plantation.

At a junction in the paths (WP005) (possible coffee stop), bear left (finger post Glencorse) and follow the path to the saddle (WP006) before Maiden's Cleugh. Descend beyond the saddle and turn off the path (WP007) to head for the ruins of Kirkton Cottage (WP008) (possible lunch stop). Continue round left to join the path that goes uphill between Harbour Hill and Capelaw Hill (WP009).

Follow the path and go left through the gate. Go down track and bear left into the trees after Bonaly Reservoir. Find the stile to cross and continue across open country to the next set of trees (WP013). Turn left and follow the path on the edge of the trees to join the road at the S end of Torduff Reservoir (WP015). Turn left and follow the road that goes past the dam of Clubbiedean Reservoir. At the far side of the dam, turn sharp left (WP016) and follow the road past the reservoir to Easter Kinleith Farm (WP017)

Turn left at the farm and just beyond the farm, either turn right to descend the Poet's Glen back to Currie (can be very muddy) or continue straight on to re-join the uphill route at the crossroads between W & E Kinleith (WP003).

If you go through Poet's Glen, ignore wooden steps on left and continue over the wooden bridge and downhill to the end of the path. Emerge from the path onto a road (opposite Moidart House). Cross the road and turn right.

Turn left down steps signed 'Water of Leith'. Don't cross the bridge but turn right. At Water of Leith either turn left and return to Currie and the start of the walk; or turn right past Cala Homes and climb the steps on left signed 'Juniper Green' for a stop at Molly's Cafe before taking the bus back to Currie to pick up a car; or a bus back to town at the stop opposite. (44 to city centre; 45 to Holy Corner).

Waypoint	Grid Reference
001	NT 18277 67785
002	NT 18391 67428
003	NT 18697 66792
004	NT 18859 66277
005	NT 19217 65199
006	NT 20420 64956
007	NT 21082 64438
008	NT 21204 64427
009	NT 21351 64442
010	NT 21203 65105
011	NT 21182 66086
012	NT 21153 66411
013	NT 21024 67157
014	NT 20578 67091
015	NT 20403 67094
016	NT 20150 67009
017	NT 19082 67040

Walk No. 95 (Lothianburn Golf Club, Reservoirs, Poet's Glen)

Linear

Distance: Approx. 8 miles

Terrain: Mostly good paths & tracks but some rough and boggy sections. Some gentle ascent.

Start: Start at old Lothianburn golf club house (WP001).

Transport: Lothian 4, X15 buses and Stagecoach 101,102 buses stop at the first stop after

crossing the bypass and just before the Esso petrol station.

WALK

From the north end of the old clubhouse (WP001), take the track going west passing 3 telecommunications masts on the right.

At Swanston village, either turn sharp right (WP002) & follow the road round towards Swanston New Golf Club clubhouse & Brasserie or (preferably) go straight on and, at the gate to the Old School house, take the path downhill through the trees to reach a car park beside the golf club. Continue along the road past Swanston Steading buildings and turn sharp left (WP003). On reaching the trees, go straight ahead through a wooden gate (WP004) onto military land. Follow the track then a grassy path to a metal gate (WP005). Go through the gate and continue through a second metal gate heading for a small stone building and a signpost (WP006). Follow the path signposted to Bonaly but, almost immediately, turn off left on to a grassy path (WP008). Climb the grassy path to a new stone shelter with seats (possible coffee break).

Continue ascending to the corner of the forest (look out for an "Out of Bounds" sign). Take the narrower path to the right along the edge of the trees. When the path turns sharply right, go straight ahead on an indistinct and boggy path to meet a fence (WP008A). Climb over the fence and continue along the edge of the trees. Follow the path with a fence and the trees on the left until reaching a stile (WP009). **Do not cross the stile.**

Instead, follow an indistinct path approximately south for about 200yd to a stile (WP010) at the top of the ravine holding the Dean Burn. Cross the stile and descend steeply to the burn and steeply up the other side to cross another stile. Turn right and descend the track to the trees and a gate (WP011). (At this point, the walk can be shortened by continuing downhill across the City Bypass to catch a No. 10 bus).

At the gate, turn left and follow the path through the trees signposted "Torduff Reservoir". Exit the trees at a gate (WP012) and follow the obvious path to join the road at the S end of Torduff Reservoir (WP012A). Turn left and follow the road that goes past the dam of Clubbiedean Reservoir. At the far side of the dam, turn sharp left (WP012B) and follow the road past the reservoir to Easter Kinleith Farm (WP012C).

Turn left at the farm and just beyond the farm, turn right into the Poet's Glen (WP014) and follow the path downhill to exit on to Blinkbonny Road (WP015). **N.B. The final section of this path is rough underfoot**.

Turn right and follow the road ignoring the first sign for the Water of Leith walkway. Continue past the houses at Blinkbonny. Just beyond the houses, on the right, is Blinkbonny Park which has park benches and may be a suitable lunch stop.

After a sharp left turn in the road and just before crossing the bridge over the Water of Leith (WP016), turn left and descend steps to the Water of Leith walkway. At the foot of the steps, turn left and follow the walkway to Balerno High School (WP017). Cross the road and turn right to catch a bus back to Edinburgh (or, for a shorter walk, exit the walkway at Currie Kirk to catch a bus on Lanark Road).

Waypoint	Grid Reference
001	NT 24956 67309
002	NT 24112 67265
003	NT 23987 67545
004	NT 23088 67526
005	NT 22624 67319
006	NT 22228 67120

008	NT 22203 67170
008A	NT 21665 67078
009	NT 21201 67055
010	NT 21160 66895
011	NT 21022 67149
012	NT 20744 67144
012A	NT 20403 67094
012B	NT 20150 67009
012C	NT 19082 67040
014	NT 19051 67025
015	NT 18716 67584
016	NT 19151 68077
017	NT 16349 66844

Walk No. 96 (Penicuik to Bonnyrigg cycle way (or vice versa))

Linear

Distance: Approx. 8.5 miles

Terrain: Mostly disused railway track, good surface.

Start: Bus stop, town centre Penicuik (WP001).

Finish: Tesco, Hardengreen (WP TESCO).

WALK

From the bus stop, continue through the town centre towards Peebles. Just before the River North Esk, turn left down Valleyfield Road. Continue through the housing estate until joining the cycle track near the river.

Thereafter, the route is obvious, following blue cycle track signs for Bonnyrigg or Dalkeith. After about 1 hour, and just after passing under a bridge, there are some steps on the left that could be a suitable coffee stop (WP002). Alternatively, there are picnic tables at Lea Farm (WP003) about 600vds further on.

At a small car park (WP004) before reaching Rosewell, bear right round the car park to carefully cross the busy A6094 road. (There are picnic tables in the car park but there is a lot of traffic noise). On the far side of the road, bear left and, on reaching Gorton Road, turn right and walk into Rosewell. (For a slightly shorter (but noisier) route, cross Gorton Road and follow the path parallel to the A6094).

At the end of Gorton Road, turn right into Carnethie Street/Whitehill Place and almost immediately turn left into Whitehill Road. Go down Whitehill Road and, just beyond the tennis courts, turn left (WP005) on to a track that skirts playing fields and eventually emerges on Carnethie Street. Cross over and follow the cul-de-sac down to the cemetery. At the cemetery (WP006), turn tight and rejoin the old railway path.

Follow the path for 2.5 – 3 miles finishing up at some lockup garages near Tesco, Hardengreen. Turn left past the garages and head for the bus stop at the entrance to Tesco (WP TESCO). There is a Costa café inside the shop.

The walk could be done in the opposite direction although, on average, it is slightly downhill from Penicuik to Bonnyrigg.

Alternatives:

The route can be shortened as follows with a finish at the café at Mayshade Garden Centre. At the start, just beyond the bus stop, turn left up Kirkhill Road. This goes uphill to Penicuik Cricket Club then steeply downhill to Eskmill Bridge. Cross the bridge and pick up the railway path on the left. Continue along the path as described above until, just before the Community Hospital, turn left at a sign "Path Lasswade 1 mile" (WP TURNL). Take the grassy path between houses and the hospital, cross the A6094 and turn right to reach Mayshade Garden Centre and café. From the café head to Tesco to catch a bus back to Edinburgh.

Waypoint	Grid Reference
001 (Bus stop)	NT 23600 60100
002	NT 26715 61970
003	NT 27072 62210
004	NT 28460 62874
005	NT 29026 62372
006	NT 29054 63299
TURNL	NT 31916 65616
TESCO	NT 32200 66000

Walk No. 97 (Carlops, Baddinsgill Reservoir, West Linton)

Linear

Distance: Approx. 9 miles

Terrain: Mostly level, good paths/roads but with a gentle 80m ascent to Baddinsgill Reservoir.

Start: Start at Carlops, reached by Stagecoach bus 102.

WALK

From the bus stop, walk south through the village along the A702. Just beyond the village, take the road off to the right that passes some holiday huts.

Continue along the road to the junction that goes off right to Stonypath Farm (coffee stop). Go straight on along the same road to meet the road that goes uphill from West Linton Golf Club to Baddinsgill. Turn right and walk up the hill to Baddinsgill Reservoir (lunch stop). Return by the outward route to the junction off left that leads to Baddinsgill House. At the house take the path off to the right that contours round Faw Mount eventually turning into a road that goes past Stonypath Farm to meet the outward road. Turn right and go along the road to a junction that goes left.

For an easy route back to west Linton, take the road off to the left and follow it back to the A702. For a more adventurous route, continue along the outward road until, opposite a small stable, a path goes off to the left. Take this path that takes a high and spectacular route above the ravine of Lyne Water back to the A702 near the bus stop. Part way along the route, there is a wooden gate on the right. Do not go through it but continue left along the path.

Walk No. 98 (Flotterstone, Bonaly Reservoir circular)

Circular

Distance: Approx. 7.5 miles

Terrain: Varied: some rough paths. Some ascent, about 200m in all.

Start: Start at Flotterstone Information Centre (toilets). Reached by Stagecoach Bus 102 or

by car.

WALK

Alight from the bus on the A702 (no bus stop!) opposite the Flotterstone Inn (WP001). Walk along the road to the Information Centre (toilets).

Continue along the road to reach Glencorse Reservoir. Past the fishing club and just beyond some trees, turn right (WP002) on to a path signed "Castlelaw and Glencorse View walk". Climb quite steeply (50m ascent) to a stile and waymark (WP003) and turn left. Follow the track that contours clockwise round Castlelaw Hill. Just beyond a small quarry on the right, bear left on to a grassy path that eventually narrows to a rough and occasionally muddy path.

On reaching the new (grey) military track at a drystane dyke (WP004), turn left, cross a cattle grid and follow the new track. After about 300 yards, look for a path descending steeply to the left (WP005) towards a stile and a wooden gate. Descend and go through the gate (WP007) and turn right following a path that contours anti-clockwise round Capelaw Hill. Look out for a junction of paths (WP009) and follow a path off to the left that leads obviously to Bonaly Reservoir. At Bonaly Reservoir (WP010), go through a metal gate and head for the dam (lunch stop). Go back to the gate and turn right.

Continue round the contours of Capelaw Hill and go through a gate (WP011). Continue downhill until emerging on to the road at Glencorse Reservoir (WP012). Follow the road back towards Flotterstone. Beyond the dam, turn right through a gate (WP013) and descend towards the old Filter Beds. Follow the path until it emerges on to the road back to the Information Centre.

Waypoint	Grid Reference
001	NT 23438 63076
002	NT 21919 63924
003	NT 22009 64054
004	NT 22529 65677
005	NT 22334 65952
007	NT 22271 65995
009	NT 21649 66405
010	NT 21188 66097
011	NT 21223 65107
012	NT 21573 64050
013	NT 22462 63396

Walk No. 99 (Devilla Forest & Peppermill Dam)

Circular

Distance: Approx. 7 miles

Terrain: Mostly forest tracks, mostly level. The path around Peppermill Dam is narrow, rough

and potentially overgrown.

Start: Start at car park to north of A985 at forest access road.

Grid Ref: NS 964 871 or Lat/Long 56.06541N, 3.66473W.

WALK

1. At W end of car park, go through the wooden arch and take the path to the left of the information panel.

- 2. Carry on until a small lochan comes into view. Keep straight ahead on the right bank passing some picnic tables. Beyond the tables, pass the "Pulpit Stone" and the "Preachers on the moor" information board. At this point, there is a choice of paths. Follow the path marked by a marker post with a red stripe.
- 3. Turn right when the path emerges onto a forest track (WP001) and then left at a cross roads (WP002).
- 4. Follow the track into a clearing and then sharply to the right. Carry on until a T-junction is reached where a left turn is made under electricity pylons (WP003).
- 5. The track now enters an area of timber felling. At the next cross roads turn right (WP004) passing the Moor Loch Boat House (beware of the barking mad dog!).
- 6. At next junction turn right again (WP005) and immediately beyond the green barrier take the footpath on your right into the trees. This path becomes less obvious as you get deeper into the wood but keep heading in an easterly direction until reaching an embankment.
- 7. Turn left and follow path along the top of the embankment. Cross an overspill from the Moor Loch (possible coffee/lunch stop?)
- 8. Turn right at a forest track (WP006) and proceed along the north bank of the Moor Loch with the Boat House visible across the loch.
- 9. Where the track veers to the right take the path to the left & away from the loch (WP007?). Continue into a clearing and after a short distance beyond the electricity pylons take the path to the left. Carry on with open fields to your left until Peppermill Dam comes into view ahead and make a sharp left turn along its south bank (possible lunch stop at remains of water mill/sluice (?)) (WP008).
- 10. The path is now rough in places & continues between fields on your left and the bank of the dam to your right. At the end of the dam look out for a path to the right leading onto a wooden "bridge" over the overspill (WP009) and up to the embankment at the head of the reservoir. At present (11/2017), the wooden plank is unsafe. To avoid it, continue along the path to meet a track heading sharp right that leads back to the dam.
- 11. Cross the embankment and turn right at its north end. Follow this path round the dam turning right at a metal gate (WP017).
 - NOTE: The path from here along the N side of Peppermill Dam may be badly overgrown and great care is necessary.
 - The continuation of the path is not obvious at this point. It starts immediately to the right of the gate and is obscured by a large broom bush. The path going left and uphill at the gate is an alternative and slightly longer option that avoids the rough path along the north side of the dam. See description at 18. below.
- 12. At the end of the overgrown section, continue along a pleasant woodland path. There is a clearing at WP010 that might be a suitable resting place.
- 13. Keep on this path until a cross roads is reached (WP011). Turn sharp left.
- 14. Where the track winds uphill to the left, look for a path on the right (WP012). Follow this footpath (muddy in places) until reaching another forest road and again turn right (WP013).
- 15. Follow this track until a Y-junction is reached and take the left fork. At the next junction turn left again (WP014).
- 16. Just beyond a large clearing on the right, take a path leading off to the right (which is not obvious) (WP015). Continue on this path until reaching a small reservoir where it bends to the right. Follow it round in this direction and at a T-junction turn left (WP016).
- 17. Turn left on the forest track and then right at the next junction (WPA1) and soon after reach the start point at the A985.

18. Alternative route

- To avoid the overgrown path along the N side of Peppermill Dam, turn left at the metal gate (WP017) and head uphill on a rough path. Beware of the deep ditch which runs alongside the path in places.
- 19. When the path emerges on a forest track (WPA5), turn right and continue to a T-junction (WPA4).
- 20. Turn right and, after a short distance, look for a path on the left (WP012) and continue as described above.

Description: Bob Cuthbertson. Amendments 16/11/2017 Dave Duncan.

Waypoint	Grid Reference
001	NS 95165 87384
002	NS 05219 87641
003	NS 94875 87943
004	NS 94468 87857
005	NS 94186 88038
006	NS 94140 88316
007	NS 94562 88652
008	NS 94560 89197
009	NS 94215 89314
010	NS 95665 89123
011	NS 95902 88875
012	NS 96187 89073
013	NS 96602 88612
014	NS 95599 88183
015	NS 96006 87908
016	NS 95903 87499
017	NS 94936 89512
A1	NS 96400 87300
A2	NS 96600 87800
A3	NS 96700 88400
A4	NS 96200 89300
A5	NS 95000 89800

Walk No. 100 (Peebles to Innerleithen walkway)

Linear

Distance: Approx. 7.5 miles

Terrain: Level, good surface on old railway track **Start:** Start at Eastgate bus stop, Peebles.

WALK

Cross the road, go west and turn right into Northgate. Follow Northgate to March Street (beside Brown Brothers garage) and descend to the road alongside the Eddleston Water.

Follow the river downstream and ascend the steps at the west end of High Street.

Cross the Tweed and descend to the path along the south bank (toilets). Follow the path to the footbridge. Cross the footbridge and turn right following the path past The Gytes playing fields. At the far end of the playing fields, turn left and ascend to the A72. Cross the road, turn right then turn left into the road that goes up the side of the Peebles Hydro.

Follow the signs to join the Peebles to Innerleithen walkway.

Thereafter, follow the obvious signs until the path emerges on the B709 (Traquair Road) in Innerleithen. Turn left and head for Innerleithen High Street. At the junction, turn left to reach the bus stop for the bus back to Peebles or Edinburgh.

NB The lady who runs the café at the old Cardrona railway station does not appreciate walkers using her picnic tables unless they purchase something from the shop or the café. Variation:

At Cardrona, the official route departs from the old railway line after the café and goes through the new houses along Cardrona Way until turning off left into Leeburn View (there are signs). A better (but muddier) way is to turn left sooner along St. Bryde's Way and look for the old railway line on the right. Then follow the old railway line until emerging at the end of Leeburn View.

Waypoint	Grid Reference
START	NT 254 405
END	NT 331 363

Walk No. 101 (Balerno, Harlaw Reservoir circuit)

Circular

Distance: Approx. 8.5 miles

Terrain: Level/muddy/paths/roads

Start: Start at the top of Kirkgate, Currie.

WALK

Take the road South past Old Currie Kirk, past the Baptist Church. Turn right signposted "Lymphoy" – the old "Coffin Road" – from Balerno to Currie.

Continue along the Coffin Road until you come to a right turn to Malleny House. Turn left through the woods, coming out at Piano Row.

At the road end, turn left following the road up the hill. At the right-angle left hand bend * follow the road to Harlaw farm then turn right and right again towards the Ranger Centre at Harlaw House (Toilets & possible coffee stop if open).

*As an alternative, follow the path through the woods.

Take the path anti-clockwise round Harlaw Reservoir. The walk can be extended by taking the path round Threipmuir Reservoir but this can be **very muddy**.

There are fallen logs on the east bank of Harlaw Reservoir that could be used as a lunch stop (or wait for the return to the Ranger Centre).

From the Ranger Centre, retrace the outward journey down the road to Malleny, taking the right turn just past the green cottage. Take the road via the rugby pitch onto the Balerno bypass (Bavelaw Road). Turn right and right again onto Bridge Road. Turn right onto the Water of Leith path just beyond Balerno High School.

Walk down the Water of Leith path to return to the starting point.

Walk No. 102 (Gladhouse Reservoir, Toxside Moss)

Circular

Distance: Approx. 8 miles

Terrain: Level/muddy/paths/roads

Start: Start at obvious parking area en route to Moorfoot Farm (WP001)

WALK

Head NW back to the road. On reaching the road, turn left and walk along the road for about 700 yd to a metal gate on the right (WP002). Go through the gate and go along the track through the trees. Just after crossing a ditch (WP003), turn right and continue to follow the track.

After about 1 mile, at a right-hand bend in the track (WP005), there is a raised grassy area ahead. The top of this might be a suitable refreshment stop.

After another 300 yd, at a large pond (not marked on the map), turn right (WP006) and head for Toxside Farm. Go carefully through the farm (possibly very muddy and there may be barking sheepdogs).

Continue down the farm road to a crossroads (WP007) and go straight across.

Follow the road clockwise round the reservoir for about 2.5 miles to Mauldslie (WP009). Follow "Footpath" signs to the left of the house on to a grassy track (muddy in places).

In about 440 yd, go through a gate (WP010) and, soon after, go through a gap in the wall (WP011), turning right to follow a "Footpath" sign.

Go past Huntly Cottage and, shortly after, go through the farm buildings at Moorfoot to rejoin the road back to the parking place (WP012).

Waypoint	Grid Reference
001	NT 29184 52814
002	NT 28011 52786
003	NT 27615 53180
005	NT 26976 54424
006	NT 27184 54914
007	NT 28880 53784
008 (alternative parking)	NT 30901 54171
009	NT 30914 53006
010	NT 30713 52630
011	NT 30614 52426
012	NT 29653 52299

Walk No. 103 (Vogrie, Newlandrig, Edgehead)

Circular

Distance: Approx. 9 miles.

Terrain: Paths (some muddy), tracks and public roads. About 240m of ascent with 2 short,

steep sections in the park.

Start: Start at Visitors' car park Vogrie Country Park (£1 fee).

WALK

From the car park (WP001), head west towards the trees and the B6372 Gorebridge road. Inside the trees, take the obvious path right parallel to the road. At the junction near the park's North Lodge (WP002) go right.

At the next junction (WP003), turn left ignoring the sign to Vogrie House straight ahead. Continue to a bridge (WP004), cross the bridge and turn left. Cross a wooden bridge (WP005), turn right and cross a second bridge over the Tyne Water. Almost immediately, turn left and follow the path quite steeply uphill away from the water.

Follow the path parallel to the river ignoring a sign pointing to the right to "Vogrie House". Continue straight ahead following the sign to "Alderdean". At a bridge (WP006), go straight ahead over a wooden walkway following the sign to "Vogrie House via Alderdean".

After crossing a small stone bridge, follow the sign to "Vogrie House".

Just past a wooden bench (WP007), go left at a crossroads to reach Vogrie House (WP008). Go round the left of the house to reach the main drive out of the estate and turn left heading for the B6372.

Just before reaching the road (WP009) turn left along a path through the trees signposted Newlandrig. Follow the path to the B6372 road (WP010) and turn left. Follow the road to Newlandrig. In the village, turn right at a signpost (WP011) and follow the path gently uphill.

NB The path is likely to be muddy.

When the path emerges on a wide track (WP012), turn left and follow the track to a road (WP013). Turn right and follow the road gently uphill. At the top of the hill at a sharp left-hand bend (WP014), go through a gate on the right signed "Newlandrig". Follow the path, crossing a steep stile to a second stile (WP015). Cross the stile and turn right along a narrow path signed "Newlandrig". At a metal gate (WP016), emerge into a field and go straight ahead.

(At this point, it is possible to shorten the walk by turning right and going downhill directly to Newlandrig).

Continue along the edge of the trees to emerge on a minor road (WP017). Turn left and follow the road until a track, signposted "Edgehead", goes off to the right (WP018) just before reaching D'Arcy House. Follow this track past some trees until, at the second set of trees, take a path off to the right through the trees (WP019). This emerges at the road through Edgehead village (WP020). Turn right and go downhill. Just before some farm buildings (WP021), turn right along a minor road. Follow this road to a signpost pointing left to "Dewartown" (WP022). Turn left and follow the rough and muddy path downhill until it meets the B6372 at Dewartown (WP023). Turn right and, almost immediately, turn left through a metal gate (WP024) to re-enter Vogrie Country Park. Almost immediately (WP002), turn right and follow a path back to the car park (WP001).

Recc'd DD 8/6/2014, 11/7/2014 & 29/11/2014.

Waypoint	Grid Reference
001	NT 37567 63186
002	NT 37826 63896
003	NT 38069 63497
004	NT 38284 63405
005	NT 38444 63453
006	NT 38297 62738
007	NT 38146 63079
008	NT 38070 63203
009	NT 37508 63072
010	NT 37295 62864
011	NT 36825 62674
012	NT 36578 63049
013	NT 35739 62362
014	NT 35238 63037
015	NT 35860 63777
016	NT 36000 63800
017	NT 36338 63966
018	NT 36063 64683
019	NT 36981 65075
020	NT 37282 65183
021	NT 37769 64859
022	NT 37241 64297
023	NT 37816 64037
024	NT 37809 63969

Walk No. 104 (Eddleston to Peebles)

Linear

Distance: Approx. 8 miles and 300m of ascent via Jedderfield.

Terrain: Mixture of roads tracks and paths.

Start: Start at Eddleston, bus stop at the Horseshoe Inn.

WALK

Cross the road at the Horseshoe Inn (WP009) and head for the Barony Castle Hotel. At the entrance to the hotel, take the road on the right and go uphill to the right of the hotel buildings. Just beyond the buildings, there is a junction (WP010) with a track going off to the left (an optional diversion to see the outdoor relief map of Scotland). Take the right hand fork and follow the track to the entrance gate to Black Barony Home Farm (WP011). Turn left following footpath signs and follow the path round the farm

At the top of the hill, turn left on to the main track that goes almost straight for about 1.5 miles to a crossroads at Stewarton Farm (WP012).

(The walk can be extended by going straight across the crossroads. See below.)

Turn left at the crossroads and descend towards the Eddleston-Meldons road. At the road (WP013), turn right and follow the road for a short distance to a junction on the left (WP007) where there is a metal sign for "Upper Kidston" and a finger post for "Old Drove Road to Peebles", follow the track towards Peebles for about 0.75 miles to a metal gate on the left with a finger post for "Old Drove Road to Peebles" (WP006). Go through the gate and walk downhill through the field to turn right at another metal gate (WP005).

Follow the path along the edge of the trees to a wooden footbridge (WP004). Cross the bridge and ascend gently up the track along the NE flanks of Hamilton Hill.

Just past the high point of the track, there is a wooden gate on the right (WP008). This is an alternative way back to Peebles described below.

If not taking the alternative, descend the track until it meets the road at a small cottage (WP002) with a wooden sign for "Standalane" and a signpost pointing back to "Meldons via Hamilton Hill". Continue along the road past the corner of Rosetta caravan site to meet the first houses on Rosetta Road in Peebles (WP001). From here, various routes are possible back to the centre of Peebles and the bus back to Edinburgh. However, the most obvious is to continue along Rosetta Road into Young Street to emerge on the A72 near the Neidpath Inn. Turn left and follow the road back to Peebles High Street and the bus.

Extension from Stewarton Farm (2 miles):

Go straight across the crossroads at Stewarton Farm (WP012) and continue along the track for about 1 mile until it emerges at a T-junction (WP012A) with a new track. Turn left to meet the road (WP012B). Turn left and walk back along the road to the Upper Kidston sign (WP007).

Alternative route via Jedderfield:

This option is slightly longer but more scenic. It avoids walking along the roads in Peebles but the path is rough in places.

Go through the gate (WP008) and follow the path round the SE flanks of Hamilton Hill to a stile (WP014). Cross the stile and continue along the path (indistinct in places) to reach the trees at another stile (WP015).

Cross the stile and follow a rough track down to Jedderfield Farm. At the farm (WP016), go through a metal gate, turn left and descend the track through the golf course to emerge on the A72 (WP017). Cross the road and go through a metal gate into Haylodge Park. Turn left and follow the path along the wall until it is possible to descend to a path nearer the river. Follow the river back to Peebles, passing the Swimming Pool to emerge at the west end of the High Street. Go along the street to the bus stop at Eastgate.

Recce: DD 19/6/2014, 1/7/2014 & 26/7/2014.

Waypoint	Grid Reference
001	NT 24637 41354
002	NT 24447 41615
003	NT 23512 42782
004	NT 23115 43286
005	NT 22891 43700
006	NT 22592 43689
007	NT 22539 44767
008	NT 23825 42230
009	NT 24173 47142
010	NT 23579 47293
011	NT 23396 47322
012	NT 22020 45517
012A	NT 21582 43843
012B	NT 21642 43806
013	NT 22742 45197
014	NT 23340 41968
015	NT 23130 41199
016	NT 23516 40880
017	NT 23990 40571

Walk No. 105 (Nine Mile Burn to Balerno

Linear

Distance: 6 - 8 miles depending on route:

a) 6 miles direct route

b) 7.5 miles with diversion along N bank of Threipmuir & Harlaw reservoirs

c) 8.3 miles with diversion along S bank of Harlaw Reservoir and via Harlaw

Farm.

Terrain: Good paths, tracks & roads.

Start: Stagecoach Bus No. 102 bus stop at Nine Mile Burn.

WALK

On descending from the bus, cross the A702 and follow the road towards the village.

When the road turns sharp left (WP NMB), go right through a gate and follow the edge of the field. At the end of the field, go left quite steeply uphill. Cross a stile (WP001), go right and soon go left (WP002) uphill to cross another stile (WP003) onto the Monks' Road on the ridge of Cap Law. Pass the Font Stone (WP FONTS) and descend from Cap Law to the junction of paths below West Kip (WP JUNCT).

Turn left and follow the obvious track mostly downhill to the bridge over Threipmuir Reservoir. For a quick return to the 44 bus stop at Cockburn Crescent (option a) above), continue down the road. To extend the walk, turn right along a path just after crossing the bridge (WP TURNR) and follow the path along the north bank of Threipmuir Reservoir.

At the dam, either continue along the north bank of Harlaw Reservoir (option b) above) or, cross the dam and go along the south bank (option c) above).

For option b), turn left at the Visitor Centre and follow the path to Harlaw Road.

For option c), cross the dam and turn left (WP004) onto a path along the south bank of the reservoir. At the far end of the reservoir (WP005), climb steps over a stone wall and follow the track to a car park (WP006) and then continue straight ahead on a metalled road to Harlaw Farm (WP007). Turn left at the farm onto Harlaw Road.

For both b) and c), follow Harlaw Road and then turn sharp left into Millgate (WP MILLG). Turn right on reaching Mansfield Road and continue to the 44 bus stop at Cockburn Crescent (WP BUS).

Waypoint	Grid Reference
FONTS	NT 17600 59200
JUNCT	NT 17400 60400
TURNR	NT 16500 63700
MILLG	NT 17000 65700
BUS	NT 16500 65600
NMB	NT 17800 57700
001	NT 17600 58009
002	NT 17656 58076
003	NT 17449 58317
004	NT 17828 64319
005	NT 18451 64833
006	NT 18182 65482
007	NT 17932 65676

Walk No. 106 (Haddington Figure of Eight)

Figure of eight

Distance: Approx. 8.5 miles. **Terrain:** Level/muddy/paths/roads.

Start: Start at bus stop outside Bank of Scotland, Court Street, Haddington.

WALK

Go East on to Market Street then continue into Victoria Terrace. At the lights, cross over and continue along Whittingehame Drive until you come to the park on the left (WP001). Turn left here and follow the path over the foot bridge. At Riverside Drive, turn right then right again into Riverside Place to pick up the path going East alongside the North bank of the Tyne until you come to a road bridge near Abbeymill Farm (WP002).

Go up onto the road and turn right over the bridge. At the entrance to the Amisfield Walled Garden turn right and then left to follow the outside of the wall, where the wall ends take the path that forks to the left. **See Alternative 1 below.**

(If the gate to the garden is open, the garden can be visited and there are some steps on the right that can be used for a coffee stop.)

Follow this path until you reach the main road (WP003). Turn right and follow the road back towards Haddington.

Turn left onto Lennox Road, then right onto Bridge Street and cross the stone footbridge over the Tyne.

Now turn left and follow the Tyne going west. Cross the main road (B6368) (WP004) and continue on the path until you come to a metal footbridge on the left (WP005).

Cross this bridge and take the path along the edge of the field until you meet the road. At this point turn right and follow the path that goes between the hedge and the field until you come to the Burns Memorial. Take the path at the edge of the road until you come to a gap in the hedge on the right, go through the gap and follow the path over the wooden footbridge until you come to the road (WP006).

Now turn right onto the road and after about 500 yards turn right again onto a path leading to another foot bridge.

Go straight on until you meet another road (A6093) (WP007). Turn right and, after 100 yards, turn left onto a side road. Follow this road around Letham Holdings as it goes left, then right. You pass a modern Bungalow with tennis court on your left.

Shortly afterwards turn right onto a small track thought the woods (WP008). Go straight on until you meet the main road again. Turn left onto the road to the traffic lights, then right back to the start point.

See Alternative 2 below.

Recce: Alan Thomson, DD January 2022

Alternative:

- 1. At the entrance to Amisfield Walled Garden, go right and follow a path that leads into Haddington Golf Club. Continue along the road that runs through the Golf Club to rejoin the route above at Lennox Road. This alternative is about the same length but avoids walking along a public road.
- 2. At the time of writing, January 2022, at WP009, the path is blocked at a large new housing development. The path is scheduled to re-open in March 2022. If the path is blocked, turn left & follow the new estate road to the B6471, turn right and walk back along West Road to the town centre. Alternatively, it may be possible to catch a bus on the B6471.

Waypoint	Grid Reference
WP001	NT 519 740
WP002	NT 532 745
WP003	NT 536 738
WP004	NT 518 735
WP005	NT 512 732
WP006	NT 504 717
WP007	NT 493 726
WP008	NT 487 730
WP009	NT 49600 73250

Walk No. 107 (Tyninghame Links to Seacliff)

Circular

Distance: Approx. 8-10 miles depending on route

Terrain: Level/muddy/paths/roads. Some paths near the beach require care.

Start: Start at Limetree Walk car park at Tyninghame Links (WP001).

NB This is now a Pay & Display car park (fee £2). The only machine is at the

entrance to the car park so it is worth paying before parking.

WALK

The route taken depends on the tide. Part of the beach is impassable at high tide.

Low Tide Route

From the far end of the car park, bear right and follow the path to the water's edge (WP002). Turn left and follow the path by the water's edge to the obvious stone shelter. St Baldred's Cradle (WP003).

Continue along the path beside the beach to an information table (WP021) then descend to the beach. After passing cliffs on the left, head diagonally left through the grass to pick up a track (WP004).

High Tide Route

From the far end of the car park, go left and follow the track to a metal gate (WP007). Go through the gate and take the track on the right. This leads to a sharp left hand turn (WP004) with a stone wall on the right.

Both routes continue as follows:

Continue NW along the track to a footpath sign (WP009) pointing back to the start "Tyninghame Links Car Park 1 Mile". Make a sharp left turn to pass the Harvest Moon camp site on the right. (In winter, there will probably be no tents but there are "Harvest Moon Holidays" signs). On reaching the piggery (WP010), turn right.

Beyond the piggery cross a bridge of railway sleepers then go round a metal gate (WP011).

At a junction just before Scoughall farm (WP012), bear right with the farm on the right and a pond on the left. Continue past a crossroads to a sharp left hand turn (WP013) before the ruins of Seacliff House. Go clockwise round the buildings to a "triangle" junction (WP015). Bear right along the rough track that forms one side of the triangle to rejoin the road. Go left through an arch (WP017) and follow the road downhill to the car park and toilets (WP018).

Take the path to the left of the toilets down to the beach to explore the beach and the rocks including the Gegan harbour.

Return by the outward route to the right-angle bend (WP004) and then take either the low tide or high tide options back to the start.

Waypoint	Grid Reference
001	NT 62713 80912
002	NT 63310 80677
003	NT 63822 81290
004	NT 62648 81594
005	NT 62900 81487
006	NT 62843 81336
007	NT 62558 81220
009	NT 62122 82201
010	NT61772 82089
011	NT 61601 82396
012	NT 61442 83145
013	NT 61086 84086
015	NT 60555 84166
017	NT 60623 84250
018	NT 60787 84418
021	NT 63304 81266

Walk No. 108 (Ormiston Yew Tree) * Incomplete *

Circular Distance:

Terrain: Fairly level/muddy/paths/roads

Start: Start at parking area just beyond Wolfstar Farm on the A6093 heading for Pencaitland

(WPPARK).

WALK

This description is incomplete as all reference to walking through Preston Hall estate has been removed. Although a path through the estate is shown in Midlothian Council's Core Path Map 7, the estate does not seem to encourage walkers.

From the car park, return to the A6093, cross the road and turn left heading back towards Wolfstar. Pass Wolfstar and, just beyond the junction with the B6371 to Ormiston, cross the road (WP001) and take the track roughly S. At the first junction (WP002) and the second junction (WP003), keep left. Just beyond the ruins, there is an opening marked with a fallen log on the right. Go through this and follow the path to the Ormiston Yew Tree (WP004). Return by the same path and turn right. Follow the track until it meets the B6371 at a pair of stone gate posts (WP005).

From this point a shorter walk is possible described below:

Turn left and follow the road past Ormiston Mains to House O'Muir (WP006).

Turn left and follow the track for about 800 yds to reach trees on the left. Turn left (WP017) to join a rough, narrow path between a fence and the trees that goes gradually downhill and eventually joins a track back to the A6093 at Wolfstar. Turn right and follow the road back to the starting point.

Waypoint	Grid Reference
PARK	NT 42200 68600
WP001	NT 41345 68294
WP002	NT 41383 67922
WP003	NT 41240 67757
WP004	NT 41192 67585
WP005	NT 41306 67187
WP006	NT 41455 66829
WP017	NT 42127 67324

Walk No. 109 (Loch Leven Heritage Trail, Kinross to Vane Farm)

Circular

Distance: Approx. 8 miles

Terrain: Mostly level, good path. Slight incline before Vane Farm.

Start: Start at car park beside the Boathouse Bistro at the end of Sandport Close (no

toilets).

WALK

Go round the front of the bistro and then head south along the signposted Heritage Trail. Thereafter, simply follow the obvious path that mostly keeps close to the shore of Loch Leven until reaching Gairney Water where the path turns off right to follow the river upstream to a bridge. Cross the bridge and continue upstream until the path turns to the South East. Follow the path which eventually turns left to go parallel to the B9097 road.

At Vane Farm, turn right and go through a tunnel underneath the road to reach the Nature Centre where there are picnic tables, toilets and a café.

Return by the outward route.

Waypoint	Grid Reference
PARK	NO 121 017
VANE	NT 160 990

Walk No. 110 (East Linton to Haddington along Tyne Footpath)

Linear

Distance: Approx. 8 miles

Terrain: Mostly level, good quality paths, possibly muddy.

Start: Start at Bridge End bus stop, East Linton.

WALK

Head N up Bridge Street. Take first left along Bank Road to the public park (toilets). Follow the path with the Primary School on the right heading roughly SW heading for Pencraig Picnic Site. When the path emerges on the A199, turn right and head for the Pencraig Picnic Site where there are picnic tables.

Follow the path uphill from the picnic tables and turn left to follow the path through the trees.

NB This path goes round a field archery range so care is required.

When the path emerges on a road, follow the loop in the road anti-clockwise to go under the A1 dual carriageway and head downhill towards the river.

On reaching the riverside path, turn left to cross a wooden footbridge to visit Hailes Castle. Return to the path on the north side of the river and follow the obvious path west back to Haddington. On reaching houses, cross a children's playground to cross the river by a footbridge (not marked on the OS 1:50,000 map). Follow the road roughly SE, passing a sports centre on the left to reach Whittingehame Drive. Turn right and walk into the centre of Haddington to catch a bus back to Edinburgh on High Street.

Walk No. 110a (Haddington to East Linton along Tyne Footpath)

Linear

Distance: 12 km/7.5 miles

Terrain: River path which may be muddy, track and road. 49m of ascent (including a steep

flight of steps near East Linton).

Start: Start at Haddington Corn Exchange bus stop, Court Street.

WALK

From the bus stop, walk to High Street (via public toilets on Neilson Park Road).

At the main road junction with Hardgate and Sidegate, turn right then immediately left into Church Street, partly cobbled. Follow this street to pass an art gallery and a cylindrical tower. On the left is Nungate Bridge. Cross the bridge and turn left down steps to the cobbled riverside lane. Eventually you are forced to turn right into Tyne Court. Take the next left after this into Whittingehame Drive to reach the main road out of Haddington (also called Whittingehame Drive). Turn right until, just after the cemetery, turn left to follow a cycle path to a footbridge over the river. On the far side, bear right through the play area to join a cycle path downstream. Pass an attractive weir.

At the old Abbey Bridge, go up to the main road and turn right to get to Amisfield Walled Garden (coffee stop). Care is required as this is a busy road with no pavement.

Return to the road, cross the bridge and turn left to descend to the riverside path. Continue walking downstream.

Before reaching Sandy's Mill the path passes an old sluice gate and follows the former mill race. Turn right at a signpost to follow a line to the attractive group of cottages at Sandy's Mill. Pass between these and the old mill itself - waterwheel on the far wall. The path runs alongside the garden and then cuts across the lawn, facilitated by two gates, to re-join the riverbank.

The next stretch has fine old trees. After a while, Hailes Castle comes into view. At a wooden footbridge, cross and go up the track to Hailes Castle for lunch stop. (At present, 2022, there is no public access to the Castle while repairs are carried out).

Return down to the footbridge, cross and continue right on the river path to East Linton. The path goes under a bridge carrying the A1. Ascend a flight of wooden steps before continuing by the river to pass under another bridge. Emerge at a cottage. Bear left here to head up a lane into East Linton. Turn right to the bus stop for the return journey to Haddington/Edinburgh.

Walk No. 111 (Little Sparta, Horse Law Circuit)

Circular

Distance: Approx. 7 miles

Terrain: 100m ascent to start. Good but rough paths. Muddy in places. Have to cross the

Westruther Burn twice.

Start: Start at Little Sparta car park, west of Dunsyre (WPPARK)

WALK

From the car park, walk up the track to the entrance gate at Little Sparta (WPLS). Go round to the left of the boundary fence, following a rough path to a stile (WP001). Cross the stile and follow a narrow path to a sign post (WP002) and turn left to follow the broad grassy track north-west. Cross another stile (WP003) and continue along the track as it loops right and then back left to reach a three-way signpost (WP004). Follow the sign for "Boston Cottage".

Shortly, cross another stile and follow the track in the direction of the wind turbines. Cross the Westruther Burn (WPWB1). At best, gaiters might be required. At worst, it might be better not to cross the burn but to follow the burn downstream (via WPWB2) until it meets the track again (WPWB3). About 400yd further on, look out for a marker post indicating that the track turns off to the left (WP005).

NB The marker post was not there on the original recce. Without it, the turn-off is not obvious. Look for a triangular shape in the grass where vehicles have left the track in 2 different directions forming a triangle.

Continue along this track crossing the Westruther Burn again (WPWB3) and continue to the ruined Burngrange house (WPBG) (possible lunch stop). On leaving the house, cross a tributary of the burn then ascend gently before the final descent to the road west of some trees (WPROAD). Turn left and follow the road for 1.5 miles back to the car park.

NB This walk is barely 7 miles. It could be extended by descending to the disused railway line either past Weston or Westhall and following the railway line to Dunsyre.

Waypoint	Grid Reference
001	NT 05230 48833
002	NT 05227 48908
003	NT 05066 49193
004	NT 04827 50068
005	NT 03467 50862
BG	NT 02900 48800
LS	NT 05300 48800
PARK	NT 05700 48200
ROAD	NT 03500 47500
WB1	NT 03800 50700
WB2	NT 03800 50400
WB3	NT 03200 50600

Walk No. 112 (John Buchan Way: Stobo to Broughton)

Linear

Distance: Approx. 7.5 miles

Terrain: Mostly good paths and tracks. Overall ascent 370m mostly gentle.

Start: Start at Stobo Village Hall (WPHALL).

An infrequent bus service runs from Broughton to Stobo so, either park cars in Broughton and take the bus to Stobo or park some cars in Broughton before taking

the remainder of the cars to Stobo.

WALK

Cross the stile beside the north side of the hall, turn right and head for the Tweed. Behind a clump of tress, another stile gives access to the path along the disused railway. Turn left and walk along the path to the bridge (WPBRIDGE) that gives access to Easter Dawyck. Turn left and, on reaching the B712, turn right.

Pass the entrance to Stobo Kirk and take the next opening on the left.

Thereafter, follow the description given in the Scottish Borders Council Brochure:

https://www.scotborders.gov.uk/downloads/file/1673/john buchan way

Waypoint	Grid Reference
HALL	NT 17900 36900
BRIDGE	NT 18300 17500

Walk No. 113 (Pressmennan Wood, Deuchrie, Halls)

Circular

Distance: Approx. 7 miles but feels longer

Terrain: Mixture of quiet country roads, good paths and very poor paths. One short, steep

ascent and other ascents and descents.

Start: Car park at Pressmennan Wood (GR NT 62100 72600)

WALK

The walk described can be extended by doing a loop in Pressmennan Wood either at the start or at the end.

From the car park (WPPARK), return along the approach track to the public road and turn left towards Deuchrie farm. Continue past the end of the public road (WPREND) and past Deuchrie then, just before reaching a burn and a building (Lucknow) sitting on high ground straight ahead, turn left through metal gate (WPTL1) and take the lower grassy track through the field. Go through a wooden gate (WP003) and, shortly after, reach a ruined building (WP004). From here, bear right heading for the burn. At a sharp bend in the burn, go through a wooden gate (WP009) to ascend a steep grassy track. Follow the track keeping Rammer Wood on the left to reach a metal gate (WP010) just before a burn.

Cross the burn and look for a stile on the right just before a gap in the fences. Cross the stile and follow a faint path parallel to the fence with the fence on your left. This path is very rough and overgrown in places but there is always space to walk close to the fence. The path eventually descends to the small lochan, Knock Loch (not shown on the OS 1:50000 map) below The Knock, a rocky hillock (also not named on the OS 1:50000 map). Go anti-clockwise round the knoll to follow any one of several exiguous paths that lead to a sheep fold. Find a way through the sheep fold and head for the road (WPTL2) at the foot of the track to Hartside.

Turn left and follow the road past Halls farm and the track leading to Pathhead then, just beyond a junction in the road, arrive at Bennet's Burn.

Either go left through a metal gate on the south side of Bennet's Burn (WPTL3) or cross the burn and turn left to enter a field on the north side of the burn.

Neither option is recommended! Both are rough and muddy with only faint paths. It is possible to change from one side of the burn to the other part way along.

Either way, on reaching the east end of Pressmennan Wood, go through a wooden gate (WP005) to join the main track through the wood.

Follow the track for about 0.5 miles to a wooden marker post (WP001). Turn right to descend to a path that follows the south side of the lake. This path is narrow and rough in places but gives good views of the lake. The path emerges at the west end of the wood near the car park.

Recce: DD, MD 16/7/2017. DD, BC 22/8/2017.

Waypoint	Grid Reference	
003	NT 62822 71265	
004	NT 63061 71349	
007	NT 63244 71563	
008	NT 63242 71506	
009	NT 63174 71373	
010	NT 64168 71690	
REND	NT 61900 71800	
TL1	NT 62500 71300	
TL2	NT 65500 72300	
TL3	NT 65100 73700	
001	NT 63017 73179	
002	NT 63467 73407	
005	NT 63946 73562	
006	NT 64077 73587	
PARK	NT 62100 72554	

Walk No. 114 (Balerno to Juniper Green via Bell's Hill (optional))

Linear

Distance: 13.5km/8 miles, max. 200m ascent

Terrain: Mainly good paths, muddy in parts, one steep ascent on option (a).

Start: Bus terminus for no. 44 bus, Cockburn Crescent, Balerno.

WALK

From the bus terminus turn right up Mansfield Road. After 300m turn left into Malleny Millgate (this is known to locals as the Red Road, as it used to be red tarmac).

Follow this road as it crosses a bridge over Bavelaw Burn and continues on a track up to Harlaw Road. Turn right and pass a row of cottages.

After Balleny Farm, at a left bend, go straight on along a path (signed 'Harlaw Reservoir') which runs along a fenceline. Emerge onto a road and go straight on to the Ranger Centre (toilet may be open). [Coffee stop – note that if option (b) or (c) below are taken lunch will be fairly soon.]

Continue straight on, with pine trees ahead, and keep on this track which skirts round the wood. Continue to a stile - signpost 'Black Springs' – over the stile and turn right. Walk beside the field and turn right through a walker's gate into new woodland. Pass through another two walker's gates, through woodland and down to another gate to the edge of Threipmuir Reservoir.

Turn right by the water and then walk over the dam wall. Cross over the stile by the hut and start climbing on the path up Black Hill. After a very short time, turn left along the path walking parallel to the water. Continue on this muddy path contouring around Black Hill.

Options:

- a) Drop down to the sandy track, from where there is a faint path on the left taking a reasonable camber up Bell's Hill. At the top there are 2 large stones. Turn left on the path and then take the path right, going down at an angle towards a white sign in the dip below (Maiden's Cleuch).
- b) <u>To reduce the height climbed</u>: rather than dropping down to the sandy track, look for a faint left fork from the path. This leads up at an angle over boggy ground at first towards the fence which, used as a handrail, will lead along and down to Maidens Cleuch.
- c) To opt for no hill climb and avoid Bell's Hill: From the ranger centre, go back through the gate and turn right along the road. Turn right onto the track which leads to a low level path. Continue until reaching a path on left contouring around Harbour Hill (ie do not cross over stile).

Cross over the stile and walk along the track. After a short while, turn right onto a well worn path which takes a low route to contour around Harbour Hill. Follow this path until there is a right fork, to cross over a broken wall and head towards the conifers below. Go through a gate.

[Lunch or toilet break, look for the stile on the right into the woods. The path leads to Bonaly Reservoir. Return over the stile. Don't go back through the gate.]

Follow the clear path downhill towards Torduff Hill (pylon below left). Climb over the solid wooden fence and then left through a gate. Continue downhill on a path, under pylon lines and past an old iron construction. Here you have a choice.

Options:

- (a) Follow the path to climb up Torduff Hill. Go along the path to a stile. Cross over the stile and down the path to the left. Follow the sheep path beside the fence downhill to Torduff Reservoir.
- (b) <u>Lowlevel alternative</u>: at iron construction, climb over the stile. Follow track downhill. Bear left on a path going slightly uphill. Go down to join a gravel path in front of a bench. Follow the path left to Torduff Reservoir.

Cross the causeway and turn left to 'East Kinleith'.

Walk beside the reservoir and cross the bridge onto tarmac road. Ignore the gate and signpost 'Bonaly Reservoir' and continue straight on the rough track.

Before a bridge and pylon, either bob under a fence wire on the left into the pine trees; or walk along the road and look for the turn left with new fencing and a gate which leads into the woods to join the same path. This is a more interesting route towards and around Clubbiedean Reservoir. Keep to the left on the path through the wood and then down to walk beside the reservoir.

Go out through the wooden gate onto a stony track and turn left. Continue straight on and go through a metal gate. Follow the track to Easter Kinleith farm onto the road.

After a very short while, turn right into the woods signposted 'Currie by the Poet's Glen'. Follow this path over the bridge (ignore steps down to the left). Emerge from the path onto a road (opposite Moidart House). Cross the road and turn right.

Turn left down steps, signed 'Water of Leith'. Don't cross the bridge, but turn right and walk past Cala Homes. Climb up the steps on the left, signed 'Juniper Green'. At the end of the path turn left and don't miss tea and scones at Molly's Cafe.

The bus stop is opposite for 44 into town; or 45 via Holy Corner into town.

Recce: Rona Connolly 15.07.17

Walk No. 115 (East Linton to Traprain Law)

Distance: 12km/ 6 miles; 660 feet ascent OS67

Terrain: Earth paths, grassy tracks, gentle camber climb to Traprain Law

Start: Lothian Country 107 from Melville Street 09.29 to East Linton, Linton

Hotel (formerly Bridgend Hotel) arr 10.32

WALK

From the bus stop walk West along Station Road under the rail bridge. After about 50 yds turn left down a narrow private road (signposted Hailes Castle).

At the bottom of this road the path turns right along the River Tyne. Continue, passing under the old A1, climb steps and then down again to the river, passing under the new A1. Continue until you reach the footbridge signed for Hailes Castle. Cross the bridge and turn right on the other side. Continue to reach a minor road where you turn right and, if wanted, make a slight diversion to visit Hailes Castle (coffee stop).

Opposite the lay by, which is the castle car park, take a track and follow it up between fields. Turn left off the track onto a path (at an old wooden gate propped up with 'Right of Way' sign) up to a gate to join the road.

Turn left onto the road and after a short distance cross the stile in the wall on the right to access Traprain Law. After the stile turn right and follow the path round and then up to the summit of Traprain Law*. Return by the same route; or vary it by taking a well worn path down the front of the hill which zig zags and has a gentle camber.

*As an alternative to climbing to the summit, there is a path around the base of Traprain Law which goes around the rear. The path ends on a stony path leading down to the road, emerging at stone pillars. Cross the road and take the path at (a) below.

To return to East Linton, there are options:

- a) To vary the return, do not cross the stile but walk to the right alongside the wall to the car park. Turn right along the road and cross over. Go down the path between hedges, passing houses, to reach the road. Turn left to the road below. Turn right on this road to return to East Linton.
- b) again cross over the stile and turn left down the road. Retrace your steps to the Hailes Castle car park. To return to East Linton ignore the path on the left taken earlier; and instead go right along the road and keep going straight on.

The road passes below the new A1 and eventually reaches a T-junction where you go left, cross the old A1 and walk down Lauder Place. Go underneath a railway bridge and then turn left to return to the centre of East Linton.

Bus 107 returns to Edinburgh from the bus stop opposite the Linton Hotel – 12 mins past hour.

Walk No. 116 (Romanno Bridge to Eddleston)

Linear See Notes at end

Distance: Approx. 7 miles

Terrain: Generally on good paths and tracks but some sections are likely to be muddy in

places, particularly after rain.

Start: Romanno Bridge at the Newlands Cemetery bus stop on the A701 Moffat road

(NT 165 485).

WALK

1. Start at the Newlands Cemetery bus stop on the A701.

- 2. Walk up the narrow road away from the main road and, where the road bears round to the right, go straight ahead through a gate signposted 'Old Drove Road to Peebles'.
- 3. Continue uphill through woodland. Frequent waymarkers confirm route.
- 4. After the track turns sharp right, an open area with fallen logs would suit as an early coffee stop (0.7 miles, NT 174 480).
- 5. Follow the track round to the left, then shortly after bear right at the waymarked sign onto a narrower track. Continue through woodland, then emerge into exposed open countryside, following the track as it bears right, contouring the hillside.
- 6. Further on, an unbridged stream crosses the path. There are no stepping stones but to the right of the path the banks are close enough to allow an easy step across, with care.
- 7. There is a bench at a junction of paths (2.2 miles, NT 185 461) which could provide an alternative coffee stop.
- 8. Continue straight ahead and after 400 yards bear right at the waymarked sign.
- 9. After about ½ mile, turn left at a T-junction of paths following the 'Old Drove Road to Peebles' sign.
- 10. After about 1 mile, turn sharp right at a Y-junction of paths and then immediately left at a waymarked sign onto a narrow path climbing into woodland.
- 11. After about ½ mile, there is a possible lunch spot where the path emerges from the woods and just before a gate into a field (4.3 miles, NT 213 459).
- 12. Cross the field towards the gate opposite beside the derelict building and continue to follow the path across fields.
- 13. After a further ½ mile, through a gate and at a junction of paths, turn left onto the 'Old Post Road' towards Eddleston.
- 14. After a further mile and beyond a gate, bear right at a signpost saying 'Eddleston via Barony'.
- 15. Follow the waymarked detour round Black Barony farm house, turn right at the road, then left on a waymarked 'public path'.
- 16. Follow the path downhill, cross the bridge and then turn right towards the Barony Hotel.
- 17. Pass the hotel buildings to the right and continue on to the main drive, then turn left down towards the main Peebles road and the Horseshoe Inn bus stop.

Note:

This route is heavily dependent on the available bus service.
As at 2019, it is possible to get the Stagecoach 101 from Edinburgh to West Linton to connect with the Borders Bus 93 from West Linton to Romanno Bridge. Return buses from Eddleston to Edinburgh are every 30 minutes.

Walk No. 117 (West Linton, Roman Road, Garvald)

Circular

Distance: Approx 13 km

Terrain: Good paths and tracks, some muddy and a short section on public road.

Start: Parking area beside West Linton Golf Club

WALK

Head SW for about 400m to a display board for "Slipperfield" on the left. Just beyond this, take the left fork (WPLEFT1) on to the Roman Road. After another 400m cross West Water by the 1620 bridge. Continue for about 2km, with Mendick Hill on the right to gates on the left (WPRROAD) where the line of the Roman Road diverges from the track. Continue on the track to reach the road leading from the A702 to Garvald.

Turn right and walk a short way along the road to the entrance to Karecole Farm Stables. Go through a small wooden gate onto a footpath leading to the Pentland Way (WP001).

Follow the marker signs for The Pentland Way past Garvald Care Centre to the road end at Garvald (WP005) where there is a sign for West Linton.

Turn right and follow the track to Ferniehaugh House. Just past the second set of stone gate posts, pass a pond on the right. Beyond the pond, turn right (WP006) and follow the track with a belt of trees on the right.

About half way along the belt of trees there are some ruinous farm buildings on the left surrounded by a stone wall. This is a possible sheltered lunch stop.

After passing the belt of trees continue easily on the track back to West Linton Golf Club.

Waypoint	Grid Reference
LEFT1	NT 13900 51800
RROAD	NT 12400 49700
001	NT 10734 48072
002	NT 09859 49092
003	NT 09834 49149
004	NT 09850 49186
005	NT 09791 49259
006	NT 10041 49720

Walk No. 118 (Stobo Castle, Hopehead, Stobo Kirk)

Circuit

Distance: Approx. 12.5 km

Terrain: Mostly good paths and tracks. Overall ascent 120m mostly gentle.

Start: Start at Stobo Village Hall (WPHALL).

WALK

Cross the B712, turn left and follow the road for a short distance to enter the driveway to Stobo Castle.

Follow the drive and then the track gently uphill on the W side of the Weston Burn.

Shortly after Stobohope cottage there is a circular sheep pen (WP001) that might be a good coffee stop.

About 5km from the start, reach the intersection with the track that leads back to Stobo Kirk (WPCROSS) where there is a signpost for the John Buchan Way..

Continue straight on for about 500m to Stobo Hopehead cottage (possible lunch stop) (WPHHEAD). Return by the same route to the intersection and turn left to cross the Hopehead Burn by a footbridge. Continue uphill on the path to the high point (WP002).

Thereafter, the path goes downhill to a footbridge beside a ruined cottage (WP003).

Need to check the next bit:

Continue to WPTURNL.

If you continue on the obvious path you come to Stobo Home Farm and end up back at the Village Hall.

Turn L at WPTURNL to follow this track to emerge on the B712 beside Stobo Kirk.

At the B712, turn right and walk for a short distance to the bridge over the Tweed (WPBRIDGE) that leads to Easter Dawyck. Cross the bridge and turn right on to the old railway track.

Follow the old railway track to a stile behind the village hall. Cross the stile and walk across the field back to the starting point.

Waypoint	Grid Reference
HALL	NT 17900 36900
CROSS	NT 14200 39100
HHEAD	NT 14100 39700
BRIDGE	NT 18300 17500
TURNL	NT 17500 37800
DRIVE	NT 17767 36799
001	NT 15059 38027
002	NT 15415 38442
003	NT 16408 38339

Walk No. 119 (Gorebridge, Temple, Arniston)

Circular

Distance: Approx. n miles

Terrain: Mixture of good paths and narrow, muddy, steep paths.

Start: Gorebridge Parish Church (nearest bus stop is just past the Leisure Centre).

WALK

The text below is largely copied from:

https://www.midlothian.gov.uk/downloads/file/179/gorebridge_temple_walking_path with some clarification.

Start at the path on Hunterfield Rd, Gorebridge opposite Gorebridge Parish Church. Follow the green sign "Nancy Teuch Path" (WPSTART) down past houses and playing fields. At the last house the path continues into woodland ahead then round right to the Borders Railway until the footbridge on the left. Cross the bridge then down into the trees. After 50 metres turn left for 20 metres then right and steeply down into Gore Glen. Follow the Gore Water downstream to reach the South Esk (½ mile). Turn left over a stone bridge (WPBR1) and follow the South Esk upstream through Arniston Estate. Walk through woodland following the river, right over another bridge (WPBR2) then gently right and up. Continue high above the river before descending to a large meadow.

Need to check next bit:

At the junction between the trees and the meadow, there is a pile of large logs (WPLOGS) that could be a convenient refreshment stop.

Continue upstream over a bridge (WPBR3), then on upstream (ignoring the vehicle track steeply up to left)

The vehicle track is almost obscured by vegetation but there is a sign pointing in the correct direction. then gradually climbing above the river. At a grass track T-junction, turn right back down towards the river (again there is a sign pointing in the correct direction).

At a Y-fork cross turn right to cross a small stone bridge (WPBR6) to follow the river.

Just after the impressive road bridge high above (WPBR4), there is a steep, narrow and rough flight of steps heading left (WPSTEPS). Ignore this and continue straight ahead on more level ground to a second set of rough steps. Turn left up these steps and continue to a small gate (WPGATE) opposite Temple Old Kirk (WPCHURCH).

Visit the church and its cemetery (WPCHURCH) which may be a refreshment stop.

Return by the same route to the small stone bridge and Y-fork (WPBR6).

Turn right, then in 50 metres turn left uphill. At the top after a small wooden gate, turn right on mown grass path. At the centre of the meadow turn left to Arniston House. Walk round the right side of the house then left to its front and admire its grandeur. Now turn right onto the main entrance drive, then in 50m left at X-roads onto tractor track between fields. Continue for ½ mile, passing through several gates. Just after second bridge then gate, turn right on tractor track across woodland then gate into field and up to Aniston Mains farm. This part of the walk is often grazed, close all gates securely. Just before the farm buildings, turn left along a grassy tractor road heading towards Gorebridge. After ½ mile and several gates, turn right up woodland strip to Gorebridge - Temple road. Turn left. Cross major road junction and on downhill. At sharp left bend in road, keep right down between houses to cross the Gore Water. Now turn left down smaller path on river bank. Join minor road, turn left and immediately right then up Main Street past shops and back to your starting point.

To be completed

Waypoint	Grid Reference
START	

Walk No. 120 (Heriot Watt, Canal, Fountainbridge)

Linear

Distance: Approx. 14km/8.5 miles to Fountainbridge, 10.5km/6.5 miles to Slateford.

Terrain: Good/muddy paths and tracks. **Start:** Hermiston Park & Ride car park

WALK

From the P&R car park, cross Riccarton Mains Road into Research Avenue N and, almost immediately, turn left into the old road to Currie (WP004). Follow the road to a gate lodge (WP003) at The Avenue leading into the Heriot Watt campus. Turn right and follow The Avenue to the Oriam Sports Centre. Cross the road and take the path to the left of the Oriam (WP002) which leads past some outdoor pitches then turns right to follow the southern perimeter of the campus. Follow the perimeter path for about 800m then turn right to continue parallel to Curriehill Road. After about 1.5 km, at the junction of Curriehill Road and the A71, turn right along the northern perimeter path to the north gate lodge (WP001). Cross the A71, turn left, then right into Hermiston House Road. Follow the road downhill to the canal then turn right onto the canal towpath heading east towards the city centre.

Follow the canal towpath all the way to the basin at Fountainbridge or, for a shorter walk, it is possible to leave the canal at various points such as Slateford to catch a bus back to the city centre.

Waypoint	Grid Reference
001	NT 17541 70081
002	NT 17852 69418
003	NT 18001 69560
004	NT 17871 70030

Walk No. 120a (Heriot Watt, Baberton, Canal)

Circular

Distance: 11km/7 miles

Terrain: Good paths and tracks, suburban pavements. 50m ascent from P&R to Baberton.

Start: Hermiston Park & Ride car park

WALK

This is a circular modification of Walk 120.

From the P&R car park, cross Riccarton Mains Road, go through a gap in the wall and turn right to follow the perimeter path heading for Calder Road. On reaching Calder Road, follow the path round to the left parallel to the A71 passing the north gate lodge (WP001). Then turn left again before the junction of the A71 and Curriehill Road. Follow the path parallel to Curriehill Road to the SW corner of the campus and turn left to follow the path past sports fields to the SE corner. Part way along the S boundary, opposite some rugby pitches (WP011), there is a park bench and a stone wall that might be a suitable coffee stop. Turn left again and follow the path past the Oriam Centre to emerge on The Avenue (WP002). Turn right and, at the roundabout (WP003), turn right again and follow the pavement on Riccarton Mains Road to the junction at Baberton Road.

Cross Riccarton Mains Road carefully and walk up Baberton Road to meet the railway line. Cross the railway line with care and continue up a path to reach Muir Wood Road. Turn left, go round the corner and take the path on the left that runs parallel to the boundary of Baberton Golf Course (WP005). On reaching Bloomiehall Park (WP006), turn right and follow the path round the park to reach Juniper Park Road.

Turn left into Baberton Avenue then take the path that leads along the side of Juniper Green Primary School grounds (WP008) to Baberton Mains Wynd.

There are two options at this point (the second of which reduces the amount of pavement walking).:

- Turn left and follow Baberton Mains Wynd until it reaches Baberton Mains Drive. Turn left and follow Baberton Mains Drive until it reaches Baberton Mains Hill. Turn left along Baberton Mains Hill.
- 2. Instead of turning left on Baberton Mains Drive, continue ahead through a small alley opposite onto Baberton Mains Crescent which leads to a large open area, turn left on the perimeter path then round to the right behind the houses to reach Baberton Mains Drive. Cross and follow another alley onto Baberton Mains Dell and at the end turn left to reach Baberton Mains Hill. Turn right along Baberton Mains Hill.

Follow Baberton Mains Hill until, just after crossing over the City Bypass, turn left into Westburn Middlefield (WP009) and follow it to a fork. Take the right fork into Middleknowe and cross the canal by a footbridge (WP010). Turn left onto the canal towpath and follow the towpath to the bridge on Gogar Station Road.

Climb the steps to Gogar Station Road, turn left and walk towards Calder Road (A71). Cross Gogar Station Road and turn right into Hermiston. Just before the play park, turn left into the footpath to reach Calder Road (A71). Cross Calder Road at the lights and take the path on the far side back to Hermiston Park & Ride.

Waypoint	Grid Reference
001	NT 17541 70081
002	NT 17852 69418
003	NT 18001 69560
004	NT 17871 70030
005	NT 19000 68600
006	NT 19300 68800
007	NT 19400 68700
008	NT 19700 68900
009	NT 19300 69700
010	NT 19100 70000
011	NT 17709 68826

Walk No. 121 (Sheriffhall to Beeslack)

Linear

Distance: Approx. 13 km (8 miles)

Terrain: Mostly disused railway tracks. Steep descent & ascent in Roslin.

Start: Sheriffhall Park & Ride car park

WALK

Last section of walk is described at

https://www.midlothian.gov.uk/downloads/file/172/penicuik circular walking path

From Sheriffhall Park & Ride car park head NE for about 500m past the Old Colliery pub and over a roundabout to meet the start of the Loanhead railway path on the left.

Follow the path for about 4km to Straiton Nature Reserve (possible refreshment stop) and then on past Loanhead to Roslin.

At the crossroads beside The Original Rosslyn Inn, turn left following signs for Rosslyn Chapel. Just beyond the car park, turn right downhill. After a short distance, there are 2 options:

- 1. Go straight on downhill.
- 2. Turn left on a path that goes between 2 sections of graveyard.

Option 1:

This follows a picturesque path through woods eventually descending very steeply on a flight of steps (with handrail) to emerge on the B7003 beside a water treatment works (WPB7003). Turn right and follow the pavement to a sharp bend in the road. Cross over carefully and go through gates on to the track leading to the Roslin Gunpowder Mill. Follow the track upriver and, just beyond the Mill ruins, climb up to join the North Esk Way disused railway track. Turn right heading for Auchendinny. Distance: 1.86km. Ascent: 73m. Descent: 79m.

Option 2:

Walk downhill past Roslin Castle to descend a very steep flight of steps to Roslin Glen Country Park. Cross the bridge over the river and follow the path that leads past a car park to the park exit on the B7003 (WPEXIT). Turn left & follow the B7003 uphill to a minor road on the right (signpost for Tyne Esk Trail). Follow this road to the bridge over the railway path. Do not cross the bridge but go through a wooden gate on the left and descend to the old railway platform (picnic table). Thurn right on to the railway path heading for Auchendinny.

Distance: 2.09km, Ascent: 64m, Descent: 73m,

Beyond Auchendinny, cross a bridge over the North Esk river and, shortly afterwards, turn right at a blue sign direction "Beeslack High School" (WPTURNR). After about 200m bear left off the tar path (WPTURNL) and follow the burn upstream on a sometimes muddy path to reach a steep flight of steps leading to the A703 and the end of the walk (WPEND). Cross the road to catch a bus back to Edinburgh.

Waypoint	Grid Reference
B7003	NT 270 627
EXIT	NT 270 628
TURNR	
TURNL	
END	

Walk No. 122 (Roseburn, Old railway line, Ravelston Woods, Corstorphine Hill, Davidson's Mains)

Linear (Circular if extended back to Roseburn)

Distance: 13.5 km/8.45 miles with options to cut short or extend.

Terrain: Good/muddy paths and tracks. Some pavement walking. 75m ascent up Corstorphine

Hill.

Start: Roseburn Bridge over Water of Leith (WPROSEBR).

WALK

Go E along Roseburn Terrace, turn R into Roseburn Street then L into Russell Road. At a R turn take steps up to Roseburn Path old railway line. Go NW along the path until, just past the Holiday Inn on the R and just before Queensferry Road, take steps on the L up to Craigleith Crescent (WP024). Turn right and then go left on Queensferry Road to the entrance gateway to Ravelston Woods. Go through the woods to emerge at a barrier on Ravelston Dykes Road (WP003). Turn left and follow the road until it bends left (WP004). Cross the road carefully and take the narrow road that abuts Murrayfield Golf Course.

This leads uphill to Corstorphine Hill. Go past the picnic tables at Rest & Be Thankful (WP016) and follow the path beside the N perimeter of Edinburgh Zoo to a wooden sign post (WP008). Go uphill then right, then curve left to reach Corstorphine Hill Tower (WP009). From the SE corner of the tall fence that surrounds the pylon take a path the leads to Clermiston Walled Garden (WP010). Head north downhill towards Quensferry Road. On reaching Quensferry Road (WP013), turn left then cross Queensferry Road at the traffic lights to go through a gap (WP014) in the wall and follow the path on the right to Davidson's Mains Park. Walk round the southern side of the path to exit at a turning circle on E Barnton Gardens. Take the narrow path that leads N from the turning circle to emerge on S Barnton Avenue.

Follow S Barnton Avenue going right then left to enter Barnton Park. At the end of Barnton Park, cross Barnton Gardens diagonally left to enter the grounds of Lauriston Castle (WP015). Take the path to the left of the gate lodge and follow the path all the way round the perimeter of the estate (visiting the Japanese Garden near the NW corner) to re-emerge at the entrance gate. Turn left and walk along Barnton Gardens to the Tesco store.

At this point (after 11km), either continue to Davidson's Mains or Queensferry Road to catch a bus back to town or, for a longer walk, go through the Tesco car park and round the back of the store to the path that leads to the Blackhall Path (old railway line).

Follow the Blackhall Path for about 3 km passing Craigleith Retail Park and, just after going under Queensferry Road, take steps on the right up to Craigleith Crescent and buses back to town. For an even longer walk, continue for about 2.5 km along the railway path to Roseburn.

See leaflet "Friends of Corstorphine Hill".

Partially recce'd: DD, Alan Larman 22/09/2020, DD 31/08/2021 & 18/09/2021.

Distances

		Km	Total Km	Miles	Total Miles
Roseburn	Craigleith	2.4	2.4	1.5	1.5
Craigleith	Davidson's Mains	6	8.4	3.75	5.25
Davidson's Mains	Tesco	2.4	10.8	1.5	6.75
Tesco	Craigleith	2.7	13.5	1.7	8.45
Craigleith	Roseburn	2.4	15.9	1.5	9.95

Waypoint	Grid Reference
ROSEBR	NT 22900 73200
003	NT 21621 74039
004	NT 21750 73740
008	NT 20612 73677
009	NT 20643 73828
010	NT 20354 73781
013	NT 20331 75099
014	NT 20000 75100
015	NT 20300 75800
016	NT 21169 73449
024	NT 22400 74400

Walk No. 123 (Penicuik Circular)

Circular

Distance: Approx. 13km/8 miles

Terrain: Mostly good but some muddy paths and tracks. There is some ascent, in particular,

about 70m ascent from Alderbank.

Start: Alderbank beside Penicuik South Kirk (opposite Pomathorn Road bus stop).

WALK

This walk combines parts of Walks 1, 12, 19, 96 and 121 plus a new section through Lowrie's Den and the Cuiken Glen.

Part of it is described at www.midlothian.gov.uk under Penicuik Circular Walking Path and at walks.walkingworld.com.

From Alderbank (WP15) follow the track uphill to the ridge above the River North Esk. At a fork in the track, keep right (WPBEARR).

Pass the ruins of Ravensneuk Castle (WPCASTLE) on the right (possible coffee stop). Just past the ruins, a path goes off to the right (WPPATH). Ignore this unless a quick and steep descent to the river is required. About 400m beyond this turn off, there is a choice of paths in the trees. Avoid the rightmost path and keep left looking for a wooden marker post (WP003). From here the downhill track going R is obvious.

Continue to follow the track as it descends quite steeply in places to a stone bridge (WP21) over the river opposite the Low Pond.

Turn right and follow the path for about 500m to the so-called Roman Bridge (WP22). Turn left and ascend quite steeply on a good path. Pass Scobie's Well which has a Latin inscription (translation at https://www.blipfoto.com/entry/2001159) then, shortly afterwards, emerge at the ruined Penicuik House (WP24). Go round the house and follow the drive NE towards the A766. Cross a high stone bridge (WP25) and take the left fork towards the main Penicuik House car park (WP01) Cross the road, turn left and then right to follow the path to WP02.

At WP02A cross the track leading to Coates Farm and follow the path on the opposite side to the road that leads to Grange Dell (WP03A). Turn left and follow the road to a signpost for "Terregles ½ mile" (WP03B) and turn right. Follow the path downhill through Cuiken Glen to a road (WP04). Cross the road, take the tarred path on the opposite side and, almost immediately, turn left (WP04A), cross a bridge and continue down the opposite side of the Cuiken Burn to emerge eventually on the A701 opposite Tesco (WP06).

Turn L and walk to the pedestrian crossing opposite the entrance to Tesco. Cross the road and continue to Eastfield Farm Road. Turn right into Eastfield Farm Road and, just past the entrance to Eastfield Farm Industrial Estate, turn left (WP07) into a path that heads toward the Loon Burn. Descend some steps steeply to cross the burn by a footbridge and bear right ignoring steps that go up to the left.

Follow the path downstream until it meets the Penicuik to Dalkeith Railway path (WP001). Turn right and follow the railway path towards Penicuik.

At a children's play park (WP11), turn L to follow the path beside the river. Cross the river by a footbridge to come to Valleyfield Pond (WP002). Just past the pond, ignore a path going up to the L and continue straight ahead towards some houses and the small car park (WP014) on Valleyfield Road. Continue to the end of the walk at the junction of Valleyfield Road and Bridge Street.

Waypoint	Grid Reference
BEARR	NT 23107 59195
CASTLE	NT 22300 59000
LUNCH	NT 21783 60507
PATH	NT 22088 58861
001	NT 24656 61256
002	NT 23922 59694
003	NT 21793 58528
01	NT 21963 59915
02	NT 21788 60375
02A	NT 21797 60583
03A	NT 22103 60974
03B	NT 22203 61184
04	NT 22598 60895
04A	NT 22711 60816
06	NT 23598 60845
07	NT 23808 61010
08	NT 24603 61300
11	NT 24278 60125
14	NT 23753 59695
15	NT 23628 59545
21	NT 21613 58810
22	NT 21958 58965
24	NT 21708 59235
25	NT 21928 59530

Walk No. 124 (Mortonhall, Braids Circuit)

Circular

Distance: Approx. 11km/7 miles

Terrain: Good paths and tracks and some suburban pavements. Short, steep ascent to Braids

clubhouse.

Start: Fairmilehead Church Car Park

WALK

Walk E along Frogston Road to Margaret Rose Drive. Turn L and, just after the fence on the L, take a narrow path into the woods. Follow the path through the woods behind the Margaret Rose Houses to emerge on King Malcolm Close. Turn L, cross Mounthooly Loan and take the obvious path downhill towards Klondyke Garden Centre.

At the foot of the hill, turn R into trees and follow the path towards Frogston Road. Turn L just before reaching Frogston Road & follow the path parallel to Frogston Road to emerge in the Klondyke overflow car park.

Turn L and follow the road past the Garden Centre, the caravan site entrance and the Stables Bar. Just beyond the Stables Bar, take the R fork and follow the road towards Liberton, passing Seven Acre Play park. Just before the junction of Stanedykehead and Alnwickhill Road, turn L and follow the path N along the side of a field. At the end of the field, the path turns L and is easily followed past Braid Hills Care Home, the ruins of the Anti-aircraft Gun Batteries and the Greyhound Trust Edinburgh buildings to emerge on Stanedykehead.

Turn R and follow the obvious path in a NW direction that leads to the boundary between Mortonhall and Braid Hills golf courses. Turn R and follow the road towards Liberton Drive. Just before the junction with Liberton Drive, turn L and follow the path along the boundary of the Braid Hills golf course, mostly keeping parallel to the road, to emerge after a short, steep ascent beside the golf clubhouse.

Turn L on to Braid Hills Approach then, at the corner with Bramdean Rise, follow the path straight ahead alongside the garden of the first house on Bramdean Rise. At the rear corner of the garden turn R and follow the path to emerge on Braid Road.

Turn L on to Braid Road and go along Braid Road until, just past Mortonhall Golf Club car park, turn L into the road with "No Entry" signs on the gate posts.

Follow this road alongside Mortonhall golf course. Soon after passing the rear of Buckstone Primary School, at a junction of paths, turn R to follow the path between High Buckstone & Buckstone Park to emerge on Buckstone Circle. Turn L then turn R into Buckstone Howe. At the end of Buckstone Howe take the path through the Waterboard Field to Waterfield Road. Turn L then L again into Bellrock Park. At the end of Bellrock Park, take the lane that leads to Buckstone Terrace then turn L to follow the pavement back to the starting point.

Walk No. 125 (Straiton, Loanhead Railway Path, Bilston Circuit)

Circular

Distance: Approx. 12km

Terrain: Mixture of good/muddy paths and tracks. Steep 60 m ascent from Bilston Burn

Start: Straiton Retail Park

WALK

Cross the B702 at the roundabout beside McDonalds to enter Straiton Nature Reserve. Walk through the Nature reserve and turn R to join the Loanhead Railway Path.

Follow the railway path through Loanhead for about 2km to a junction of paths and turn R signed "Bilston via Bilston Burn" (WP007).

Follow the obvious path and, at a clearing in the trees where the track splits (WP008), go L uphill. Near the top of the hill, there is a sign "Roslin Bilston" (WP009). Follow the path round to the right with Dryden Tower in view. Pass another "Roslin Bilston" sign to reach the top of steps that go steeply down to the Bilston Burn. At the bottom, turn R and follow the path roughly parallel to the Bilston Burn first on the N side then crossing over to the S side to reach a junction beside a blocked off (railway???) bridge. Turn L and follow the path in a SE direction to reach Langhill Farm. Take the narrow fenced (and probably muddy) path that avoids going through the farm and which passes to the R of Dryden Tower.

Continue in the same general direction until the path goes round L then R to avoid a deep depression in the ground. Pass to the L of a sunken ice house(?) and emerge at the walled garden of R & B Nursery.

Turn R then L to go round the walled garden. Just past the entrance to the nursery, turn L (WP001) on to a path that goes in a straight line through trees to emerge on the Loanhead Railway Path (WP002). Turn L and follow the railway path past the Battle of Roslin memorial. At Dryden Farm, take the L fork in the road (the railway path takes the R fork) and follow the road which goes under the railway path then follows trees on the L.

At a bend in the road where there is a metal pole (WP006), it is possible to turn L on to a narrow path that leads back to the railway path (WP010) thus avoiding the steep sections either side of the Bilston Burn described below.

When the track enters the woods beside an information board for Hewan Wood (WP003). Go straight ahead to a sign pointing L for "Loanhead ½ mile" (WP004). Go L steeply downhill to cross a small stone bridge over the Bilston Burn (WP005).

Turn L and follow a path steeply uphill to emerge back on the railway path at the N end of the Bilston Glen Viaduct. Turn R and follow the railway path back to the entrance to the Nature Reserve. Turn L to enter the Nature Reserve and take the path alongside the pond to return to Straiton Retail Park. For a slightly longer and even steeper diversion, cross the bridge (WP005) and go straight ahead up a narrow, steep path to reach a corner beside houses. Turn L and follow the path to emerge back on the railway path at the N end of the Bilston Glen Viaduct.

Waypoint	Grid Reference
001	NT 27262 63947
002	NT 27612 63660
003	NT 28357 64730
004	NT 24886 64781
005	NT 28436 64868
006	NT 28143 64662
007	NT 28087 65036
008	NT 27812 64807
009	NT 27483 64861
010	NT 28076 64718

Walk No. 126 (North Edinburgh Green Spaces)

Linear

Distance: Approx. 12km/7.5 miles

Terrain: Mostly good paths and tracks. Some narrow, muddy parts.

Start: Junction of Queensferry Road & Bell's Brae

WALK

Descend Bell's Brae and turn sharp R at the bottom into Miller Row to join the Water of Leith Walkway. Follow the Walkway all the way to Bridge Place. Turn L and follow Arboretum Avenue to enter the path on the L that goes along the N boundary of Grange Cricket Ground.

At the end of the path, go straight ahead into Inverleith Park taking the path on the S side of Inverleith Pond. Follow the (sometimes rough) perimeter park round the park to exit at its E gate. Cross the road to enter the Botanic Gardens. Follow the S perimeter of the Gardens through the Scottish Heath Garden to exit at the E Entrance.

Cross Inverleith Row at the nearby pedestrian crossing, turn L then R into Eildon Street. At the end of Eildon Street, join the Goldenacre Path, turn L and follow the path until, just after going under Warriston Gardens, take the exit on the L that leads to Warriston Gardens. Turn L and follow the road into Warriston Cemetery.

Just inside the cemetery, turn L and follow paths round the perimeter to return to the entrance. In Warriston Gardens, take the path on the R that leads back to the Goldenacre Path. Return S along the path to the Eildon Street junction, turn L and follow the Warriston Path to Warriston Road. At Warriston Road, turn R and go through St Mark's Park towards the Water of Leith. Turn L on to the Water of Leith Walkway and follow it to the junction at Stedfastgate. Turn L and head towards Victoria Park. In the park, turn R and follow the perimeter path to exit at the bridge under Craighall Road. When the path meets the Hawthornvale Path, turn R. Continue to the end of the path where it exits on to the A901, Lindsay Road. Turn R to follow the A901 to a pedestrian crossing. Cross the road and walk along N Leith Sands, turn R into Portland Gardens and follow the road until it re-emerges on the A901. Cross Ocean Drive and go along the road that leads between Britannia Spice and the Holiday Inn Express to finish up at The Shore to catch buses back to the city centre.

Walk No. 127 (Straiton, Polton circuit)

Circular

Distance: Approx. 13km/8 miles

Terrain: Good/muddy paths and tracks. Some ascent/descent particularly steep 50m ascent

from Polton Road.

Start: Straiton Retail Park

WALK

Cross the B702 at the roundabout beside McDonalds to enter Straiton Nature Reserve. Walk through the Nature reserve and turn R to join the Loanhead Railway Path.

Follow the railway path for about 1.25km to the exit into Station Road car park at Loanhead (WP001). Turn R, pass the toilets on the right to cross High Steet at the traffic lights for a coffee stop on Fountain Green. Return to the traffic lights at High Street, cross and return through the car park. Continue to the end of Station Road, on to the path to the right of the locked gates past some old sidings to a road. Cross over to the narrow lane diagonally opposite.

At the houses, where the road turns right, bear left onto the adjoining path.

Where the main track bears off left, continue ahead along the edge of a field towards woodlands. In the woods, join a broader track which leads into Wadingburn Lane and to a main road.

Turn right and continue for a short distance, then cross over to Church Road opposite.

Follow Church Road past Lasswade Old Kirkyard, and continue downhill towards the school. Turn right opposite the old school onto a steeply ascending footpath.

Follow this path along a ridge, and at the end turn left onto another path that winds round to the right beside a stone wall.

At a fork by a barrier, keep right uphill beside the wall.

On reaching a country lane, cross over to take the narrow path beside the gate opposite which descends towards the river. There are concrete slabs & steps on this steep 30m descent that are potentially slippery when wet.

On reaching Polton, turn right onto Polton Road. Walk for about 50m to a gate on the opposite side of the road. Go through the gate and follow the path that ascends steeply (50m over 400m) to a narrow ridge with "Dangerous Drop" signs.

At the high point of the path, continue ahead on a track along the edge of Bilston Woods and follow the track as it bears left, eventually running parallel to the railway cycle-path/walkway to reach Dryden Farm. Just beyond the farm, on a grassy area to right by the Battle of Roslin monument, there is a picnic bench which is a suitable lunch spot and there is a low wall by the monument for additional seating.

Just beyond the picnic bench, go through a gate on to a path signed Bilston/Roslin/Loanhead. At a junction of paths, take narrow path to the right signed Loanhead Railway Path, up steps and past large tree (WP003).

Ignore where broader path bears left downhill (WP004) towards a sign for Bilston and Loanhead on a parallel, lower (and very muddy) path. Continue ahead on higher, initially narrower path, adjacent to fields on right.

At the end of the path, join the Loanhead Railway Path and turn left over the Bilston Glen viaduct. Follow the path until, shortly after passing some storage silos on the left, the exit on the left signed Straiton via Straiton Pond/Nature Reserve (WP005). Enter the Nature Reserve and, on reaching the pond, follow the minor paths around the water's edge.

Continue to the junction with the main nature reserve path and turn right to follow the path to its exit on the B702 Loanhead Road opposite the Straiton Retail Park.

Based on a walk devised by Angus MacDougall, Winter Walks "A" Group.

Waypoint	Grid Reference
001	NT 283 656
002	NT 291 652
003	NT 275 640
004	NT 276 642
005	NT 283 667
MAVISB	NT 289 652

Walk No. 128 (Pencaitland to Haddington)

Linear

Distance: 12.3km/7.5 miles

Terrain: Variety of paths and tracks, some muddy and rough with exposed tree stumps &

roots. Some road walking.

Start: Pencaitland Park bus stop (shown as "Old Smiddy Inn" on the bus stop).

WALK

From the bus stop, head NE to the War Memorial (WPWMEM) at the A6093/B6355 crossroads and turn left on to the B6355.

Take the B6355 going north for about 800 yds on a pavement then (at WPP01) take the path in the woods keeping parallel to the road. When the path re-emerges on the road (WPP02), cross the road and into the woods (signs 'Public Path' and 'Forest Trail'). Continue on this track until sign on left 'Public Path' and just past this sign there is a gate with sign 'Forest Track' (WPP03). Either go through this gate and follow the track or, for a better path, go right for a few yards then left through another wooden gate. The 2 paths meet just before a 'Walkers Roost' hut.

Just beyond the hut, bear right (WP001) on to an initially indistinct path. Follow the path through the narrow strip of trees to emerge on the B6363 road (WP002). Turn left and follow the road to a sharp left-hand bend (WP003) beside a sign for "East Coat Organics". Go straight ahead to follow a path through trees to emerge on a minor road (WP004). Turn left and follow the road to the crossroads with a sign for "Hodges Farm". Go straight ahead and follow the farm track past the farm. Turn left at a "Public Path" sign & follow a path going North. Just beyond the Star Pups building, there is a wooden gate. Go round this gate a follow the broad track straight ahead.

At the corner of a deer fence (WP005), turn right and follow the path under the trees. Cross a wooden footbridge (WP006) and turn left, heading N alongside the Alba Trees plastic greenhouses. At the corner of the Alba Trees nursery (WP007), turn right through an avenue of trees to emerge at the entrance to Alba Trees nursery and continue straight ahead on a minor road.

At a junction just beyond The Birks cottage (WP014), turn left and follow the road to a large wooden signpost beside a sign "Public Footpath to Haddington via Letham Mains" (WP008). Turn right to follow a path eastwards by the edge of fields for about 1 mile to reach a minor road at Letham Mains (WP009). Turn left and follow the road past a large modern bungalow (with tennis court), then turn right along an avenue beside the Letham Burn (WP013). On emerging from the trees, follow the path past new houses to reach the A6093.

Turn left across the bridge and then turn right into Long Cram (WP010). Follow Long Cram to a gap between houses to see a path leading to the River Tyne (WP011). Follow the riverside path to a 3-way signpost and go left towards Neilson Park. Enter Neilson Park at the large entrance gate (WP012). Go through the park to emerge on Neilson Park Road. Go along Neilson Park Road to the toilets and then Haddington town centre for return buses.

Waypoint	Grid Reference
WMEM	NT 44777 69251
P01	NT 44622 69671
P02	NT 44134 69940
P03	NT 44275 70304
001	NT 44405 70976
002	NT 44745 70971
003	NT 45203 70931
004	NT 45412 70980
005	NT 45563 71940
006	NT 45986 72067
007	NT 46018 72277
008	NT 47010 72669
009	NT 48853 72827
010	NT 50482 73478
011	NT 50709 73261
012	NT 51420 73462
013	NT 48747 73065
014	NT 46953 72442